



ARISIA 2018

POCKET PROGRAM

Overview

Friday

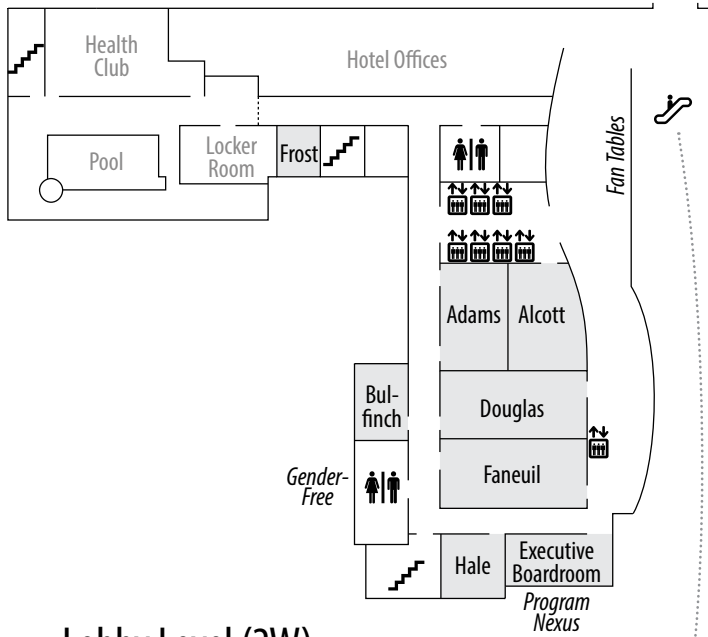
Saturday

Sunday

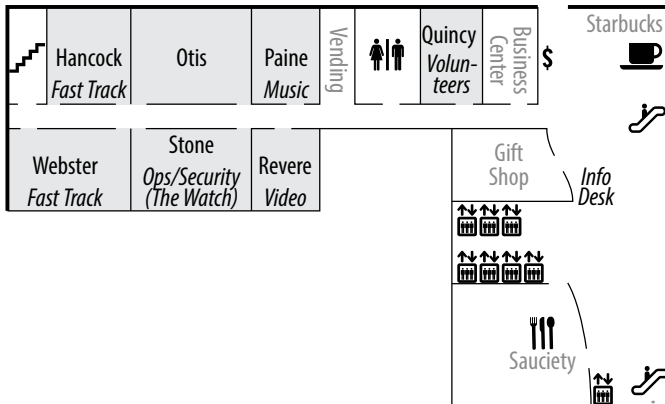
Monday

Participant
Schedules

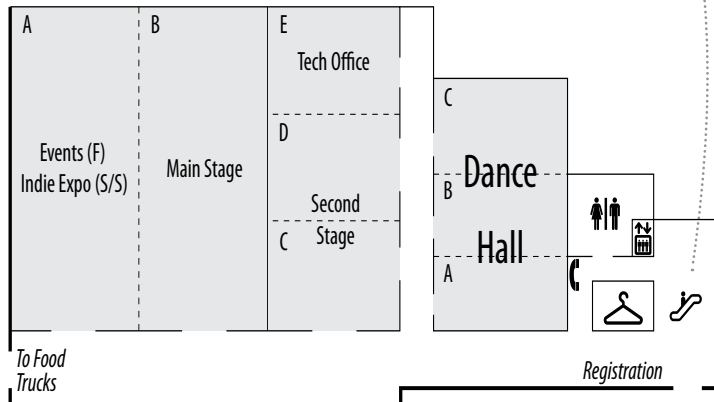
Mezzanine Level (3W)



Lobby Level (2W)

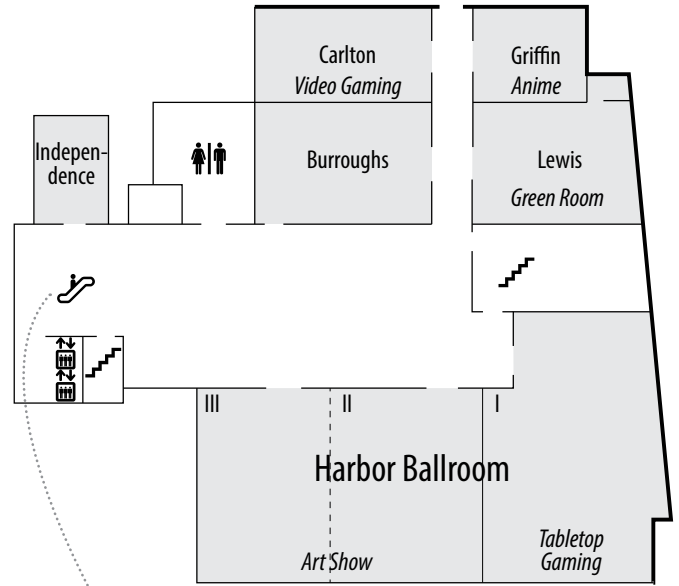


Concourse Level (1W)

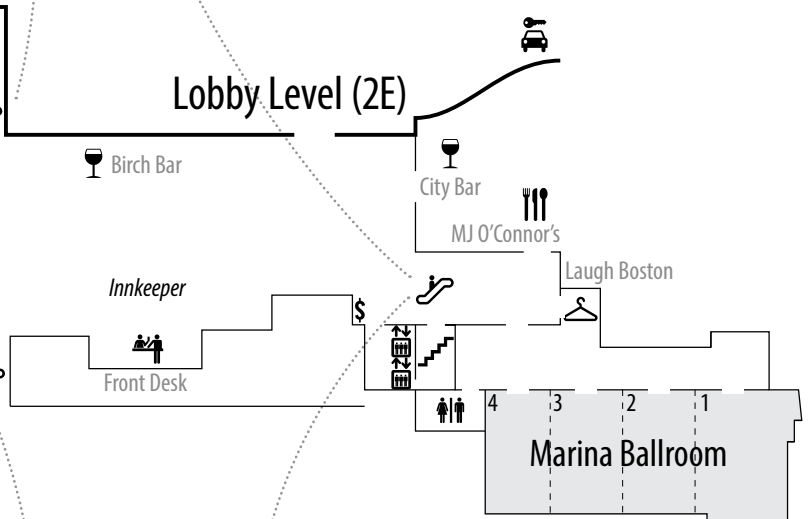


HOTEL MAPS 1

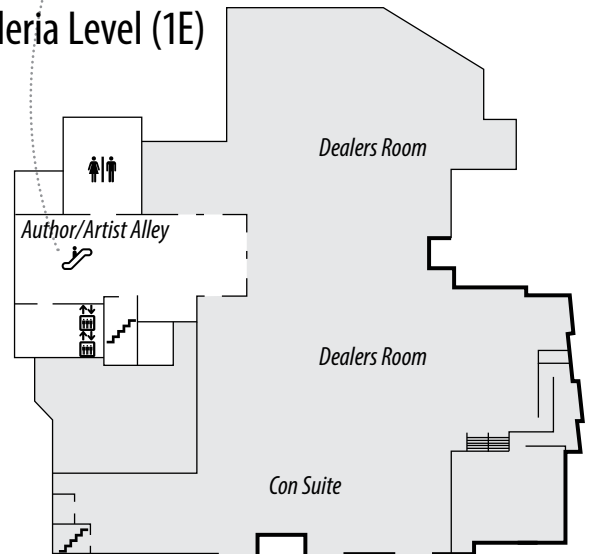
Conference Level (3E)



Lobby Level (2E)



Galleria Level (1E)



Access & Handicapped Services	Info Desk, lobby near elevators
Anime Room	Griffin (3E)
Arisia TV	Channel 86 in Westin guest rooms
Art Show	Harbor Ballroom III (3E)
Friday	6pm–9pm
Saturday	10am–6pm, 8pm–10pm
	7pm–8pm Mobility aid visitors & companions
Sunday	10am–6pm
	7pm–9pm Purchased art pick-up only
Monday	10am–1pm Purchased art pick-up only
Bake Sale	Galleria Foyer (1E)
Saturday	9:30am–12:30pm, or until sold out
Blood Drive	Lobby near elevators
Friday	12:30pm–7:30pm <i>for Children's Hospital</i>
Saturday	9am–5pm <i>for Mass General Hospital</i>
Bone Marrow Drive	Lobby near elevators
Friday	3pm–7pm
Sat/Sun	10am–5pm
Childcare (Turtle Track: ages 2–6)	see Ops for room
Friday	5:30pm–10pm Meet & greet, no drop-off
Sat/Sun	9:45–11:30am, 12:45–5:30pm, 6:45–10pm
Monday	9:45–11:30am, 12:45–3pm
Coat Check	Concourse Level (1W), Marina Prefunction (2E)
Concourse (Coats, backpack-size items and smaller only)	
Friday	3pm–1am
Sat/Sun	8am–1am
Monday	8am–2pm
Marina	
Sat/Sun	10am–10pm
Con Suite	Galleria (1E)
Cosplay Repair Station	Galleria Prefunction (1E)
Friday	5pm–10pm
Sat/Sun	9:30am–9:30pm
Dance Hall (incl. club dancing)	Commonwealth Ballroom (1W)
Dealers Room	Galleria (1E)
Friday	5pm–9pm
Sat/Sun	10am–7pm
Monday	10am–2:30pm
Duck Hunt	turn in at Team Arisia HQ: Quincy (2W)
Fan Tables	Mezzanine near escalator (3W)
Friday	4pm–7pm
Sat/Sun	10am–6pm
Monday	10am–2pm
Fast Track (Children's Program: ages 6–12)	Hancock/Webster (2W)
Friday	4pm–6pm
Sat/Sun	8:30am–11:30am, 1pm–5:30pm
Monday	8:30am–1:30pm
Feedback	http://www.arisia.org/feedback
	Fill out a form at Info Desk or Ops. Feedback Sessions Sat & Mon
First Aid (In case of emergency, dial 911)	Stone (2W)
Food Options	http://www.arisia.org/food
	Food trucks at end of Concourse, Sat–Mon 11am–4:30pm
	Hotel restaurants on Lobby level
	Lobby level concessions: Fri–Sun 4pm–8pm
	Starbucks (Lobby level): 24 hours (extended menu options)
	Restaurant Guide (incl. delivery options) at Info Desk
Freebie, Flyer, and Promotional Tables	Galleria Prefunction (1E)
Gaming	
Tabletop	Harbor Ballroom I (3E)
Video	Carlton (3E)
Friday	4pm–1am
Saturday	10am–2am
Sunday	10am–1am
Monday	10am–noon
Green Room (Program Participants & staff only)	Lewis (3E)
Friday	4pm–9pm
Sat/Sun	9am–9pm
Monday	9am–3pm
Hotels	
	Westin main number: 617-532-4600
	Aloft main number: 857-243-6908

Incident Response Team (IRT)	Stone (2W)
	617-657-9756, or email incidents@arisia.org
Indie*Expo	Grand A Ballroom
Saturday	10am–7pm
Sunday	10am–3:30pm
Information Desk	Lobby near elevators
Friday	10:30am–11:30pm
Saturday	8:30am–11:30pm
Sunday	8:30am–8:30pm
Monday	8:30am–3:30pm
Innkeeper (Email: innkeeper@arisia.org)	Lobby near Front Desk
Friday	noon–10pm
Saturday	noon–4pm
Monday	10am–2pm
Lost and Found	Hotel Front Desk
	Lost badges: go to Registration.
Masquerade	Grand Ballroom AB (1W)
Sunday	8pm (doors open at 7pm)
Check-In	Concourse Level (1W)
Friday	4pm–9pm
Saturday	10am–5pm
Sunday	10am–noon
Rehearsals	Grand Ballroom B (1W)
Saturday	9:30am–2pm
Sunday	2pm–5:30pm
Green Room	Grand Ballroom CDE (1W)
Sunday	6pm–½ hour after Masquerade Awards
Ribbon & Music pickup	Masq Show and Tell
Monday	11:30am–12:45pm
Music Room (incl. all-night open singing)	Paine (2W)
Newsletter (Clear Ether - Email: newsdesk@arisia.org)	Frost (3W)
Operations (Con Ops)	Stone (2W)
	Call/text 617-553-4652
Parking	http://www.arisia.org/parking
	Westin Hotel Garage: Self-parking \$36/day, valet parking \$46/day
	Aloft Hotel public lot: \$25/day
Party Room Block (Open Parties)	4th floor
Photo Station	Concourse Level (1W)
Sat/Sun	11am–5pm (also limited availability after Masq)
Monday	10am–noon
Press & Photographer Check-in	Info Desk
Program Nexus (Hotel x4993)	Executive Boardroom (3W)
Friday	3pm–10pm
Sat/Sun	9:30am–8:30pm
Monday	9:30am–3pm
Quiet Room	567
Friday	6pm–8pm
Sat/Sun	10am–8pm
Monday	10am–1pm
Registration	Concourse Level (1W)
Friday	11am–11pm (\$25)
Saturday	9am–11pm (\$50)
Sunday	9am–8pm (\$35)
Monday	9am–3pm (\$15)
	Lost badges \$5 (once only, after that full price).
	Arisia 2019 memberships available starting Sunday noon
Safer Space for Arisians of Color	507
Friday	6am–11pm
Sat/Sun	10am–11pm
Sunday	10am–1pm
Scavenger Hunt	Lobby near the elevators
Friday	5pm–7pm
Sat/Sun	10am–7pm
Monday	10am–noon
Team Arisia Headquarters (Hotel x4525)	Quincy (2W)
Friday	4pm–10pm
Sat/Sun	10am–10pm
Monday	10am–noon
Teen Lounge (Ages 13–19 only)	466/467
The Watch (Security)	Stone (2W)
	Call/text 617-863-2472
	In case of emergency or immediate threat dial 911
Video Room	Revere (2W)

Anime

6	Digimon Adventure Tri: Reunion
17	Ghost in the Shell: New Movie
57	Michiko & Hatchin episodes 1–3
70	Madoka Magical episodes 1–3
87	Skip Beat! episodes 1–3
105	Genocidal Organ
114	The GoShogun Movie Special
116	GoShogun: The Time Etranger
118	Lupin the 3rd: Island of Assassins
120	Lupin the 3rd: Operation Return the Treasure!
123	Speed Racer episodes 1–3
126	Galaxy Angel episodes 1–6
137	Kizumonogatari Part I: Tekketsu
148	Sword Art Online: Ordinal Scale
162	PLUS ULTRA! My Hero Academia: A Fusion of Tropes
183	Anime's Global Influence
186	The Red Turtle
190	Magical Girls: Yesterday, Today, and Beyond
219	Fate/Grand Order
224	Evangelion—It All Returns to Nothing (Debate!)
250	Gundam Thunderbolt: December Sky
265	Momotaro: Sacred Sailors
286	In This Corner of the World
314	Yuri on Ice & Beyond: The Work of Sayo Yamamoto
330	The Dragon Dentist episodes 1–2
337	Fanservice Hellscape—A Critical Discussion
357	Starship Troopers: Traitor of Mars
374	HELLS
384	Adieu Galaxy Express 999
386	Lupin the 3rd: Voyage to Danger
388	Ranma 1/2 The Movie
392	Astroboy episodes 1–3
393	Transformers: The Movie
400	Valerian and Laureline episodes 1–3
411	Boruto: Naruto the Movie
446	Tamako Love Story
465	Outsider Anime
471	Your Name
492	Gate of Truth—Revisiting Fullmetal Alchemist
519	Girls und Panzer: This is the Real Anzio Battle!
525	Girls und Panzer der Film
570	Time of Eve: The Movie
581	Anime Revivals—Classics Brought Back to Life
597	The Adolescence of Utena
618	Osamu Tezuka's Metropolis
636	Resident Evil: Vendetta
644	Gatchaman: The Movie
646	Lupin the 3rd: Fujiko Mine episodes 1–3
648	Arcadia of My Youth: Endless Orbit SSX episodes 1–3
650	Ninja Nonsense episodes 1–3
652	Hi-SCool! Seha Girls episodes 1–6 (subtitled in English)
655	Yowamushi Pedal the Movie
664	Beyond the Boundary: I'll Be HERE
707	Fatal Fury: The Motion Picture
723	Blue Exorcist: The Movie
731	One Piece Film: GOLD

ArisiaTV

11, 84, 220,	
253, 641	The Adventures of Rocky and Bullwinkle
25	Real Genius
61	Mrs. Hawking, Part III: Base Instruments
86	Dramatic Readings from the Ig Nobel Prizes
104	2001: A Space Odyssey
115	Dr. Strangelove, or: How I Learned to Stop Worrying and Love the Bomb
117	Attack of the Killer Tomatoes!

119	Buffy the Vampire Slayer
122	Godzilla's Revenge
125	Classic cartoons
140	Men in Black
165	Men in Black II
188	Glass Mannequins
258	Mrs. Hawking, Part IV: Gilded Cages
285	The Middleman: The Pilot Episode Sanction
312	Geeky Belly Dance
335	The Middleman: The Boy-Band Superfan Interrogation
356	PMRP: Amok Time
373	Predestination
382	Häxan
385	The Witches of Oz
391	Addams Family
395	Classic cartoons
410	Howl's Moving Castle
439	Coraline
464	Willy Wonka & The Chocolate Factory
517	Interstellar
569	Arrival
601	The Arisia Masquerade
642	Masquerade — replay of the presentations
645	Stargate: Continuum
647	Dracula: Pages from a Virgin's Diary
651	Time Bandits
654	Classic cartoons
665	The Cat Returns
688	Gizmo!
706	Dark Star

Art & Maker

18, 716	Blockprinting
37	Ask a Maker
64	Modern Jewelry Making
74	Teasecraft Kinky Maker Meetup: Meet & Greet
108	Midnight Maker Crafting Social
143	Making with Brain Machine Interfaces
153	Docent Tour of the Art Show
178	Artist Guest's Tour of the Art Show
192	Making Things Wireless
226	Designing the Impossible
230	Kumihimo Workshop
263	Ship It Safely
266	Wild About Craft Foam!
269	Tactile Tour of the Art Show
288	Depicting Diversity in Visual Art
292, 533	Chainmail 101: European 4 in 1 Weave
425	Directors' Tour of the Art Show
434	Making Safer Makerspaces
447, 732	Chainmail 102: Byzantine Weave
457	The Finishing Touch
472	Color and Texture with Inks and Texture Mediums
498	Soldering 101
507	Knitters Meetup
545	The State of Microcontrollers
592	Art and Illness
666	Mapping the Fantastic
672	Intermediate Chainmail Workshop
677	Drawing the Costumed Figure
696	Crankies! A Moving Panoramic Art Workshop

Comics

54	From The Runway to The Panels: Fashion in Comics
81	The New DC Renaissance
161	After-Image: Reflecting on Image Comics
182	Comics About Kids: The YA Comics Empire
208	Comics Creator Meetup: Find A Collaborator!

213	Wonder Woman, Worldwide Phenomenon!
225	Love in Print: Romance Comics Through the Ages
261	Ask Us About Our Feminist Comics Agenda!
299	Diamond-Breaking: On Comics Publishing
317	The Fall of the House of Ideas or WTF Marvel!?
340	Sexuality & the Superheroine Redux
362	Everybody vs. Everyone III: THE REVENGE!
377	Come Get Some More Late Night Sexy Comics
488	Latinx and Natives in Comics
514	Children of the Atom: X-Men and Representation
530	Hail to The King: 100 Years of Jack Kirby
546	Meet Arisia's Comics GoH: Shannon Watters!
568	The Hidden Figures of Comics
593	Legacy or Curse Redux: When Representation Fails
684	Will Eisner at 100
720	The Hows and Whys of Self Publishing Comics

Communities

20	Walk the Labyrinth
50	Fans of Color Social & Safe Space
51	Supporting Non-Binary Community
78	Marginalized in Geek Spaces
95	Neurodiversity Meetup
98	Navigating Non-Monogamy
110	Negotiation and BDSM
159	How to be Political While Completely Terrified
171, 290, 315, 338, 466, 528, 554, 623, 690,	
711, 726	Teen Unconference
215	Edges of Community
227	Yoga & Juicing Isn't Fixing This
236	Mosaic—PoC & Ally Meet Up
276	Judaism's Influence on SF/F
298	Physical Disability & Fandom Gathering
326	Fandom and Disability
347	Polyamory Meetup
351	Introduction to Asexuality
368	Introduction to Kink
431	It Takes a Village...
454	Marginalized Groups in Polyamory
481	Parents with Infants & Toddlers Meetup
489	Consent in Practice
515	Feminism Today
529	How to be Inclusive
555	Polyamory in Theory and Practice
562	Gender Non-Binary Mixer & Safe Space
588	The Arisia Munch
590	Relationship Basics
612	Femme But Not a Woman
631	Pagan Circle—Dark of the Moon Ritual
633	Let's (Actually) Talk About Sex
685	Race and Identity Issues in SF
704	Privilege in Fandom
705	Building a Polyamorous Home

Con Tech

9	Video 101: Learn/Assist Shooting a Live TV Show
10	Sound 101
33	Video 201: Advanced Live Television Production

ConComm

167	Convention Feedback Saturday Session
487	Arisia Corporate Meeting
730	Convention Feedback Monday Session

Costuming

40	Costuming on a Budget
68	Hair Solutions for Costumers
146	Clothing Modification

149	Decorate a Mini-Hat / Fascinator
196	Make Your Own Wings for Grown-ups
216	Foam and Plastics
247	Basic Stage Makeup
259	Victorian Costuming
287	First Steps for New Costumers
415	Cross-Cultural Costuming
418	Make a Beaded Talisman Pouch
443	Stage Presentation: A Minute or Less to Impress
468	Hats & Headwear for Costumers
493	Techniques for Body Positive Cosplay
513	Disney Costuming
531	Cosplay and Photography: Creating Art Together
594	Masquerade Doors Open
600	Masquerade
637	Masquerade Awards
669	Masquerade Show and Tell
691	Brainstorming Group Games for Costumers
693	Gender-Variant Cosplay
715	Practical Considerations for Costumers

Dance

55	Swing Dance Lesson
60	Swing Dance
113	TimeyWimey 3: Dirge & Xero's Excellent Adventure
163	Family Friendly Renaissance Dance
257	Renaissance Ball
303	Waltz Class
310	Geeky Belly Dance
311	Waltz Session
333	Anglo/Scottish Ceilidh
371	Techno Contra
380	Saturday Night Dance Party
408	Belly Dance Class
462	International Folk Dance
523	English Country Dance
576	Scottish Country Dance Lesson
595	Scottish Country Dance
616	Contra Dance
638	Fusion Dance Lesson
640	Fusion Dance

Fan Interest

13	The Power of Finding Ourselves in Fanfiction
14	Food and Fandom
24	Friday PM Yoga
32	Crackup: Comics & Comics at the Con
35	Adaptive Ki Gong Training
41	I Hear You: Moving Beyond Platitudes
58	Lightsaber Stage Combat for Beginners
62	The Princess Bride: Greatest Modern Swordfight
67	Dragons!!!
82	Wand Dueling
91	Disclaimer: Not the Author, Please Don't Sue Me
106	Ship It Like FedExx
136	Saturday AM Yoga
139	Convention Feedback
184	Walk the Labyrinth, Saturday
194	Conning for Spoonies
223	Everything in <i>A Game of Thrones</i> is Wrong
228	Dealing with Crisis in Conrunning
248	En Garde! SCA Rapier Fencing Demo
270	Historical Fencing Demonstration and Class
275	50 Panels in 75 Minutes
283	Saturday PM Yoga
309	The Cutting Truth of the Sword
325	A Wrinkle in Time and Entries into Fandom
331	Teen Sword Fighting

350	When the Panel Goes Rogue...
359	Body Art and Modification in Fandom
372	Disney After Hours
406	Sunday AM Yoga
409	Harry Potter & the Cursed Child Read-Through
414	Frankenstein Turns 200
435	Walk the Labyrinth, Sunday
436	Salem Zouaves: 1860s Musket, Bayonet, and Saber
442	Queering Harry Potter
452	Button-Mashing Master Cuts: Swords & Video Games
469	Internalizing Creative Suppression
480	Swordswomen through the Ages
506	Fighting With Swords!
527	Canonicity in Theatre
551	Sunday PM Yoga
553	The Power of Teen Movies
613	Friendship in Fandom Through the Years
622	Being a Fan of the Bad Guys
662	Monday AM Yoga
683	When in Doubt, Go to the Library
686	Splendid Teapot Racing
703	When Your Child Discovers Fanfiction...and more
709	Monday Walk the Labyrinth
721	The Great Sorting Panel

Fast Track

21	Open Play Time
135	Geeky Play Date—Saturday Morning
156	Make Your Own Wings
157	Monsters in the Elevator
158	Princesses & Princes Playdate
209	Braiding for Bracelets & Other Works of Art
210	Papercraft Workshop
211	Swords of Chivalry 1
212	Project Cosplay
239	What Do You Mean, 10 and Up?
240	Kids' Tour of the Art Show
241	Beyond Hogwarts: A Young Fan's Reading List
242	All About Poi
243	Dern Grim Bedtime Tales & Other Stories
272	An Introduction to Magic: The Gathering
273	Classic Playground Games
274	Magic Show: Daniel Dern
405	Geeky Play Date—Sunday Morning
427	Duct Tape Roses
428	Learn to Knit
429	Swords of Chivalry 2
430	Magic Show
482	Cartooning & Comic Creating
483	Science Experiments
484	I've Got All the Balls in the Air, Now What?
485	Project Cosplay: Props & Accessories
508	Mask Making
509	Collectible Card Games
510	Spoon-A-Pults
511	Improv Theater Games For Kids
522	Make Your Monster
539	Monsters in the Elevator 2
540	Learn to Crochet
541	Pokemon TCG
542	Children's Filk Concert
564	NERF Gun War
661	Geeky Play Date—Monday Morning
678	Monsters in the Elevator 3
679	Comic Creation with Shannon Watters
680	Quilting Basics
681	Swords of Chivalry 3
699	Make Your Own Slime!
700	Last Day Open Play

701	Angry Birds
724	Monday Nerf Wars

Film and Video

8	Iron Man
34	Soylent Green
76	16mm Films from Helsinki
83	Silent Film: Safety Last!
97	They Live
111	Flash Gordon's Trip to Mars
121	Krull
124	The Lego Batman Movie
138	Flight of the Navigator
164	2001: A Space Odyssey
189	Godzilla: Tokyo SOS
238	Cartoons (Looney Tunes)
254	Moonwalk
280	Space
281	Detective Dee & The Mystery of the Phantom Flame
324	Hidden Figures
358	Coneheads
375	Extra Bad Movie: Teenagers from Outer Space
381	It
387	Metalstorm
389	Hardware Wars
390	Groundhog Day
394	Teenage Mutant Ninja Turtles
407	Who Framed Roger Rabbit?
437	The Fifth Element
463	Guardians of the Galaxy Vol. 2
524	Beetlejuice
550	Wonder Woman
598	Jurassic Park
621	Logan
643	The Phantom Creeps
649	Killer Klowns from Outer Space
653	Valerian and the City of a Thousand Planets
663	The Nightmare Before Christmas
687	Star Wreck: In the Pirkinning
708	Audience Choice

Gaming

15	From Concept to LARP
39	Interactive Fiction for All! Let's Make a Game!
66	Queer Representation in Visual Novels
144	Game-Running and Handling the Unexpected
169	Cooperative Games
207	Pokemon Go Trainer Meetup
262	10 Things I Wish I'd Known Before My First LARP
289	Games in Education
328	Roleplaying Without Combat
353	Representation in Gaming
370	Ingress, Pokemon Go, and the Future of AR Games
416	Gaming with Kids
444	Play that Book!
558	Publishing and Self-Publishing Games
578	Dealing with Day-to-Day Isms in Game Culture
614	Getting Started with Experimental Video Game Dev
635	Monsterhearts Live!
722	In Azeroth, Nobody Knows You're a...

Gaming—Board

1, 7, 222, 344, 421,
619, 676 New World Magischola House Rivalry
5, 674 MISSION TO PLANET HEXX!
19, 175,
419, 548 Lazer Ryderz
27 Munchkin Card Game

46	Iron Dragon
150	Secret Hitler
151	Paperback (Board Game)
152, 449	Castles of Mad King Ludwig
231	Mutant Chronicles: Siege of the Citadel
233	Codenames (boardgame)
234	Powergrid: The First Sparks
268	Pandemic—Trauma Center Edition
294	Red Dragon Inn (Session 1 of 2)
296	UberCarcassonne
345	Now Everyone Get The F%\$# Out!
346	Dixit (boardgame)
422	Mysterium (English version)
423	Agricola Expansion: Farmers of the Moor
499	Five Tribes
500	Red Dragon Inn (Session 2 of 2)
502	Paperback (Board Game)
503	Isle of Skye
504	Telephone Pictionary!
587	Trick of the Rails
630	Arkham Horror: Night of Mayhem
675	Clans of Caledonia
717	Tokaido (Board Game)

Gaming—LARP

63	A Wolf By Any Other Name: Session 1
77	Legends of the Stars
141	Steven Universe “Alternate Timeline”
154	Nexus Elements: Session 1
221	Vampire: The Masquerade
313	The Search for the Snow Dragon
343	Immortal Politics
349	Nerf War: Revolution 3018 Session 1
438	Space: The Infinite Edge
602	A Wolf By Any Other Name: Session 2
611	Nerf War: Revolution 3018 Session 2
697	Nexus Elements: Session 2

Gaming—Tabletop RPG

2, 599	Magimundi: Bad Blood (FATE)
3, 127, 267, 396,	
534, 656	D&D 5th Edition: City on the Edge
4, 128,	
397, 657	D&D 5th Edition: Over the Edge
26, 658	Starfinder: Into the Unknown [Lvl 1]
28	Pathfinder: 8–06 Reaping What We Sow [1–5]
29	Starfinder: Claim to Salvation [Lvl 4 Pregen]
30	Pathfinder: 9–04 The Unseen Inclusion [1–5]
31	D&D Adventurers’ League — Rumors of Riches (1)
45	The One Who Yawns (Call of Cthulhu (7th ed.)
47	Lurking Shadows (Vampire 20th ed)
48	Last Night in Kantalana (D&D 3.5)
73	Urban // Legends (Powered by the Apocalypse)
131	Pathfinder: Pathfinder Society Academy
132	PFS: 8–16 House of Harmonious Wisdom [1–5]
133	Starfinder: Fugitive on the Red Planet [1–4]
134	Pathfinder: #8–03 Captives of Toil (5–9)
176	Magic: the Gathering (Tabletop RPG)
177	My Little Pony TOON (TOON RPG)
199	PFS: No Response from Deepmar, Part 1 [Lvl 7–9]
200	Tattoo! The Game of Ink
201	A Funny Thing Happened on the Way to the...
202, 573	Starfinder: 1–01 The Commencement [1–2]
203	Pathfinder: Gallows of Madness, Part 1 [1–3]
204	Pathfinder: 8–18 Champion’s Chalice Part 1 [1–5]
205	Dungeonton Abbey, Season Two (D&D 5e)
232	Teenage Mutant Ninja Turtles: Shadows of the Past
295	Lurking Shadows (Vampire 20th ed)

297	Savage Worlds: Children of the Apocalypse
304	PFS: No Response from Deepmar, Part 2 [Lvl 7–9]
305	Starfinder 1–04: Cries from the Drift [1–4]
306	Pathfinder #8–13 What Sleeps in Stone (7–11)
307	Pathfinder: 8–21 Champion’s Chalice Part 2 [1–5]
308	D&D Adventurers’ League — Moor Trouble
322	Clank! A Deck-Building Adventure
334, 460	Magimundi: The Vacant Chair (FATE)
401	PFS: Down the Blighted Path, Part 1 [Lvl 5]
402	PFS: 4–17 Tower of the Ironwood Watch [5–9]
403	PFS: Gallows of Madness, Part 2 [1–3]
404	Starfinder: #1–00 Claim to Salvation (4 Pregens)
420	Tree Teens in Oh, Land! Oh! (Gamma World d20)
424	Masks (Powered by the Apocalypse)
448, 673	Return to the Stars!
450	New Angeles: Intrigue, Domination, & Deception
475	PFS: Down the Blighted Path, Part 2 [Lvl 6]
476	PFS: 6–13 Of Kirin and Kraken [7–11]
477	Starfinder: 1–03 Yesteryears Truth [1–4]
478	PFS: 8–07 Tome of Righteous Repose [3–7]
501	The Tale of the Prince of Sun and Moon (13th Age)
535	Savage Worlds: Legion of Liberty
560	Card Masters (Fate Accelerated)
561	Roll the Dice!
571	PFS: Down the Blighted Path, Part 3 [Lvl 7]
572	Starfinder 1–06: Night of the Nightmarch
574	PFS: 9–05 Call of the Copper Gate [3–7]
575	D&D Adventurers’ League: Halls of Goldahroud
586	Forever Amber—Laundry Files (Cthulhu light)
659	PFS: Gallows of Madness, Part 3 [1–3]
660	PFS: 7–21 Sun Orchid Scheme (1–5)

Gaming—Video

44	Tetris vs Tournament
94	Jackbox Vol 1–3 Freeplay
197	Super Smash Bros Wii U Tournament
251	3DS Street Pass Meetup
252	Marvel vs Capcom Infinite Tournament PS4
282	Rocket League 2v2 Tournament
321	WWE 2K18 Extreme Rules Tournament PS4
365, 629	Jackbox Freeplay
473	Mario Kart Wii U Tournament
520	3DS Street Pass meetup
521	Nidhogg 2 Tournament
549	Street Fighter V Tournament
585	Injustice 2 Tournament

Guests of Honor

181	Victoria “V.E.” Schwab Reading and Q&A
218	Victoria “V.E.” Schwab Signing
291	Fan Culture, Boundaries, and Harassment
497	Interview of Artist Guest of Honor Ashe Samuels
565	Mikki Kendall Reading and Q&A

Literature

22	If You Didn’t Know, Now You Know: SFF Divination
38	Historical Fantasy Reading
52	Finding Alexandria: Libraries in SFF
79	SFF of Resistance
88	Erotica Reading
92	Horror Reading
99	SF that Escaped the Genre
129	It Came From the Past...
142	Broad Universe Rapid-Fire Reading
168	Young Adult Fiction Reading
170	Stories of Displacement
214	Diversity: Still Knows What We Did Last Summer
245	How it Ends the Last Time: Broken Earth Trilogy

260	SFF Relationship Goals
264	Technology's Not a Cure: Disability in SFF
300	Fantasy that Speculates
316	First People, Future Tales: Indigenous Futurism
318	Young Adult Fantasy Reading
339	SF and the Feminine Elder
341	Mixed Genre Reading
363	Mixed Genre Reading
369	Poverty in SFF: Money Makes the Worlds Go Round
378	Humorous Horror Reading
432	Out of the Shadows: Spiritual Traditions in SFF
455	You Got Your Science in My Magic
486	Policing Diverse Creators
496	Speculative Fiction Reading
512	Down with Grimdark, Up with...
544	SFF, Homage and Transformation
557	Mystery and Supernatural Reading
566	In Praise of Villainesses and Antiheroines
582	QUILT BAG Happy Endings
591	Which Book First: Introducing SF to Kids
603	The Real Person in the Artificial Body
606	Beyond Metaphor: Explicit Representation in SFF
626	Historical Fantasy and Alternate History Reading
634	Did SF Just Say No to Drugs?
670	Mixed Genre Reading
682	Discussing the Hugos
694	Fantasy Reading
702	Spec Poetry Reading
714	Social Themes in SF&F Reading
725	Houses of the Dead: Haunted Houses in Fiction
729	Spec Fic and Historical Fantasy Reading

Media

16	The Weird, Weird West
42	Under His Eye: The Handmaid's Tale
69	40 Years of The Hitchhiker's Guide to the Galaxy
90	No Diving: The History of Adult Swim
145	Cereal and Cartoons: Saturday Mornings Revisited
180	Movie Year in Review
191	Legion: Mutants, Mayhem, and Mental Illness
244	Driving Mr. Wednesday: American Gods
277	Doctor Who: State of the Doctor 2018
301	The Truman Show at 20
319	Steven Universe: We'll Always Find a Way
342	Winter is Here: Game of Thrones Season 7
364	We Got Movie Sign!: Mystery Science Theater 3000
399	1982: The Year No One Left The Theater
433	Riverdale: A Great Place to Get Away With It All
456	Hear Me Roar: Representation of Women in SF/F
470	Marvel Cinematic and TV Universe, 2017 Edition
495	Star Trek: Discovery: Before the 5 Year Mission
543	Star Wars, 2018 Edition: The Last Jedi and More
556	Wonder Woman: All the World Was Waiting For You
583	TV Year in Review
608	2017: The Year in Stephen King
627	Remembering George A. Romero
671	The Children of Urkel: Nerd Culture in Media
695	Disney's Second Renaissance
713	In Space, No One Can Hear the Laugh Track
719	El Encanto de Coco
728	All Together Now: Yellow Submarine at 50

Music

49	Ambient Electronica in Art Show
56	Electronica in Lobby
72	Open Jam: Klezmer/Balkan/etc.
75	Songs of Tom Lehrer—90th Birthday Celebration
93	Sing-along: Hamilton Songs

96	Open Singing
100	Drum & Dance
101	Cosplay Lip Sync Battle
102	Minusworld Band Rock Concert & Dance Party
103	Ambient Electronica in Lobby
109	Singing into the Night
155	Sing-along: Shape Note Sing
172	Singing in the Pool
179	Instrumental Slow Jam
185	Anglo/American Tunes and Dances in Lobby
187	Glass Mannequins
198	Open Jam: Americana
206	Renaissance Music in Art Show
217	Chantey Sing
235	Electronica in Art Show
237	Sing-along: Funny Songs
249	Eastern European/Balkan/Klezmer Tunes in Lobby
271	Traditional Ballad Bingo
279	Fiddle Tunes in Lobby
293	Open Jam: Anything Goes
323	Pirate Songs
329	Luna's Dark Fantasy Cello in Lobby
332	Kadesh Flow
348	SCA Bardic Circle
355	Murder Ballads
366	Bawdy Songs
367	Open Singing
379	Singing into the Night
426	Sing-along: Cartoon and TV Show Theme Songs
451	Celtic/Quebecois/etc. Tunes in Art Show
453	Sing-along: Instrument-Friendly Classic Songs
459	Anglo/American Tunes and Dances in Lobby
474	Open Jam: Folk Music Old and New
479	Folk Tunes in Art Show
490	The Vox Hunters Concert
491	March of Doom
505	Luna's Dark Fantasy Cello in Art Show
516	Doom, Gloom, and Despondency
518	Renaissance Music in Lobby
536	Eastern Euro/Balkan/Klezmer Tunes in Art Show
538	Sing-along: Disney Songs
547	European & American Tunes in Lobby
559	Open Jam: Irish and English
563	Songs of Rudyard Kipling
579	Convention Feedback
589	Sing-along: Best of Filk—Old and New
596	Tunes From All Over in Lobby
610	Rousing Chorus Songs
617	Folk Tunes in Lobby
624	Sing-along: Musicals and Show Tunes
628	Hands-on (or Hands-off) Theremin Workshop
632	Open Singing
639	Singing into the Night
698	Good Story Songs
718	Songs of Drink
733	Music Track Debrief
734	Dead Dog Open Filk

Science

23	Mass Surveillance & AI
53	Gravitational Waves
80	The Psychology of Geekiness
85	Dramatic Readings from the Ig Nobel Prizes
147	Laser Weapons Get Real
173	Kids and Families on the Autism Spectrum
195	The Year in Bad Science—2017
229	The Year in Science—2017
327	SETI: Lurk or Post?
352	Death Science: Autopsies, Cremations, & Burials

- 417 Psychology vs. LGBTQ: Classification History
- 445 Just the Facts: Autism
- 532 Foodcraft: How Science Can Reinvent Your Kitchen
- 552 Internet Scams and Risks (and How to Avoid Them)
- 567 Should I Get My Genes Analyzed?
- 580 We See the Exoplanets — Where Are the Aliens?
- 605 The Great Debate: Is [Blank] a Sandwich?
- 615 Just the Facts: Stem Cells
- 668 I Welcome Our New Deep Learning Overlords!
- 692 Does Science Fiction Hate Science?
- 712 Does Language Influence Thought?
- 727 Just the Facts: Superfoods

Theater


- 59 Mrs. Hawking, Part III: Base Instruments
- 112 Rocky Horror—Shiver with Antici...pation
- 166 Useless Questions: Stage Play Reading
- 255, 461 Mrs. Hawking, Part IV: Gilded Cages
- 256 Hallucinating Shakespeare, V2.0 The Ted Talk
- 284 Princess Bride—Shadowcast Performance
- 354 PMRP: Amok Time
- 376 Dr. Horrible's Sing-a-long Blog
- 383 Buffy the Vampire Slayer: Once More With Feeling
- 458 Tales From the Kalevala
- 620 Puppetry Slam

Writing


- 12 Building Credible Near-Post-Apocalyptic Worlds
- 36 Writing Deities, Magic and the Occult
- 43 Plotting with the Nine Essential Ingredients
- 65 Writing Horror, the Occult, and the Macabre
- 71 Writing Military Sci-Fi & Fantasy
- 89 Crafting Villains: The Appeal of the Dark Side
- 107 Author's Late-Night Writer's Cafe
- 130 Self-Editing: How to Kill Your Darlings
- 160 The Mushy Middle: Conquering the Midpoint Swamp
- 174 Writing as a Military Veteran
- 193 Emotional Impact — How to Make Readers Care
- 246 How to Create a Bad@ss Protagonist
- 278 Writing Diverse Urban Fantasy
- 302 Arisia Pitch Mania! A Competition For Your Story
- 320 Productivity Journaling Workshop
- 360 Teen Writers Late-Night Slumber Party
- 361 No Safe Words: Writing Erotica 18+
- 398 Marketing Your Book in a Digital Age
- 412 Writing Realistic Young Adult Fiction
- 413 Improving Creativity by Thinking in the Box
- 440 Writing Faith Into Your Fiction
- 441 Writing and Tarot
- 467 Writing Heart-Pounding Sci-Fantasy Thrillers
- 494 Writing Series, Sequels, and Spin-Offs
- 526 Tricks for Self-Editing
- 537 Fight Science for Writers — Hands-On Demos
- 577 Ask an Editor: Five Minute Critiques
- 584 Everything but the Writing
- 604 Techniques for Effective Author Readings
- 607 Self-Publishing 101: Become an Authorpreneur
- 609 Using Story Forge Cards and Tarot for Plotting
- 625 Late-Night "Writer's Block" Group Exorcism
- 667 Plot — D20! Gamifying Your Fiction
- 689 Writing Geeky Characters
- 710 How to Train your Dragon & Other Writing Issues


All panels are 75 minutes unless marked otherwise.


12:00pm FRIDAY


- 1 **New World Magischola House Rivalry (2hr)** *Harbor I (3E)*
 In this board game, you'll experience going to a magical college by enrolling in courses, studying, and surviving magical mishaps and sabotage by fellow players. Be the first to pass all your courses and collect the most house points and you take the trophy! Features strategy, surprises, chance, and magic as you choose your major, follow extracurricular activities, and earn (or lose) house points for your efforts.

2:00pm


- 2 **Magimundi: Bad Blood (FATE) (5hr)** *Harbor I (3E)*
 In the Pacific Northwest in the early 90's, the band anointed as the rising star of the local music scene finds itself at the epicenter of a seismic shift in power as two vampire clans go to war over territory and raw ambition. Can a grungy rock band and their fans survive a storm of power and dominance with the established magical order—one that threatens to bring both the magical and mundane worlds tumbling down?

- 3 **D&D 5th Edition: City on the Edge (8hr)** *Harbor I (3E)*
 The "Gateway to Chult", the exotic city of Port Nyanzaru is built upon a landscape both mystifying and marvelous. However, the city's vibrant beauty is overshadowed by a mysterious scourge that plagues all within the land. Can the divergent forces within the city discover the truth before all are overcome by this growing threat? (Adv. for lvls 1–2) Open tables for trying out D&D 5th edition. Pregenerated characters are available. Bring your imagination.....runs every 2 hours.


- 4 **D&D 5th Edition: Over the Edge (8hr)** *Harbor I (3E)*
 In response to a new but as-of-yet-unnamed threat, the factions have called upon adventurers to venture into the jungle in search of a location for a new base of operations. As such, you have been charged with scouting several locations to assess their viability. Surely something so trivial as a scouting mission couldn't go wrong? Bring your own DDAL Adventurer Levels 5–10. Runs every 2 hours.

- 5 **MISSION TO PLANET HEXX! (4hr 30min)** *Harbor I (3E)*
 This is a demo for a solid sci-fi board-and-card-game-in-one for ages 10 & up that has been in development for a year and a half. It has been shown at PAX, PAX Unplugged, and a variety of local cons with enthusiastic reception, and was also in the Boston Festival of Indie Games Showcase this year, where it was nominated for Best Game in Development. Check out the Facebook page for more info: <https://www.facebook.com/missiontoplanethexx/>

4:00pm

- 6 **Digimon Adventure Tri: Reunion (1hr 30min)** *Griffin (3E)*
 It has been six years since that summer adventure when Tai and the rest of the DigiDestined crossed over to the Digital World, and nearly three years since the final battle between Kari's second generation DigiDestined and MaloMyotismon. At some point, the gate to the Digital World mysteriously closed. With the gate closed, the days continue to pass, until our heroes' adventure "digi-volves" once again! (dubbed in English)

- 7 **New World Magischola House Rivalry (2hr)** *Harbor I (3E)*
 See #1 for description.

- 8 **Iron Man (2hr 15min)** *Revere (2W)*
 Billionaire industrialist Tony Stark becomes the superhero Iron Man and fights crime (and terrorists). The very first film in the Marvel Cinematic Universe, which turns 10 this year!

5:00pm

- 9 **Video 101: Learn/Assist Shooting a Live TV Show (1hr 30min)** *Grand B (1W)*
Learn to shoot a live TV show! ArisiaTV will be airing several shows from the main ballroom this year and we need you! Learn to operate studio cameras in a multi-camera set-up shooting a staged production, and come back to actually shoot productions



throughout the weekend. We will be shooting both Mrs. Hawking plays, "The Belly Dance Show", and the "Post Meridian Radio Players". Our big production is the Masquerade on Sunday night. *Syd Weinstein (m)*

10 Sound 101 (1hr) *Grand CD (1W)*

Interested in learning how to make acts sound great? What does all that equipment do? Learn how Arisia sound runs in event spaces and program AV rooms. Help with sound check for our first musical act. *Jason Kuehl (m)*

11 The Adventures of Rocky and Bullwinkle (22min) *ArisiaTV*

The Pottsylvania Creeper (episode 1 of 3)—A member of the FPI (Federal Plant Inspector) appears in Frostbite Falls.

5:30pm

12 Building Credible Near-Post-Apocalyptic Worlds *Alcott (3W)*

What happens after your characters deal with the initial zombie apocalypse or alien invasion? As they survive the continued threat, how would their society evolve 1–20 years after the happening? Our experts will discuss how to build upon an apocalyptic event to create a gritty, realistic post-apocalyptic world that will keep your readers in sequels for years. *Rachel A. Brune (m), Don Chase, Anna Erishkigal, Alexander Jablovkov, Catt Kingsgrave-Ernstein*

13 The Power of Finding Ourselves in Fanfiction *Douglas (3W)*

Genderswapping. Queering. Racebending. Head-canonizing characters as having mental disorders or physical disabilities. When they don't see themselves on the page or on the screen, fans often re-imagine characters, or find space in the canon for representation that wasn't there originally. We'll talk about the power of representing ourselves by rewriting beloved characters, and some of our favorite head-canons. *A.J. Odasso (m), Lisa Evans, Lee C. Hillman (Gwendolyn Grace), Tori Queeno, Ashe Samuels*

14 Food and Fandom *Faneuil (3W)*

Food is often an integral part of our identity. How do creators use food to contribute to character, setting, and culture when telling a story? We'll discuss which depictions of food in books, movies, TV shows, games, and other media are just tired stereotypes, and which depictions enrich the creator's world—and make the reader hungry in the process. *Kat Tanaka Okopnik (m), Kristin Janz, Mikki Kendall, Dianna Sanchez, David G. Shaw*

15 From Concept to LARP *Hale (3W)*

So you have a great idea, what now? What do you need to "compose" (or design or build) a LARP? What systems do you use to compose your characters, both PCs and NPCs? How do you frame plots that rely on human interaction and behavior? How do you find and work with collaborators to come up with a great game? And on the practical side, how do you find a space to use, and how can you "set the scene" if the space is lacking in ambience? *Susan Weiner (m), David Olsen, Ben "Books" Schwartz, Aimee Yermish*

16 The Weird, Weird West *Burroughs (3E)*

Westworld and *Wynonna Earp* are a couple of recent examples of a longtime trend in media towards mixing the classic cowboy setup with science fiction, horror, or fantasy elements. With *The Dark Tower*, *Jonah Hex*, *Firefly*, and countless more, we'll piece together what it is about the Old West that lends itself so well to adding SF/F elements, as well as covering some of our favorites! *Cassandra Lease (m), Gwendolyn Clare, Lyndsay Ely, Melissa Honig, Steve Popkes*

17 Ghost in the Shell: New Movie (1hr 45min) *Griffin (3E)*

When a ghost-infecting virus known as Fire-Starter begins spreading through the system resulting in the assassination of the Japanese Prime Minister, Major Motoko Kusanagi and her elite team of special operatives are called in to track down its source. As they delve deeper and deeper into their investigation, they uncover traces of government corruption and a shadowy broker that bears an all-too-familiar face. When your target can be anywhere and look like anyone, the only choice you have is to trust your ghost—and hope you aren't infected too!

18 Blockprinting *Independence (3E)*

Relief block printmaking is a magical, sci-fi art form: it's like



carving with light into darkness, and then cloning the result. It's also easy to get started, fun to experiment with, and you can print note cards, gifts, or limited edition artwork to frame and hang proudly. Come learn how to wield the magic, by designing, carving, and printing your own original rubber block. Limit 15; please sign up in the Program Nexus before the workshop. \$5 materials fee. *Anne Nydam (m)*

19 Lazer Ryderz (1hr 30min) *Harbor I (3E)*

Lazer Ryderz is a glitzed-out, holographic racing game that looks like it burst out of a Betamax player. Imagine if the light cycles from TRON showed up in a Lisa Frank Trapper Keeper. You will take the role of one of four silly space characters (such as a laser-powered shark or a skeleton in a space suit) and zoom around the universe. You're trying to speed through goalposts faster than your opponents can. The game is equal parts TRON, Formula D, with a Vaporwave aesthetic. *Taylor Heffernan*

20 Shabbat Services *Paine (2W)*

Sponsored by CHABAD of Mars:* Egalitarian Kabbalat Shabbat (Friday Night) Services at Arisia. All in Hebrew (prayerbooks with transliterations provided) Lots of Singing! All are welcome! Kids welcome too. A quick kiddush and shared challah will be provided immediately after the service. *Chavurah Acting to Bring Arisia Davening. Not affiliated with Chabad Lubavitch.

21 Open Play Time (2hr) *Webster (2W)*

Meet other kids and the Fast Track crew as we warm up for the weekend.

22 If You Didn't Know, Now You Know: SFF Divination *Marina 2 (2E)*

SFF authors use foreknowledge of events, whether predictive models, visions, or prophecy, to give characters future knowledge, often to solve story problems. In this panel, we'll look at the problems this foreknowledge creates, for the characters, for the author, and for the reader. *Charlie Boatner (m), Heather Albano, E. C. Ambrose, Greer Gilman, Heather Urbanski*

23 Mass Surveillance & AI *Marina 3 (2E)*

Useful tools for profiling can become major invasions of privacy. When is it okay (is opt-in good enough)? As omnipresent cameras collect info for Big Data processing, will law enforcement be able to resist looking where they shouldn't? Will Alexa and Siri become indispensable, or will they rat us out? *Christopher Sheldon-Dante (m), Alex Feinman, Rose Hayes, Frederic Jennings, Drew Van Zandt*

24 Friday PM Yoga (1hr) *Commonwealth (1W)*

This posture sequencing guides you through poses/asanas in a mindful flow designed to source all our movement from deep strength. We will practice strategies to lengthen & loosen stubborn hamstrings & hips, eliminate pain & compression in the lower back and neck, and create opening and flexibility in your upper back and shoulders. Careful attention is shown to awareness of proper posture and breathing/pranayama while in transitions & stillness. Please bring your own yoga mat, straps, blocks. *Eric Bornstein (m)*

25 Real Genius (1hr 48min) *ArisiaTV*

Teenage geniuses deal with their abilities while developing a high-powered laser for a university project. When their professor intends to turn their work into a military weapon, they decide to ruin his plans. (PG, 1985)

6:00pm

26 Starfinder: Into the Unknown [Lvl 1] (4hr 30min) *Harbor I (3E)*

The Pathfinder Society Roleplaying Guild is a worldwide fantasy roleplaying campaign that puts YOU in the role of an agent of the Pathfinder Society—a legendary league of explorers, archaeologists, and adventurers dedicated to discovering and chronicling the greatest mysteries and wonders of an ancient world beset by magic and evil. *Ray Diaz*

27 Munchkin Card Game (3hr) *Harbor I (3E)*

Go down in the dungeon. Kill everything you meet. Backstab your friends and steal their stuff. Grab the treasure and run. Limit 2 cheat items. Compete to kill monsters and grab magic items. Players pick type of Munchkin by group choice.

- 28 **Pathfinder: 8–06 Reaping What We Sow [1–5] (4hr 30min)** Harbor I (3E)
 See #26 for description.
- 29 **Starfinder: Claim to Salvation [Lvl 4 Pregen] (4hr 30min)** Harbor I (3E)
 See #26 for description.
- 30 **Pathfinder: 9–04 The Unseen Inclusion [1–5] (4hr 30min)** Harbor I (3E)
 See #26 for description.
- 31 **D&D Adventurers' League — Rumors of Riches (1) (2hr)** Harbor I (3E)
 Dungeons and Dragons Adventurers League — Rumors of Riches (CCC-SALT1–1) The Search and Locate Treasure Consortium funded an ill-fated mission into the wastes of Thar. They are unsure if faction infighting or monsters got the best of their expedition team as they followed a map to locate a supposedly lost tomb. What dangers and treasures await the party as they go seeking rumors of riches? Adventure for levels 1–4.
- 32 **Crackup: Comics & Comics at the Con (1hr 30min)** Grand CD (1W)
 Some of the funniest standups in Boston are coming at you for one night only of geek-themed good times & hilarity. We'll cap it all off with an A/V tour of the random, ludicrous, & mystifying ephemera found while digging through thousands of vintage comic book & pulp fiction back issues. Presented by Wes Hazard (named one of "5 Boston Comics to Watch" by the Boston Globe), come on down for a wild & hilarious show. You'll laugh as hard as The Joker dancing in the pale moonlight, promise! *Wes Hazard (m), Mark Gallagher, Srilatha Rajamani, Emily Ruskowski, Anthony Scibelli*
- 33 **Video 201: Advanced Live Television Production (45min)** Grand Ballroom E
 There are many more roles beyond camera operator in a live TV shoot, and ArisiaTV is a great place to learn and practice those roles. Come learn what shading is and how to shade, how to operate a production video switcher, and how to direct a live television production. Mentoring is available from television professionals, and there are opportunities to put what you learn into practice. *Syd Weinstein (m)*
- 6:15pm**
- 34 **Soylent Green (1hr 45min)** Revere (2W)
 A detective looks to solve the murder of a wealthy industrialist in a world ravaged by climate change and overpopulation. He uncovers more than he was counting on.
- 35 **Adaptive Ki Gong Training** Grand A (1W)
 An adaptive style of Ki Gong energy movement training. Participants will be introduced to basic Ki Gong and then be led through an introductory form. Time permitting, participants will engage in free-form Ki Gong. *D. Little*
- 7:00pm**
- 36 **Writing Deities, Magic and the Occult** Alcott (3W)
 Magic is a large part of what makes the fantasy genre distinctive. But how do you write, and describe, the 'unseen'? Our panel of occultists will explain how to draw upon mythology and religion to build a realistic magical system, the rules of magic, and ways a good magic system can enhance the mood of your story, facilitate the narrative, and provide a source of conflict. *Cecilia Tan (m), Lisa Batya Feld, Alex Shvartsman, Morven Westfield, Keith Yatsuhashi*
- 37 **Ask a Maker** Adams (3W)
 Not sure where to source parts for building your first robot? Wondering what kind of paint to use on your replica blaster pistol? Bring your questions, and our panelists will discuss the tools and techniques they've used to solve problems like yours. *Andrew Anselmo (m), Aurora Celeste, Angela DeCarlis, Kevin Osborn, Drew Van Zandt*
- 38 **Historical Fantasy Reading** Bulfinch (3W)
 Take a peek back in time with authors who read to you from their own works of magic and mysticism. *Andrea Hairston, Walter H. Hunt*
- 39 **Interactive Fiction for All! Let's Make a Game!** Douglas (3W)
 Have you ever wanted to make a choose-your-own-adventure game like Zork? Now you can! Watch and learn as audience ideas

transform from your brain to the internet via the magic of the Twine interactive fiction engine! Your presenter(s) will quickly incorporate audience suggestions to build a simple game, at the same time teaching you the basics of interactive fiction programming. When it's all done, the game we all made together will be preserved online for you to share! *Caelyn 'inurashii' Sandel (m)*

- 40 **Costuming on a Budget** Faneuil (3W)
 Costuming can be an expensive hobby as the elements of a costume and the supplies needed to create them can add up quickly. We'll discuss how to get the most out of your dollar through the use of inexpensive fabrics and notions, alternative techniques or materials, and how to plan ahead so you can find time and ways to save the most money. Many elements can be sourced through thrift stores or even your own closet, and putting individual pieces to work in multiple costumes can help, too. *Scratch (m), Ariela Housman, Ken Kingsgrave-Ernstein, Sarah "Tashari" Morrison, Carol Salemi*
- 41 **I Hear You: Moving Beyond Platitudes** Hale (3W)
 It can be hard to know what to say to someone going through a rough time or personal crisis. Too often, we fall back on platitudes that are well-intentioned, but hurt more than they help—"everything happens for a reason." Our panelists will discuss how to meet people in pain where they are, and how to talk with them in a genuine and compassionate way. *Amy Chused (m), Bekah Anderson, Benjamin Chicka, Bhadrika Love*
- 42 **Under His Eye: The Handmaid's Tale** Burroughs (3E)
 Margaret Atwood's 1985 dystopian classic was brought to life in a ten-episode series from Hulu this year. For many viewers, the story hit far closer to home than anticipated. How did the adaptation reflect the lives and concerns of people in 2017? Did the changes help or hurt the central themes of the story? Join the panelists as they weigh in on the manner in which the series reflected life as it is today. *Melissa Perreira-Andrews (m), Wendee Abramo, Megan Kearns, Karen S., Liz Salazar*
- 43 **Plotting with the Nine Essential Ingredients** Independence (3E)
 Using the advice of the Great Tom McLaughlin—look at the developing plot of your story to ensure you have a well balanced and all encompassing fictional world. Examine your work in progress and go home with a worksheet for future fiction. Bring your half finished/finished story and be prepared to discuss which concepts are missing and which need to be expanded in your book. Limited to 10. SIGN UP IN PROGRAM NEXUS *D. L. Carter (m)*
- 44 **Tetris vs Tournament (2hr)** Carlton (3E)
 Players will compete in a two-player competitive vs mode Tetris tournament in the video game Tetris/Dr. Mario for Super Nintendo.
- 45 **The One Who Yawns (Call of Cthulhu (7th ed.) (4hr 30min)** Harbor I (3E)
 1880: Tombstone, Arizona—Apaches, possibly led by Geronimo, raided several ranches on the outskirts of Tombstone, kidnapping at least ten women. The Earp brothers, Doc Holliday, and others pursue the Apaches into the Rincon Mountains, finding that the trail leads into El Cañón de los Perdidos, the Canyon of the Lost. Are the Earps and their friends brave enough to face the terrors of this legendary land? A Weird Western adventure. *Richard B. Auffrey*
- 46 **Iron Dragon (4hr 30min)** Harbor I (3E)
 Fantasy Railroad game using expanded Empire Builder Mechanics. Some experience necessary (have played this or similar games before)
- 47 **Lurking Shadows (Vampire 20th ed) (4hr 30min)** Harbor I (3E)
 Like all Vampires in Tacoma, Washington, you work hard to stay safe, keep your Prince happy enough not to earn their ire, and—most importantly—keep the Masquerade safe to preserve your society's secrecy. However, there are forces working to unravel that security and send the ivory tower crashing down. It's up to you to stop this threat. You'll need luck and so much more to succeed. Beginner-friendly introduction to Vampire: The Masquerade. All skill levels welcome to join.

- 48 Last Night in Kantalana (D&D 3.5) (4hr 30min)** Harbor I (3E)
 You are a group of infiltrators, spying on the magical city state of Kantalana. Each of you had separate missions, but your cover has now been blown and you must work together to escape the city while completing a final objective. *Michael Dlott*
- 49 Ambient Electronica in Art Show** Harbor III (3E)
 An informal performance by one or more of our Minstrels. *Veronika Stelmakh (m)*
- 50 Fans of Color Social & Safe Space** Otis (2W)
 Some of us are obvious ethnic or racial “minorities”. Some of us have mixed heritage, or look to be of European extraction, but aren’t. Whatever our outsides look like, our insides are geeky. But being a Fan of Color can be isolating, anxiety-inducing, or even terrifying. Join other Fans of Color at Arisia in a safe space to chat about the good and bad of your Fandom experience. (To maintain a safe space, Allies are asked not to attend.) *Mark Oshiro, Victor Raymond, Ashe Samuels*
- 51 Supporting Non-Binary Community** Marina 1 (2E)
 How can we support those we care about who are non-binary? A panel of non-binary folks and their allies will discuss proper use of pronouns, the dreaded “real name” argument, how is this more difficult for people who are of under-privileged races and classes, and how to be supportive of our friends and loved ones in a (fairly) binary world in concrete ways. *Fish (m), Sidney J Hackney, Cody Lazri, Brian Liberge, Andy Rosequist*
- 52 Finding Alexandria: Libraries in SFF** Marina 2 (2E)
 Many authors love and use libraries, and some of them like to show off their love in their works. What are some books that celebrate libraries and librarians? What would you like to see differently in portrayals of libraries and librarians? *Cate Hirschbiel (m), Christopher K. Davis, Robert B. Finegold, Greer Gilman, Megan Lewis*
- 53 Gravitational Waves** Marina 3 (2E)
 In the last 2 years, starting with the first observation of gravitational waves, LIGO has detected at least 3 mergers of black holes, and other signals will likely soon be seen by LIGO and other instruments. We’ll discuss what gravitational waves are, how we detect them, and what we will learn from them in the dawning era of gravitational wave astronomy. *Roy Kilgard (m), David E. Brahm, Terry Franklin, Dr. Pamela Gay, Ken Olum*
- 54 From The Runway to The Panels: Fashion in Comics** Marina 4 (2E)
 A skin-tight hero outfit may be quite outlandish or impractical, but you’d be surprised to learn how comic artists interpret characters’ outfits and experiment on the page with fashion. Not only in superhero comics (though there are notable artists working on such titles with some serious fashion chops) can one find unique and important fashion choices and designs. Join us as we talk some of our favorites and the importance of good fashion in comics. *Ellie Hillis (m), E. J. Barnes, Emperor Joey-1, Donna Martinez, Antonia Pugliese*
- 55 Swing Dance Lesson (30min)** Commonwealth (1W)
 An introduction to the lively dance style that grew out of Harlem and jazz music from the 1920s to the 1950s. Swing dancing has not only that “swinging” feeling, but also has lots of space for improvisation between partners. Swing dancing is danced socially, which makes it interactive, fun, and a great way to meet and dance with lots of different people. All experience levels welcome; no partner necessary. *Kellian Pletcher (m), Amy Kucharik*
- 56 Electronica in Lobby** Other
 A performance by one or more of our minstrels. *Aaron Emmanuel, Nora Maynard*

7:15pm

- 57 Michiko & Hatchin episodes 1-3** Griffin (3E)
 Michiko is an escaped convict with a deadly disrespect for the lawmen trying to hunt her down. Hatchin is a hapless orphan pushed to the breaking point by the sadistic spawn of her foster parents. When fate—in the form of a mysterious man from their past—brings them together, the world had better watch out! (subtitled in English)

7:30pm

- 58 Lightsaber Stage Combat for Beginners (1hr)** Grand A (1W)
 Boston Jedi, a lightsaber stage combat troupe, will perform a short show and then have a stage combat workshop for beginners. For the workshop, no saber and no experience needed! Everything will be done slowly, with no improvisation. *David Leung (m), Hannah Allen, Dagny Dukach, Edmund Golaski, Pat Greene, Georgette Hayek, Paula Jacobs, Boston Jedi, Harriet Li, Jacky Martin, William McMain, Anton Molokov, Kat Osborne, Shaq Saunders, Dan Simond, Connor Vail*
- 59 Mrs. Hawking, Part III: Base Instruments (1hr 30min)** Grand B (1W)
 London, 1883—When Mrs. Hawking is injured in the line of duty, the press for her assistant Mary to master the art of society avenging becomes all the more urgent, as a Mariinsky dancer approaches them to solve the murder of the prima ballerina. Join our team as they seek to reconcile the difficult path of the hero with the unraveling of the mystery and championing for justice. Requires no knowledge of other shows in series. More information at www.mrshawking.com. *Phoebe Roberts (m), Jack Cockerill, Lori-Anne Cohen, Lucas Commons-Miller, Kay Coughlin, Sara Dion, Travis Ellis, Jackie Freyman, Bernie Gabin, Stephanie Haddad, Mrs. Hawking, Zoey Howe, Naomi Ibatsitas, Sarah Jenkins, Sam Jones, Matthew Kamm, Arielle Kaplan, Cari Keebaugh, Christian Krenek, Michael McAfee, Anna Munch, Damien Murray, Jeremiah O’Sullivan, Isaiah Plovnick, Andrew Prentice, Casey Roberts, Circe Rowan, Sara Smith, Renee Walsh*
- 60 Swing Dance (1hr 30min)** Commonwealth (1W)
 Swing dancing has not only that “swinging” feeling, but also has lots of space for improvisation between partners. Swing dancing is danced socially, which makes it interactive, fun, and a great way to meet and dance with lots of different people. All experience levels welcome; no partner necessary. *Amy Kucharik (m), Kellian Pletcher*
- 61 Mrs. Hawking, Part III: Base Instruments (1hr 30min)** ArisiaTV
 (broadcast of live event)

8:00pm

- 62 The Princess Bride: Greatest Modern Swordfight (1hr)** Grand CD (1W)
 September 2017 will be the 30th anniversary of the release of The Princess Bride movie, and 2018 will be the book’s 45th anniversary. Come celebrate the Good Parts Version of Florin’s national epic with the historical foundation behind what William Goldman’s screenplay calls “The Greatest Swordfight in Modern Times”: Inigo Montoya’s fight with The Man in Black. *Mark Millman (m), Michael Chidester, Laura Eisener, CHEMAS Group, J. Hunter Heinlen, Frank Hunt, Holly Hunt, Paul Kenworthy, Don Kindsvatter, Violet Kirk, Brianna Lueders, Ean Moody, Monique Todd, Abigail Walzer*

8:30pm

- 63 A Wolf By Any Other Name: Session 1 (4hr)** Alcott (3W)
 Detention at magic school sucks! To make things worse, the full moon is about to rise, and you have the sinking suspicion that someone in detention (maybe you?) will turn into a werewolf. What will you do when the moon rises? *Ron Blechner (m)*
- 64 Modern Jewelry Making** Adams (3W)
 Technologies like consumer 3D printing are changing the ways in which jewelers design and create their pieces. Sara Felix will discuss how these technological advancements have changed the way people approach making jewelry, and what new possibilities they create. *Sara Felix*
- 65 Writing Horror, the Occult, and the Macabre** Bulfinch (3W)
 From the revival of Stephen King’s dark fantasy series ‘The Gunslinger’ to long-running post-apocalyptic dramas such as ‘The Walking Dead,’ horror is hot... it just lurks under different names. Come learn how to use the horror conventions to ramp up suspense, weave the supernatural into your stories, use real-life elements to prey upon your audience’s fears, and how you can create your OWN dark and edgy worlds where no character is safe and morality is not always clear. *Chris Philbrook (m), Morgan Crooks, Tom Deady, Hillary Monahan, Douglas Wynne*

- 66 **Queer Representation in Visual Novels** Douglas (3W)
With games such as *Hustle Cat*, *We Know The Devil*, *Ladykiller In A Bind*, and *Dream Daddy* featuring queer-focused narratives, it seems queer representation in games is improving. What do games like these get right? What do they get wrong? In what ways do they speak to the players and their own lives? *Caelyn 'inurashii' Sandel (m)*, *Beazlebug*, *Will Coon*, *Maddy Myers*, *Julia Pugliese*
- 67 **Dragons!!!** Faneuil (3W)
Why do we love dragons so much? What things about dragons are consistent across different mythos, and what specific quirks of the dragons of different traditions most appeal to you? We will also hear from each of our panelists about what sort of dragon they would be, and why! *Gwendolyn Clare (m)*, *Ellen Cheeseman-Meyer*, *Bob Chipman*, *Lisa Batya Feld*, *Naomi Hinchin*
- 68 **Hair Solutions for Costumers** Hale (3W)
Our panelists discuss some of their creative solutions for getting the hair that your costume requires. Learn how to select and wear the proper wig and how to use hair extensions, along with their wear and care. Catch some tips for putting your own hair to work, using bald caps, veils, dyes, and more. You've got questions, our panelists may have the answers. *Raven Stern (m)*, *Aurora Celeste*, *Antonia Pugliese*, *Jamila Sisco*
- 69 **40 Years of The Hitchhiker's Guide to the Galaxy** Burroughs (3E)
40 years ago, an up-and-coming television writer came up with a story that would go on to become one of the most iconic SF series of all time. Before it was a TV series, a film, a fondly remembered (if intensely frustrating) video game, and a series of bestselling novels, Douglas Adams' *The Hitchhiker's Guide to the Galaxy* was a groundbreaking 12-part audio drama created for BBC Radio 4. In this panel, we'll discuss the history of Adams' seminal work. *Christopher K. Davis (m)*, *Kevin Cafferty*, *Andy Hicks*, *Dan Toland*
- 70 **Madoka Magical episodes 1-3** Griffin (3E)
Madoka Kaname, an eighth grader at Mitakihara middle school, lives a charmed life. One day, she has a very magical encounter. She doesn't know if it's by chance or by fate yet, but this meeting will change her destiny. This is the beginning of a new story of magical girls... (dubbed in English)
- 71 **Writing Military Sci-Fi & Fantasy** Independence (3E)
This workshop presents writers with information designed to help them draft, write, and revise speculative fiction stories with a military theme, component, or context. We address the history of the genre, current trends and authors working within the genre, areas of consideration when writing military sci-fi and fantasy, and finally, provide space for authors to play with ideas to pursue in the future. Limit: 15. SIGN UP IN PROGRAM NEXUS *Rachel A. Brune (m)*
- 72 **Open Jam: Klezmer/Balkan/etc.** Harbor Prefunction (3E)
An open tune and song jam with some of our Minstrels. Bring an instrument! Bring your voice! NOTE: This session may run long if there's interest. *Yaron Shragai (m)*, *Marnen Laibow-Koser*, *Max Rothman*, *Susan Weiner*
- 73 **Urban // Legends (Powered by the Apocalypse) (4hr 30min)** Harbor I (3E)
Urban Shadows is an urban fantasy tabletop role playing game in which mortals and monsters vie for control of a modern-day city, a political battleground layered just under the reality we think we know. Vampires, faeries, hunters, and wizards fight to carve out a piece of the streets and skyscrapers, ready to make deals with all those who have something to offer. The city is waiting for you. What will you make of its secrets and sins? *Jason Schneiderman*
- 74 **Teasecraft Kinky Maker Meetup: Meet & Greet** Otis (2W)
Do you like making your own sex toys/BDSM equipment/costumes/other kinky and fun things? Come share your ideas and projects with other crafters. Or come ask questions and get inspired. Teasecraft is a meetup group for sex/kink-positive makers and crafters. Everyone is welcome, regardless of your (a)sexuality/orientation/gender/race/ability/specific kink or what materials you work with. 18+ only. *Kit Stubbs*

- 75 **Songs of Tom Lehrer—90th Birthday Celebration** Paine (2W)
Participatory themed song circle. Tom Lehrer turns 90 in 2018. Come join us in celebrating the man's musical genius by singing his songs! *Nat Budin (m)*, *E. J. Barnes*, *Dan "Grim" Marsh*
- 76 **16mm Films from Helsinki (15min)** Revere (2W)
Once again, we sent our documentary crew (namely a hippie with a WWII surplus newsreel camera) to Worldcon so that if you didn't get to go, you can still see the Hugos, the Masquerade, authors, and fans. Thrill to seeing Ben Yalow giving directions. See George R. R. Martin being good-natured about having his picture taken. An Arisia exclusive!
- 77 **Legends of the Stars (2hr)** Webster (2W)
Immerse yourself in the life of a character in the fantastical world of *Legends of the Stars*! Represent a star system, a source faction, the ship crew, a scientific research team, and much more! Make decisions that will determine the fate of the universe forever. Experience a unique and vast fictional universe, built specifically for this event. Participate in workshops, committees, and demonstrations as the event sets the stage for an intergalactic experience in deep space. It's all up to you! *Eric Love (m)*
- 78 **Marginalized in Geek Spaces** Marina 1 (2E)
Despite some advances made in the past few years in books, shows, film, and comics featuring characters from marginalized groups, it's clear we still have a long way to go. As marginalized identities fight for representation in media, they are often fighting for acceptance in geeky spaces as well. Our panelists will discuss their experiences of being a minority within the geek subcultures, the challenges they face, and the negative stigmas associated with their identities. *Woodrow Hill (m)*, *Wendee Abramo*, *Keffy R.M. Kehrl*, *Mark Oshiro*, *Shannon Watters*
- 79 **SFF of Resistance** Marina 2 (2E)
In a time of rising authoritarianism around the world, many of us turn to stories as an escape from the grim parade of daily news. But there is more than escape in SFF—there are strategies, inspiration, and hope for a better, freer future. In this panel we will look at the stories that prepare us to face power, and show us the ways we might proceed. *Gillian Daniels (m)*, *Ruthanna Emrys*, *Meredith Schwartz*, *T.X. Watson*, *Eric "in the Elevator" Zuckerman*
- 80 **The Psychology of Geekiness** Marina 3 (2E)
The SF community is full of very smart people who don't fit many of the expectations of school, work, and the general community. Sometimes our differences are mistaken for pathology. But there are many cultural experiences that seem common in this population. We care less about social structures and more about competence. Many social norms don't work for us. How can we make things work better in our culture and help us be successful when interacting with more mainstream folks? *Aimee Yermish (m)*, *Marzell Barker*, *Bhadrika Love*, *Eyal Sagi*, *Michelle Wexelblat*
- 81 **The New DC Renaissance** Marina 4 (2E)
The mainstream comics publisher that first brought us the idea of the reboot is at it again. This time, DC is charting new territory with its daring new imprint Young Animal and the out-of-left-field reworking of the Hannah-Barbera universe. Will these brave and bold new actions take DC into the future? Or will it just lead to more crises? *Alex Jarvis (m)*, *Charlie Boatner*, *Ed Fuqua*, *Alisa Kwitney*, *Cassandra Lease*
- 82 **Wand Dueling (1hr)** Grand A (1W)
Wands at the ready! While magical combat has evolved over the centuries, the modern tactics used in the field by aurors (and their opponents) have blossomed from ancient and elegant roots in formal dueling. In this fast-paced class, seasoned instructors will teach you to defend yourself with dexterity and will strive to fashion you into formidable duelist. Bring your wand if you are carrying it. However, practice wands will be available for you to borrow, should you have forgotten yours at home. *Cas Wormwood (m)*, *Clay Dockery*, *Wand Dueling*, *Christine Evans*, *Ana Gondring*, *Lauren Knowles*, *Josh Rubino*

8:45pm

- 83 **Silent Film: Safety Last!** *Revere (2W)*
 When a store clerk organizes a publicity stunt in which a friend climbs the outside of a tall building, circumstances force him to make the perilous climb himself. Accompanied by live organ music.

9:00pm

- 84 **The Adventures of Rocky and Bullwinkle (22min)** *ArisiaTV*
 The Pottsylvania Creeper (episode 2 of 3)

9:30pm

- 85 **Dramatic Readings from the Ig Nobel Prizes (1hr)** *Grand CD (1W)*
 Highlights from Ig Nobel prize-winning studies and patents, presented in dramatic mini-readings by luminaries and experts (in some field). The audience will have an opportunity to ask questions about the research presented—answers will be based on the expertise of the presenters, who may have a different expertise than the researchers. *Marc Abrahams (m), Richard Baguley, James Bredt, Stephanie Clayman, Chris Cotsapas, Melissa Franklin, Dean Grodzins, Michelle Liguori, Daniel Rosenberg*

- 86 **Dramatic Readings from the Ig Nobel Prizes (1hr)** *ArisiaTV*
 (broadcast of live event)

9:45pm

- 87 **Skip Beat! episodes 1–3** *Griffin (3E)*
 Kyoko Mogami followed her true love Sho to Tokyo to support him while he made it big as a pop idol. But now that he's famous, he's pushing her out! Kyoko won't suffer in silence—she's going to get her sweet revenge on Sho by becoming an acting starlet and beating him at show biz! (dubbed in English)

10:00pm

- 88 **Erotica Reading** *Adams (3W)*
 Authors will be reading adult rated tales of fantasy and the paranormal. 18+ only. *Cecilia Tan, Connie Wilkins*

- 89 **Crafting Villains: The Appeal of the Dark Side** *Bulfinch (3W)*
 It's been said that every villain is the hero of his own story. SciFi and Fantasy is populated with compelling assassins, thieves, witches, con artists, and mean girls, who are as complex and compelling as the heroes they come up against. What makes villains and anti-heroes irresistible? Our panelists will share how to craft the perfect villain and explain why anti-heroes and villains are so important in their stories. Find out how much fun it can be to give in to the dark side! *Anna Erishkigal (m), Don Chase, Hillary Monahan, Liz Salazar, Keith Yatsushashi*

- 90 **No Diving: The History of Adult Swim** *Douglas (3W)*
 From its beginnings as a Cartoon Network weekend animation block that grew out of *Space Ghost: Coast to Coast* in 2001, Adult Swim has grown into a sub-channel all its own. Over the last decade, programming has slowly shifted to encompass subversive live action material, including content tailor-made to live as online memes. Join the panel as they discuss the rich history and deeply, deeply weird present of Adult Swim. *Genevieve Leonard (m), Bob Chipman, Ellie Hillis, Emperor Joey-1*

- 91 **Disclaimer: Not the Author, Please Don't Sue Me** *Faneuil (3W)*
 Disclaimers used to be almost universal on fanfiction. Now, they're basically non-existent. How has fandom's understanding of itself and the role of fanworks in relation to the original work changed over time? We'll also talk about some of the actual legalities at play, regarding copyright and Fair Use, and if and how fandom's understanding of those issues has changed, as well. *Gillian Daniels (m), Feklar42, William Frank, Lee C. Hillman (Gwendolyn Grace)*

- 92 **Horror Reading** *Hale (3W)*
 Authors will be reading their own work of terror and suspense. *Morgan Crooks, Douglas Wynne*

- 93 **Sing-along: Hamilton Songs (2hr 30min)** *Burroughs (3E)*
 Participatory sing-along (words provided). Come sing along on some of your favorite songs from the musical! Songs may be led by panelists, with lyrics projected on a screen. Note that there

will be no assigning or claiming of parts—everyone will be free to sing along on everything! *Rachel Kenley (m), Andy Hicks, Lee C. Hillman (Gwendolyn Grace), Jude Shabry, Aimee Yermish*

- 94 **Jackbox Vol 1–3 Freeplay (3hr)** *Carlton (3E)*
 Compete with other players with your smartphone on the projector screen! Games available to play include Drawful, Quplash, and more!

- 95 **Neurodiversity Meetup** *Otis (2W)*
 Arisia is a very welcoming place, but even the best spaces can be difficult to navigate if you are neurodiverse. This meetup is for neurodiverse folks (self-diagnosed welcome) to hang out and meet other individuals who may share similar experiences. (Neurodiversity encompasses mental illness, autism, learning disabilities, and anything else affecting brain function.) *Reuben Baron, Danny Miller, Sarah Morehouse*

- 96 **Open Singing** *Paine (2W)*
 Come listen to and/or make music in this unthemed song circle. All types of music are welcome. Time permitting, everyone who wishes to lead a song will have at least one opportunity to do so. *Merav Hoffman*

- 97 **They Live (1hr 45min)** *Revere (2W)*
 “Rowdy” Roddy Piper is here to chew bubblegum and kick ass... and he's all out of bubblegum. He does have some special sunglasses that help him uncover the alien invaders impersonating human leaders in order to take over the world.

- 98 **Navigating Non-Monogamy** *Marina 1 (2E)*
 Let's discuss the many forms of non-monogamy. What are the differences between polyamory, swinging, and serial monogamy? How can people try out relationship and partnering styles that work for them, including situations where one or more members of a relationship prefer a different style than other member(s)? *Shelley Marsh (m), Adri, Marnen Laibow-Koser, Micah Schneider, Tikva (raycho)*


- 99 **SF that Escaped the Genre** *Marina 2 (2E)*
 SFF tropes and elements continue their infiltration of literary fiction, and both genres are richer for it, but it's interesting to watch the shifting lines of what gets marketed to which genre and why. Is this a matter of self-identification, or is there more at work in determining what gets marketed as SFF and what is literary? Which of these titles succeed at working for both audiences and which fall short? Should we even expect them to? *Julie C. Day (m), Lisa Evans, Mark W. Richards, Meredith Schwartz, Ian Randal Strock*

- 100 **Drum & Dance (5hr)** *Grand A (1W)*
 This is an open Drum and Dance Circle. All are welcome—if you have a drum, please bring it. You don't need a drum to dance or sit back and enjoy the ambience, but if you have one, don't forget to pack it. You can also bring zills, tambourines, and any non-amplified instruments. Kids are welcome, but this is not babysitting, so please do not leave children unattended. *Penny Messier (m), Angela Bowen, Richard Parker*


- 101 **Cosplay Lip Sync Battle (1hr)** *Grand B (1W)*
 Participants will pick one song from a large collection to perform as their character would and take on a rival. No singing necessary; you can preform a solo, a duet, or a group song. No song is off limits; the audience picks the winner. by applause *Frederick Terrasi (m)*

- 102 **Minusworld Band Rock Concert & Dance Party (1hr)** *Commonwealth (1W)*
 Synthrock band Minusworld loves big, high-energy synth/guitar riffs matched with driving dance and rock rhythms. Fronted by mastermind Melissa Carubia on vocals and keytar, we include guitar, bass and drums on tracks that emphasize fun and nerd-nostalgia. The audience will delight as they unlock “Mini-Songs” throughout our show—short covers of famous video game, television, and movie themes. Our newest EP, *Giant Blazing Sword*, is available on iTunes, Spotify, and Amazon Music. *Melissa Carubia (m), Aaron Besio, John Fraley, Dave Green, Michael Hawver, Dea Hunsicker*


All panels are 75 minutes unless marked otherwise.

- 103 Ambient Electronica in Lobby** *Other*
 A performance by one or more of our minstrels. *Veronika Stelmakh*

10:30pm

- 104 2001: A Space Odyssey (2hr 29min)** *ArisiaTV*
 Humanity finds a mysterious, obviously artificial object buried beneath the Lunar surface and, with the intelligent computer H.A.L. 9000, sets off on a quest. What could go wrong? (G, 1968)

11:00pm


- 105 Genocidal Organ (2hr)** *Griffin (3E)*
 While developed countries rely on advanced surveillance to free them from the threat of terrorism, other nations are plagued by genocide within their own borders. Strangely, these massacres all link back to one American by the name of John Paul. Special agent Clavis Shepherd is sent to capture the target, but nothing can prepare this soldier—or the world—for the truth behind humanity's darkness. (dubbed in English)

- 106 Ship It Like FedExx (4hr)** *Grand CD (1W)*
 Games by Play Date returns with a new evening of live weird smut. See a trio of the best slam poets in the land bring strange erotic fanfiction to the stage AND LIVE TO TELL THE TALE! Marvel as our "professional writer" uses audience interaction to summon a bizarre sex story FROM THE DEPTHS OF THEIR DISEASED MIND! Witness the delectable oddity of FANFICTION SMUT! Observe the pompous self indulgence of SLAM POETRY! Watch as unfortunate literary PERFORMANCE ART IS MADE! 18+ only *Games by Play Date (m), Daniel Brian, Cassandra de Alba, Autumn Kent, Meg McGinley, Zeke Russell*

11:30pm


- 107 Author's Late-Night Writer's Cafe** *Bulfinch (3W)*
 Night owls... is the Muse talking, but you can't go back to your room? Bring your laptops and tap away at your keys, building wonderful worlds and heart-wrenching characters. Hang out with other writers until the wee hours of the morning, unworried about whether your mumbled dialogue or computer's blue screen is keeping your roomies awake. Bring your own extension cords! *Suzanne Palmer (m), Jacqui B., Randee Dawn, Tom Deady, Cecilia Tan*

- 108 Midnight Maker Crafting Social** *Otis (2W)*
 Did you get yarn bombed last weekend and want to do it again? Whatever you like to make, you can do it all night! Come out and connect with other crafty insomniacs to practice and share their skills with new friends. This is an informal open space for participants to come and go freely and socialize in a quieter setting. *Jennifer Old-d'Entremont, Tori Queeno*

- 109 Singing into the Night (3hr 30min)** *Paine (2W)*
 Open Singing descends into chaos. Music will continue as long as people are interested.

- 110 Negotiation and BDSM** *Marina 1 (2E)*
 Finding a new play partner can be very exciting. Come get some ideas for how to best negotiate that scene. Learn some skills on how to talk to your partner about what your fantasies might be, as well as discussing boundaries and needs. 18+ Only. *Shelley Marsh (m), Rachel Kenley, Jet Levy, Scratch, Ellie Younger*

11:45pm

- 111 Flash Gordon's Trip to Mars (5hr)** *Revere (2W)*
 Ming the Merciless has resumed his war on Earth... This time from a new base on Mars! Can Flash and his friends save the world? Watch this 1938 classic and find out.

12:00am SATURDAY

- 112 Rocky Horror—Shiver with Antici...pation (3hr)** *Grand B (1W)*
 Sex! Aliens! Rock and Roll!... All of this AND a floorshow! Make sure to do the Time Warp again with an Arisia staple: a shadow-


cast performance by The Tesseract Players of Boston. 18+ subject matter. *Glenn MacWilliams (m), LJ Andrews, Jessica Lee Annis, Harley Bean, Kevin Benoit, Tesseract Players of Boston, Holly Brady, Patrick Connolly, Sandy Cronin-Tassi, Evie Da Rosa, Ken Davis, Sara Dion, Ruth Ferrick, Doug Fitzgerald, Maggie Flanagan, Brianna Guerin, Ashley Haslam, Jakki Hicks, Rachel Howell, Robyn Jareth, Kendra Jendro, Peter Kukulich, Amy Lake, Arthur Laurie, Amy Macabre, Nikki Marie, Jacob Martino, MacKenzi McNeely, James Mobius, Hope Moore, Samantha Murphy-Cripps, Amber Pelkey, Melissa Perreira-Andrews, Genna Rosa, Jon Steiner, Tori Sviokla, Kyle Tassi, Leah C Walker, A J Watts, Chaz Whitten, Michael Wilcox, Keith Yampanis*

- 113 Timey Wimey 3: Dirge & Xero's Excellent Adventure (6hr)** *Commonwealth (1W)*


Strange things are afoot at the Commonwealth Ballroom! What happens when two phonebox-shaped time machines occupy the same place in space/time? Find out on Arisia's opening night! Join your Wyld Stallyns DJ Dirge and DJ Xero for a bodacious adventure though 30 years of triumphant dance music from the 70s, 80s, & 90s! Be Excellent to Each Other & Party On! For more info and to RSVP go to: Arisia.SeeDarkly.com! *DJ Xero (m), DJ Dirge*

1:00am

- 114 The GoShogun Movie Special (45min)** *Griffin (3E)*


 In the futuristic 21st century, young Kenta is whisked away by the mysterious Good Thunder, a team of super robot jockeys. His late father's discovery, an energy source called Beamler, is in danger thanks to the evil Docooga crime syndicate. Now it's up to Kenta's new friends Shingo, Killy, and Remy to pilot the mysterious and mighty robot GoShogun and save the day! (subtitled in English)

- 115 Dr. Strangelove, or: How I Learned to Stop Worrying and Love the Bomb (1hr 35min)** *ArisiaTV*

 An insane general triggers a path to nuclear holocaust that a war room full of politicians and generals frantically tries to stop. (PG, 1964)


1:45am

- 116 GoShogun: The Time Etranger (1hr 30min)** *Griffin (3E)*

 40 years after the events of GoShogun, pilot Remy Shimada suffers a terrible accident while on her way to a meeting with her old comrades. While they rush to the hospital, Remy floats between life and death, seeing visions of her life when she was young, and stranger still, a hallucination of being with her friends, all of them young again, in a mysterious city filled with hostile fanatics. Remy struggles to find a way out of the City of Fate, relying on the memories of her friends to see her through. (subtitled in English)


2:45am

- 117 Attack of the Killer Tomatoes! (1hr 23min)** *ArisiaTV*

 A group of scientists band together to save the world from mutated killer tomatoes. (PG, 1978)


3:15am

- 118 Lupin the 3rd: Island of Assassins (1hr 30min)** *Griffin (3E)*

 Lupin is framed for the murder of Inspector Zenigata by a mysterious assailant holding a silver-colored Walther P38 pistol Lupin himself once owned. Tracking the true killer leads Lupin to the island of the bloodthirsty Tarantula assassins inside the Devil's Triangle. After joining the spider-tattooed army against their will, Lupin and his gang make both new friends and enemies as they not only plan to take home the Tarantulas' massive gold repository for themselves, but hunt down the shooter from Lupin's past. Can Lupin put to rest this demon who haunts his memories with the Walther P38?


4:15am

- 119 Buffy the Vampire Slayer (1hr 25min)** *ArisiaTV*

 A flighty teenage girl learns that she is her generation's destined battler of vampires. This is the original movie. (PG-13, 1992)

4:45am

- 120 Lupin the 3rd: Operation Return the Treasure! (1hr 30min)** *Griffin (3E)*

 Master criminal Lupin the 3rd is at it again! An elusive meteoric



gemstone called the "Trick Diamond" was once hidden inside Spain's Sagrada Familia cathedral. In pursuit of the diamond, Lupin receives a message from his recently-deceased rival thief, Mark Williams. Mark's challenge: return the treasures! Five treasures—all stolen by Mark in his heyday—must be returned to their original homes within seven days, or Lupin will never find the diamond's hiding place. It's a race of restoration and complication in Operation: Return the Treasure!! (subtitled in English)

121 Krull (2hr 15min) *Revere (2W)*

Prince Colwyn and his group of outlaws on the planet Krull journey to save future queen Princess Lyssa from a creature named "The Beast" and his constantly teleporting lair named the "Black Fortress." The plot is just as hackneyed as you'd expect, but the groundbreaking effects and visual design have made this a cult classic.

5:45am

122 Godzilla's Revenge (1hr 9min) *ArisiaTV*

A bullied schoolboy dreams of traveling to Monster Island where he befriends Godzilla's son, who is also having bully troubles. (G, 1969)

6:15am

123 Speed Racer episodes 1-3 *Griffin (3E)*

Speed Racer is an 18-year-old boy who dreams of driving his car, the incredible Mach 5, in professional races around the world. When the going gets tough and meddling crooks keep him from the finish line, he always finds a way to make it through. Join Trixie, Pops, Spritle, Chim Chim, and the whole gang as they root for Speed in the most nail-biting, death-defying races in history! (dubbed in English)

7:00am

124 The Lego Batman Movie (1hr 45min) *Revere (2W)*

Joker unleashes his ultimate plan to destroy Lego Gotham after Batman hurts his feelings. A humorous take on the Batman mythos and great fun for the whole family.

125 Classic Cartoons (2hr) *ArisiaTV*

Classic cartoons including The Pottsylvania Creeper (episode 3 of 3)

7:30am

126 Galaxy Angel episodes 1-6 *Griffin (3E)*

Milfeulle Sakuraba is the newest member of the Angel Brigade, a branch of the Transvaal Empire military whose primary mission is to search for relics known as 'Lost Technology'. The only problem is that no one actually knows what the Lost Technology is! Relegated to performing menial tasks of the highest priorities: a search for lost kittens, defusing of a talking missile, and delivering an old school I.D The Angel Brigade's here to save the galaxy... one planet at a time! (subtitled in English)

8:00am

127 D&D 5th Edition: City on the Edge (14hr) *Harbor I (3E)*

See #3 for description.

128 D&D 5th Edition: Over the Edge (14hr) *Harbor I (3E)*

See #4 for description.

8:30am

129 It Came From the Past... *Douglas (3W)*

Ghosts often appear in stories as signifiers of old crimes, guilt, and injustice that needs to be corrected. In this panel, we'll face the accusing ghosts, the avenging ghosts, and the ghosts who remind us of things done wrong. Why does the ghost work so well as a visitor from the past? How can ghosts lead readers to a better understanding of injustice and history? What ghosts need to be summoned to remind readers of what has gone on before? *Morven Westfield (m), Darcie Little Badger, ML Brennan, Morgan Crooks, Hillary Monahan*

130 Self-Editing: How to Kill Your Darlings *Faneuil (3W)*

Writers often have blind spots for their favorite elements, but this can limit a story's marketability. Our panel will discuss the different types of editing, how to spot issues with structure, character-



ization, and pacing, where to scrounge up critique partners, and how to work with a professional editor once you're ready to have your heart handed back to you on a silver platter. *Nomi S. Burststein (m), Tanya Gold, Kate Kaynak, Alisa Kwitney, Chris Philbrook*

131 Pathfinder: Pathfinder Society Academy (4hr 30min) *Harbor I (3E)*

Welcome to Pathfinder Society Academy, a part of the PSRG set aside for new players from ages 6 to 17 and their families. Designed to introduce organized play using the Beginner Box and the Pathfinder RPG, this game provides a positive gaming experience for young players and supports youth-friendly content. The game also provides a summary of everything the program offers, as well as all the information you need to get Pathfinder Society Academy up and running in your area.

132 PFS: 8-16 House of Harmonious Wisdom [1-5] (4hr 30min) *Harbor I (3E)*

See #26 for description.

133 Starfinder: Fugitive on the Red Planet [1-4] (4hr 30min) *Harbor I (3E)*

See #26 for description.

134 Pathfinder: #8-03 Captives of Toil (5-9) (4hr 30min) *Harbor I (3E)*

See #26 for description.

135 Geeky Play Date—Saturday Morning *Webster (2W)*

Looking to meet up with other parents and kids at the con? Geeky Play Date is a casual, drop-in space for you and your children. Kids can bring their favorite toys and make new friends! Parents can do the same! Please note: this is NOT a babysitting service/venue, plan on tending to your children. If you need to leave a Red-Ribbon Fast Track child for a 10am panel, you may do so after 9:45, after checking in with Fast Track staff. *Damarie Aurora Underhill (m)*

136 Saturday AM Yoga (1hr) *Commonwealth (1W)*

Energizing Vinyasa Flow Hatha Yoga, open to all levels. *Jacqueline Ortega (m)*

8:45am

137 Kizumonogatari Part I: Tekketsu *Griffin (3E)*

One day, Koyomi Araragi encounters the horrifying vampire, Kiss-shot Acerola-orion Heart-under-blade, aka the "King of Apparitions." He saves the fatally wounded Kiss-shot by offering his blood at the expense of his own life as a human. Now Koyomi has to face the vampire hunters who stole Kiss-Shot's limbs, in order to retrieve them... (subtitled in English)

138 Flight of the Navigator (1hr 30min) *Revere (2W)*

This 1986 Disney adventure tells the story of 12-year-old David (Joey Cramer), who awakens from being accidentally knocked out in the forest near his home, only to find that eight years have passed. His family is overjoyed to have him back, but just as perplexed as he is by the fact that he hasn't aged. When a NASA scientist discovers a UFO nearby, David gets the chance to unravel the mystery and recover the life he lost.

9:00am

139 Bad Prose Reading (1hr) *Grand CD (1W)*

An interactive reading of the hardboiled Bad Prose story "The Maltese Pelican" by Alias MacPenna (N.S. Dolkart). Laugh or correct the text, and your turn is over! PG-13 N.S. Dolkart (m), *Nathan Beit-Aharon*

140 Men in Black (1hr 38min) *ArisiaTV*

A police officer joins a secret organization that polices and monitors extraterrestrial interactions on Earth. (PG-13, 1997)

10:00am

141 Steven Universe "Alternate Timeline" (4hr) *Alcott (3W)*

A Steven Universe story taking place in Beach City. *Michael Dlott (m)*

142 Broad Universe Rapid-Fire Reading *Adams (3W)*

Come discover your new favorite writer as members of Broad Universe read short excerpts from their work. Each writer has just a few minutes to show you what she's capable of! We offer chocolate and the chance to win prizes. Broad Universe is an international organization that supports women writers, editors, and publishers. NOTE: Not all authors may be in attendance for



the entire time slot. Other members of Broad Universe not listed may be reading. *Morven Westfield (m), Heather Albano, LJ Cohen, Randee Dawn, Julie C. Day, Anna Erishkigal, Larissa Glasser, Suzanne Reynolds-Alpert, Dianna Sanchez, Victoria Sandbrook, Trisha J. Wooldridge*

143 Making with Brain Machine Interfaces *Bulfinch (3W)*

The ability to control devices with our minds has long been a staple of science fiction, but how close are we to making this a reality? What technology is available now, and what's on the horizon? *Jess Barber (m), Julia Chartove, Marlin May, Abby Noyce, Ellie Younger*

144 Game-Running and Handling the Unexpected *Douglas (3W)*

Does the thought of the adventurers wandering back into town instead of into your intricately planned dungeon make you want to throw your dice out a window? Do you find it frustrating when the LARP goes off in an unexpected direction? Well, then, this is the panel for you. Join an expert team of authors, expert tabletop DMs, and LARP maestros to learn the secrets of how to improvise and adapt so that you can handle anything your players can throw at you. All while having more fun! *Melissa Carubia (m), Mildred Cady, Mr. Ferguson, Brian Liberge, Rebecca Slitt*

145 Cereal and Cartoons: Saturday Mornings Revisited *Faneuil (3W)*

The heyday of the Saturday morning cartoon, from the 1960s through the 1990s, is long past. With the rise of syndication, cable, home video and streaming, this sacred ritual slowly faded until disappearing entirely a few years ago. We'll look back on this with enormous fondness, even as we acknowledge that the vast majority of the programs themselves weren't very good. *Kevin Eldridge (m), Kevin Cafferty, Andy Hicks, Karen S., Dan Toland*

146 Clothing Modification *Hale (3W)*

Whether you're making a cosplay or something for everyday wear, learn to extend the life and utility of off the rack or second hand garments. Take a thrift store find and turn it into something amazing, or save a favored piece from the trash pile with creative solutions for poor fit, minor stains, and tears. *Gaia Eirich (m), Wonder Wendy Farrell, Miss M., Milo Martinez, Nightwing Whitehead*

147 Laser Weapons Get Real *Burroughs (3E)*

Laser weapons replaced death rays in science fiction more than half a century ago. But they long remained more fantasy than science fiction in the real world of military engineering. Now laser weapons are finally getting real. The Navy has already tested a laser weapon on a ship deployed in the Persian Gulf, the Army is testing a truck-mounted 60-kilowatt laser, and the Air Force is looking at lasers in fighters and even drones. Why has it taken so long? *Terry Franklin (m), Jeanne Cavelos, Jeff Hecht, William C. Walker, Stephen R Wilk*

148 Sword Art Online: Ordinal Scale (2hr) *Griffin (3E)*

A next-generation, wearable multi-device called the Augma has been released to compete with the NerveGear's successor, the Amusphere. A cutting-edge machine boasting the ability to enhance AR (Augmented Reality) to the maximum, the Augma offers a safe, user-friendly experience, as it can be used while the player is awake, making it an instant hit. Its most popular title is an ARMMORPG developed exclusively for the Augma: Ordinal Scale, aka OS. Kirito is about to join Asuna and the others as an Ordinal Scale player, but they're about to find out that it isn't all fun and games... (dubbed in English)

149 Decorate a Mini-Hat / Fascinator *Independence (3E)*

Join us to create your own mini-hat! There will be mini hats and fascinator bases which clip to the hair, and all manners of ribbon, trim, flowers, netting, feathers, and other decorative elements to attach to your hat. \$5 materials fee. Limit: 15. SIGN UP IN PROGRAM NEXUS *Carol Salemi (m), Lisa A Ashton*

150 Secret Hitler (4hr 30min) *Harbor I (3E)*

Secret Hitler is a "hidden roles game", similar to Werewolf or The Resistance, but with rules that improve upon the others. Teaching takes 15 minutes and the game takes 45 minutes. Beginners are welcome, and we will be running 4-5 games with a likely

rotating cast of participants. Guaranteed memorable time. *Steve Marbit*

151 Paperback (Board Game) *Harbor I (3E)*

Cross a deck-builder like Dominion with a word game like Scrabble. Through play, players make words of increasing complexity and earn "cents" to buy more valuable (and powerful) letters to fill out their decks and "novels" that give points toward victory. *Jason Schneiderman*

152 Castles of Mad King Ludwig (2hr) *Harbor I (3E)*

Castles of Mad King Ludwig is a fun game of building fanciful castles for your patron. Compete against other players, or just revel in the wildest castle you can build; anyone can win their first time playing, and each game is different! *Danny Miller*

153 Docent Tour of the Art Show *Harbor III (3E)*

A guided tour of the Art Show, with commentary by Sara Felix, President of the Association of Science Fiction Artists. *Sara Felix*

154 Nexus Elements: Session 1 (3hr) *Otis (2W)*

The island of Ashling is becoming more of a focus on the world stage as the news of Lady Catherine's true identity has spread far and wide. New dangers seem to appear on the island year after year and there is no rest for the heroes of Yestin. New heroes are needed to help stem the tide of dangers that could spread beyond the small islands shores! Come for justice, power, or even greed! *Dori Schendell (m)*

155 Sing-along: Shape Note Sing *Paine (2W)*

Participatory sing-along (music provided). Shape Note singing may just be the easiest way to get a roomful of people blasting out gorgeous harmonies, as singing from written notes is made easier by having different shapes (e.g., circle, square, triangle, and diamond) for the different notes. We'll try to avoid the more explicitly religious stuff—work with us; you won't regret it! *Bruce Randall (m), Victoria Janssen, Marnen Laibow-Koser, Rebecca Maxfield, David Olsen*

156 Make Your Own Wings (1hr 30min) *Hancock (2W)*

Come craft your own fairy or dragon wings to wear this weekend. *Cyd Brezinsky*

157 Monsters in the Elevator *Hancock (2W)*

Monsters in the Elevator is a card game for 2-6 players ages 7-11 (and up). It features quirky cooperation, sneaky math, and lots of cute monsters! *Jason Wiser*

158 Princesses & Princes Playdate (1hr 30min) *Webster (2W)*

Children of all ages are invited to spend a morning with their favorite Disney princesses! The princesses (and some princes) from all your favorite Disney films will be at Arisia to lead a wonderful playdate full of games, reading stories, and singing songs, with plenty of time to play and take pictures too! *Emily Simon (m)*

159 How to be Political While Completely Terrified *Marina 1 (2E)*

With white supremacists, misogynists, and other hate groups getting bolder, many of us are scared about the future. How do you resist while scared? How do you call congressional offices to raise concerns while anxious about picking up the phone? Our panelists will discuss ways to be active in social issues, have your voice heard and your feelings felt, all while balancing with self care. We'll provide practical steps to keep moving forward as activists, even when it's overwhelming and difficult. *Mink Rose (m), Rose Hayes, Frederic Jennings, Mikki Kendall, Mark Oshiro, Gabriel Valdez*

160 The Mushy Middle: Conquering the Midpoint Swamp *Marina 2 (2E)*

What happens when you come up with an intriguing premise, but around page 50, your story falls apart? Our panelists will discuss the pitfalls of navigating the second act swamp; how they plot; ways to clarify your hero's journey; coping strategies including beat sheets, the mini movie method, and mirroring; various ways to brainstorm past a block; and other ways to cut the flab from that mushy middle. *E. C. Ambrose (m), Greg R. Fishbone, Lauren M. Roy, Ken Schneyer, Victoria "V.E." Schwab*

161 After-Image: Reflecting on Image Comics *Marina 3 (2E)*

When Image Comics went through its "renaissance" with the success of The Walking Dead and the release of Saga, many

lauded the publisher breaking new ground and shaking up the comics industry for the better. Five years have passed and it's time to take a more critical look at Image Comics—what are their successes? What are their failures? Have they changed the game or did they earn a place in “The Big Three” for a reason? *Brenda Noisieux (m)*, *Daniel Brian*, *Alexa Dickman*, *Craig Shaw Gardner*, *Jaime Garmendia*

- 162 **PLUS ULTRA! My Hero Academia: A Fusion of Tropes** *Marina 4 (2E)*
Following in the footsteps of shonen titans like Naruto or One Piece, My Hero Academia has taken the world by storm. Following the story of a boy named Midoriya who is a power-less fanboy in a world of super-powered heroes and villains, MHA carefully blends tried and true tropes from American superhero comics with shonen tropes found in anime and manga. We'll talk about what makes MHA unique in both spaces and why you should check it out! *Zachary Clemente (m)*, *Chris Brathwaite*, *Morgana Hartman*, *Colin Janson*, *Jared Walske*
- 163 **Family Friendly Renaissance Dance (1hr)** *Commonwealth (1W)*
Family-Friendly Renaissance Dance: Ever wanted to learn some of the fun dances that people do at Ren Fairs? This is your chance! Children aged 8 and up are welcome, and all dances will be beginner-friendly and thoroughly taught. Costumes optional. *Jesse Wertheimer (m)*

10:15am

- 164 **2001: A Space Odyssey (2hr 30min)** *Revere (2W)*
Stanley Kubrik and Arthur C. Clarke's classic tale of evolution, exploration, and AI gone wrong turns 50 this year. Come enjoy it in glorious HD with us.

10:45am

- 165 **Men in Black II (1hr 28min)** *ArisiaTV*
Kay and Jay reunite to provide our best, last and only line of defense against a sinister seductress who levels the toughest challenge yet to the MIBs' untarnished mission statement: protecting the earth from the scum of the universe. (PG-13, 2002)

11:00am

- 166 **Useless Questions: Stage Play Reading (1hr)** *Grand CD (1W)*
...in which librarians save the world! (*crickets*) Hmm. One would think this was enough to make people curious, but: three reference librarians field a series of bizarre questions from an eccentric caller that lead them to the conclusion she and her husband are fending off an invasion force of alien lobster-people and, in the process, learn that one of their own number is a lobster-sympathizer! A staged reading with soundscape presented by Theatre@First. *Neil Marsh (m)*, *Mackenzie Carroll*, *Lori-Anne Cohen*, *Kay Coughlin*, *Stephanie Haddad*, *Zoe Howe*, *Theatre@First*, *Renee Walsh*

11:30am

- 167 **Convention Feedback Saturday Session** *Adams (3W)*
Tell us how to improve Arisia while there's still time to fix (some) things! *Jaime Garmendia (m)*, *Anna R Bradley*, *Daniel Eareckson*, *Diana Hsu*, *Kris Pelletier*, *Kris "Nchanter" Snyder*, *Persis L Thorndike*
- 168 **Young Adult Fiction Reading** *Bulfinch (3W)*
Authors will be reading from their own original works of science fiction, fantasy, alternate history, and even a few bedtime tales *Gwendolyn Clare*, *Daniel P. Dern*, *Greg R. Fishbone*, *Anne Nydam*
- 169 **Cooperative Games** *Douglas (3W)*
Board and video games have recently seen a major uptick in games that emphasize cooperation between players. In titles ranging from Sentinels of the Multiverse to Overcooked! to Pandemic to Lovers in a Dangerous Spacetime to Spirit Island, the notion of working together to battle a common foe is becoming more normal. Panelists will explore these games, as well as “hybrid” social-deduction games (where most players are working together against a secret enemy). *Ian Campbell (m)*, *Joshua A.C. Newman*, *Micah Schneider*, *Raven Stern*, *William C. Walker*
- 170 **Stories of Displacement** *Faneuil (3W)*
Our genre regularly examines war, famine, natural disaster,

and other life shattering events that displace people from their homes. Too often, the stories skip over the lives of these people as they transition from their old lives into uncertainty. In this panel, we'll explore the stories that center on displaced people, examine how SFF portrays them, and discuss what stories can still do to illustrate the realities that displaced people in our own world face. *Sonya Taaffe (m)*, *Steve Popkes*, *Alex Shvartsman*, *Kevin Turauskys*

- 171 **Teen Unconference** *Hale (3W)*
Come join your fellow teens and talk about whatever you want! Drop by the scheduling board on Friday evening between 3pm and midnight, on the Harbor Level next to the Video Game room in Carlton, to suggest topics—then look for the schedule posted on the boards, scattered around Arisia, and on social media starting Saturday morning! #A18Teen
- 172 **Singing in the Pool (1hr)** *Pool (3W)*
What's better than singing in a shower? Singing in a swimming pool! Bring a bathing suit and help us experiment with the acoustics. We will begin by gathering just outside the pool area for our traditional singing parade through the hotel's public spaces. Follow the giant rubber duck! *Jeff Keller (m)*, *John Borecki*, *April Grant*, *Jeremy H. Kessler*, *Becca Mandel*, *Kat Weiler*
- 173 **Kids and Families on the Autism Spectrum** *Burroughs (3E)*
In this open-ended discussion, we will explore a wide range of issues related to children, parenting, communication strategies, schooling, and family issues that often come up when someone in the family (or perhaps more than one person!) is on the autism spectrum. The goal is for everyone to come away with a better understanding of how to work with themselves and with the people around them, whether they identify as an Aspie or not. Bring your questions! *Aimee Yermish (m)*, *LJ Cohen*, *B. Diane Martin*, *David G. Shaw*
- 174 **Writing as a Military Veteran** *Independence (3E)*
This workshop is designed for veterans of the military who are interested in writing speculative fiction, or who have experience in writing and wish to incorporate their experiences into that genre. We address some common areas of consideration, i.e. myths about veterans, why veterans may choose to write, potential markets and audiences, as well as genre tropes within the various speculative fiction categories. Limit: 15. SIGN UP IN PROGRAM NEXUS *Rachel A. Brune (m)*
- 175 **Lazer Ryderz (1hr 30min)** *Harbor I (3E)*
See #19 for description.
- 176 **Magic: the Gathering (Tabletop RPG) (4hr 30min)** *Harbor I (3E)*
(Beta) Roleplaying game using Magic: the Gathering for combat. Bring a commander deck please. Some experience necessary (have played this or similar games before). This is a beta test. We need patient players willing to work out problems with the game. *Liam Wexelblat*
- 177 **My Little Pony TOON (TOON RPG) (1hr 30min)** *Harbor I (3E)*
The very first Daring Do convention is coming to Baltimore! Everypony is excited to attend and are eagerly awaiting to rub hoofs with their favorite explorer. Join co-organizers Twilight Sparkle and Rainbow Dash and ensure that this convention goes off without a hitch.
- 178 **Artist Guest's Tour of the Art Show** *Harbor III (3E)*
A guided tour of the Art Show, with commentary by Ashe Samuels, our Artist GoH. *Ashe Samuels*
- 179 **Instrumental Slow Jam** *Paine (2W)*
Participatory “sing-along”—bring your instruments! Score and chords for various fun tunes will be provided, probably via hardcopy. Leaders will select the tunes, possibly taking requests. Tempo will be adjusted to suit the attendees. *Susan Weiner (m)*, *Marnen Laibow-Koser*, *Daniel Raine*
- 180 **Movie Year in Review** *Marina I (2E)*
Our annual look back at the year in SF, horror, and fantasy film. Our panel of experts will cover every theatrical release of 2017. Find out which ones are worth catching up with. Note: Time

for audience participation is reserved for the end of our panel's high speed review. *Daniel M Kimmel (m), Bob Chipman, Deirdre Crimmins, Megan Kearns*

- 181 **Victoria "V.E." Schwab Reading and Q&A** *Marina 2 (2E)*
 Writer Guest of Honor Victoria "V.E." Schwab will grace us with a short reading before opening up for questions and discussion. *Mark Oshiro (m), Victoria "V.E." Schwab*

- 182 **Comics About Kids: The YA Comics Empire** *Marina 3 (2E)*
 While a large section of American Comics has trouble connecting with younger audiences, publishers such as BOOM!, First Second, Graphix, Nobrow, and many more have found a very excited audience, constantly hungry for more comics about kids and teens. Are you a librarian or parent looking for excellent comics for your excited readers or children? Maybe you're a young reader yourself? No matter, come by and find your next favorite comic! *Ben "Books" Schwartz (m), Robin Brenner, Emma Caywood, Juliet Kahn, Shannon Watters*

- 183 **Anime's Global Influence** *Marina 4 (2E)*
 The ideas and aesthetics of anime have long since escaped the confines of Japan. Whether it's on the internet, or in comics, cartoons, games, and fashion, the influence of this once niche hobby is everywhere. And with the Toonami generation now in its prime, it doesn't look like this will stop anytime soon. Join our panelists as they discuss the ways anime culture has spread across the globe, into different mediums, and into our communities. *Mike Toole (m), James Hailer, Morgana Hartman, Keith Yatsushashi*

- 184 **Walk the Labyrinth, Saturday (1hr)** *Commonwealth (1W)*
 What's blue & white and bigger on the inside? Our 30'x30' seven-circuit classical labyrinth! A tool for walking meditation, self-inquiry, relaxation, or just for fun; use it to find a little peace during the excitement of Arisia. The labyrinth is open to all who can respect the space. You can arrive anytime and walk it as many times as you'd like. *Jude Shabry (m), Derek D Lichter*

- 185 **Anglo/American Tunes and Dances in Lobby** *Other*
 An informal performance by one or more of our Minstrels. *Alex Cumming (m), Alice Kaufman*

12:00pm

- 186 **The Red Turtle (1hr 30min)** *Griffin (3E)*
 The Red Turtle marks the much-anticipated return of Studio Ghibli. This masterfully animated fantasy film tells the story of a man shipwrecked at sea who becomes stranded on a beautiful but desolated island. He learns to live in isolation, seemingly tormented in his efforts to escape the island by a giant red turtle. Miraculously, he soon comes upon a young woman also lost at sea and they create a family together.

12:30pm

- 187 **Glass Mannequins (1hr)** *Grand CD (1W)*
 Boston-based prog electronica band with bold soulful vocals, lavish guitar, and beautiful violin. *Nora Maynard (m), Socrates Cruz, Aaron Emmanuel*

- 188 **Glass Mannequins (1hr)** *ArisiaTV*
 (broadcast of live event)

12:45pm

- 189 **Godzilla: Tokyo SOS (1hr 45min)** *Revere (2W)*
 Godzilla attacks Tokyo while Mothra and Mechagodzilla try to stop his reign of terror once and for all in an action-packed monster mash. Shown in Japanese with English subtitles.

1:00pm

- 190 **Magical Girls: Yesterday, Today, and Beyond** *Adams (3W)*
 Magical girls are a staple of anime, and beloved by fans around the world. Where does the genre come from? What does it mean in the context of Japanese culture, and the cultures of international fans? What are the highs and lows of the genre? And where is it going next? *Ellie Hillis (m), Hanna Lee Rubin Abramowitz, Chris Brathwaite, Mildred Cady, Rebecca Maxfield*

- 191 **Legion: Mutants, Mayhem, and Mental Illness** *Bulfinch (3W)*
 Fargo's Noah Hawley brought David Haller's story out of the pages of *X-Men* and onto TV screens in 2017. Critically hailed and visually stunning, *Legion* is unique in that the story is viewed through the lens of its main character's struggle with schizophrenia. How successfully does the series handle this aspect to David's character, and does it affect your enjoyment of the story? *Adam Lipkin (m), Bhadraka Love, Maddy Myers, Ryan Pagella, Jennifer Pelland*

- 192 **Making Things Wireless** *Douglas (3W)*
 Wireless communications can dramatically change the way we interact with electronics. What are the latest technologies for adding wireless capabilities to a project, and what are the concerns with connecting your project to the wireless world at large? *Andrew Anselmo (m), Emily Lam, David Larochelle, Kevin Osborn, Drew Van Zandt*

- 193 **Emotional Impact — How to Make Readers Care** *Faneuil (3W)*
 No matter how great your plot is, if the readers don't care, you'll slip to the bottom to the to-be-read pile. Come learn how to use emotional stakes to add conflict to every page, use transformational arcs to create an inner struggle, delineate compelling flaws without losing reader sympathy, make your audience connect on a primal level, and create stories and characters that break readers' hearts and keep them turning pages. *E. C. Ambrose (m), ML Brennan, Jeanne Cavelos, Morgan Crooks, Timothy Goyette*

- 194 **Conning for Spoonies** *Hale (3W)*
 Conventions can take a lot of energy to attend, something those of us dealing with chronic illnesses – both physical and mental – can have in short supply. Listen to our panelists discuss tips and tools for getting the most out of a convention while also managing our personal needs, and coping mechanisms for when we find out we've gone too far and suddenly find ourselves with no more spoons. *Heather Urbanski (m), Michelle Driscoll, Cody Lazri, Quill Shiv (Corinne Luz), Karen Purcell DVM*

- 195 **The Year in Bad Science—2017** *Burroughs (3E)*
 Scientists are people, and make mistakes. Many people are not scientists, but use the language of science to mask some outrageous claims. Here are the howlers from the last year. *Mark L Amidon (m), Dr. Pamela Gay, Jeff Hecht, David G. Shaw, Stephen R Wilk*

- 196 **Make Your Own Wings for Grown-ups** *Independence (3E)*
 What can you make with a couple of wire coat hangers, a pair of pantyhose, and duct tape? Wings, of course! This workshop has long been a Fast Track favorite. Last year, the grown-ups finally got to make their own, and had a blast! The basic designs run from very easy to intermediate skill level, and take about an hour to assemble. Wear as-is, or add feathers, gems, glitter, or other decorations to make your wings one-of-a-kind. Materials fee: \$5 per person. Limit: 15. SIGN UP IN PROGRAM NEXUS *Cyd Brezinsky (m)*

- 197 **Super Smash Bros Wii U Tournament (2hr)** *Carlton (3E)*
 Players will compete in a 1v1 Double Elimination tournament on the Wii U. No items or Smash Balls. Players are encouraged to bring their own Gamecube or Wii Controller of choice.

- 198 **Open Jam: Americana** *Harbor Prefunction (3E)*
 An open tune & song jam with some of our Minstrels. May include rock, blues, bluegrass, and who knows what else! Bring an instrument! Bring your voice! NOTE: This session may run long if there's interest. *Aaron Tornberg (m), Len Bittenson, Nat Budin, Alec Heller, Charlotte Morgan*

- 199 **PFS: No Response from Deepmar, Part 1 [Lvl 7-9] (4hr 30min)** *Harbor (3E)*

- No Response from Deepmar—(Levels 7-9) A hundred miles off the Chelish coast lies the remote island of Deepmar, where the House of Thrune sends prisoners to work in crystal mines, wresting valuable spell components from the depths of the earth. A month ago, all contact with the penal colony ceased, and now someone must discover what mysterious fate has befallen the prisoners and guards of this isolated mining operation...

- 200 Tattoo! The Game of Ink (1hr)** Harbor I (3E)
 ♣ When you sit in the chair, you're a blank canvas. When you rise, you're a legend. Tattoo! The Game of Ink is a card-laying, set-making game of inked body art where players buy, place, and score tattoo designs from tattooists across the country on their Arm Boards. Who will be best inked?
- 201 A Funny Thing Happened on the Way to the... (4hr 30min)** Harbor I (3E)
 ♣ A Funny Thing Happened on the Way to the Termination Booth. It's the event of the year-cycle: the gala execution of the arch-traitor Herman-G and the Computer has chosen you to escort the condemned to the arena. What an honor! Just don't mess up, citizen. It's "1984" run by Vogons; it's "Brave New World" meets Monty Python; it's role-playing through the looking glass. Play "Paranoia"—it's Fun, it's Safe, it's Mandatory! (Mongoose edition) *Matthew Timmins*
- 202 Starfinder: 1–01 The Commencement [1–2] (4hr 30min)** Harbor I (3E)
 ♣ See #26 for description.
- 203 Pathfinder: Galleons of Madness, Part 1 [1–3] (4hr 30min)** Harbor I (3E)
 ♣ See #26 for description.
- 204 Pathfinder: 8–18 Champion's Chalice Part 1 [1–5] (4hr 30min)** Harbor I (3E)
 ♣ See #26 for description.
- 205 Dungeontown Abbey, Season Two (D&D 5e) (4hr 30min)** Harbor I (3E)
 ♣ After the excitement of exploring the caves below Penhallow Manor, many of you went your separate ways, turning to a life of adventure. But war came to the Western March, and you've returned to the manor to pay your respects to the dead. What mystery awaits in your old home? Is everything still ship-shape and in Bristol fashion?
- 206 Renaissance Music in Art Show** Harbor III (3E)
 ♣ An informal performance by one or more of our Minstrels. *Marion Anderson (m), Troy Daniels*
- 207 Pokemon Go Trainer Meetup** Otis (2W)
 ♣ Come meet up with fellow trainers and Pokemon Go enthusiasts at Arisia! All team affiliations and levels welcome! Can you catch-em-all at our meetup? We'll have an ice-breaker collecting game for attendees to play, along with prizes to be won! Come share your strategies and resources for connecting with the local PoGo community and raiding groups. *Cecilia Tan*
- 208 Comics Creator Meetup: Find A Collaborator!** Paine (2W)
 This is a casual meetup, allowing comic creators to associate and plan! Come with ideas, business cards, and an open schedule! *Griffin Ess, Olivia Li, Shannon Watters*
- 209 Braiding for Bracelets & Other Works of Art** Hancock (2W)
 ★ Learn different ways to create braided works of art to give to your friends, families, or just to keep for yourself. *Jennifer Old-d'Entremont*
- 210 Papercraft Workshop** Hancock (2W)
 ★ A piece of paper and some instruction are all you need to create creatures interesting to our younger fans. Origami swans and such are still a lot of fun to make, but there have been a lot of additions to the art of crafting creatures and characters out of paper. For instance, Minecraft aficionados can get into creating their favorite Minecraft characters using Papercraft from <http://minecrafterpapercraft.com/>. Are there any other paper crafts that would appeal to the younger audience? *Guillermo Zeballos (m)*
- 211 Swords of Chivalry 1** Webster (2W)
 ★ Hands-on swordsmanship lessons for kids. Come use safe foam weapons to learn the skills a knight would have used! *Mr. Ferguson*
- 212 Project Cosplay (4hr)** Webster (2W)
 ★ Fabrics, Pins, Imagination! Come make your own costume. Then, show off your creation in the Masquerade tomorrow if you want. *Kate Brick, Jill R. Pelavin Singer, Damarie Aurora Underhill, Aimee Yermish*
- 213 Wonder Woman, Worldwide Phenomenon!** Marina 1 (2E)
 Last summer's Wonder Woman movie surpassed all expectations to become one of the biggest super hero films ever! But

there's more to the Amazing Amazon than what's on the silver screen. Our panelists will talk about the comics history of Wonder Woman from her Golden Age origins to the present day and beyond. *Donna Martinez (m), Ed Fuqua, Woodrow Hill, Sioban Krzywicki, Cassandra Lease, Brenda Noiseux*

- 214 Diversity: Still Knows What We Did Last Summer** Marina 2 (2E)
 Last summer, Fireside Fiction found that of 2039 short stories published in the US in 2015, 38 were written by black authors. As we talk about diversity in SFF, what happens when good intentions on the part of major outlets fail so spectacularly? How does a POC author get their stories to the audience? Have things improved? Our panelists will be looking at how to get stories by diverse and representational authors to market, and what still needs to be done to address this ongoing problem in SFF. *Julia Rios (m), Keffy R.M. Kehrli, Mikki Kendall, Mark Oshiro, Diana Pho*
- 215 Edges of Community** Marina 3 (2E)
 Many of us describe our identity first in terms of categories: race, religion, gender, disability and more. But most categories have an edge that can be difficult to navigate. What language and narratives do we use to explore and understand these liminal identity spaces? Who determines the edges of a community, and how are they communicated? How can being an edge group member impact privilege and empowerment? Come learn what it's like to have uncertain claim over parts of your identity. *Sidney J Hackney (m), Bekah Anderson, Diana Hsu, Rachel Silber, Gabriel Valdez*
- 216 Foam and Plastics** Marina 4 (2E)
 Step away from the sewing machine and learn to advance your costuming skills through the use of non-fabric materials such as fossshape, wonderflex, worbla, craft foam, insulation, and more. Learn how to make a mold and cast gems, plastic objects, and foamy items. *Jamila Sisco (m), Aurora Celeste, Lucky Grim, Milo Martinez, Elizabeth O'Malley*
- 217 Chantey Sing** Commonwealth (1W)
 ♣ Participatory themed song circle. Come sing (or just listen, but we hope you'll sing) songs of sailing in all forms, with an emphasis on work songs from the age of sail. Fun for all! *Jeff Keller (m), Jeremy H. Kessler, Kat Weiler*
- 218 Victoria "V.E." Schwab Signing (1hr)** Other
 Victoria "V.E." Schwab sets up camp in the Marina Foyer and signs things for her adoring fans! *Victoria "V.E." Schwab*
-
- 1:30pm**
- 219 Fate/Grand Order** Griffin (3E)
 ♣ The year: AD 2017, the last era in which magecraft still thrives. The Chaldea Security Organization was founded to ensure the continuation of human history. They survey a world which magecraft couldn't observe and science couldn't measure all to prevent the certain extinction of humanity. But one day, the promising future disappears—and a singularity in Fuyuki City is the source of the disruption. Chaldea issues an order to explore, investigate, and possibly destroy this singularity – a quest for the Holy Grail, the Grand Order! (dubbed in English)
- 220 The Adventures of Rocky and Bullwinkle (22min)** ArisiaTV
 📺 The Ruby Yacht (episode 1 of 3)—Our friends discover a bejeweled toy boat.
-
- 2:00pm**
- 221 Vampire: The Masquerade (4hr)** Alcott (3W)
 ♣ Play as one of the last survivors of three Sects of Vampire kind, once mortal enemies now desperate last survivors at the end of the supernatural world. Attempt to survive or meet the end on your own terms. Role play to focus on personal horror, politics and moral philosophy. Decide the fate of what might be the last night of your kind. Meet the local Mind's Eye Society group and build connections with one of the longest running World of Darkness societies. New players welcome, characters provided. *Krista Parker (m)*
- 222 New World Magischola House Rivalry (2hr)** Harbor I (3E)
 ♣ See #1 for description.

- 223 **Everything in A Game of Thrones is Wrong (1hr)** *Grand CD (1W)*
Athena School of Arms presents: Hollywood and TV are notoriously bad at depicting the medieval setting correctly. Combat and warfare in medieval-ish settings for both fantasy and historical movies and books are woefully misleading. Swords aren't heavy, armor worked, and longbows didn't rule the battlefield. Personal combat and the conduct of war through the ages will be discussed to expose these myths. *Steven Hirsch*

2:30pm

- 224 **Evangelion—It All Returns to Nothing (Debate!)** *Adams (3W)*
Evangelion needs no introduction. Since it aired, it has been copied, parodied, turned into endless merchandise, and been enshrined in the anime canon. It even continues to this day in the form of the Rebuild films. But despite its influence and popularity, anime fans do remain polarized on its legacy and its merits. Do the show and films still hold up? Join our panelists as they debate whether Evangelion deserves the praise it's been given over the years, or if its flaws outweigh its merits. *Ben "Books" Schwartz (m), Zachary Clemente, Colin Janson, Juliet Kahn, Mike Toole*
- 225 **Love in Print: Romance Comics Through the Ages** *Bulfinch (3W)*
Blossoming in the post WW II era, Romance Comics provided an escape for those looking for drama and passion in their reading experience. The genre continued to flourish and fade throughout the years as tastes and trends in comics changed. Now they blossom forth once again through manga, independent books, and web comics. Our panelists will discuss the history and return of this unique corner of comics. *Alexa Dickman (m), Robin Brenner, Ellen Cheeseman-Meyer, Alisa Kwitney*
- 226 **Designing the Impossible** *Douglas (3W)*
You'll be hard-pressed to find anatomical guides for fantastical creatures and blueprints for future-tech. Despite this, fantasy and sci-fi artists regularly depict impossible subjects that still manage to feel believable. Our panelists will discuss the techniques they use to bridge the gap between real-world concepts and their wondrous counterparts. *Scott Lefton (m), Lisa Hertel, Ashe Samuels, Christopher Sheldon-Dante, Nightwing Whitehead*
- 227 **Yoga & Juicing Isn't Fixing This** *Faneuil (3W)*
Disability and chronic illness doesn't just "get better." At some point, we accept that we live with this for the rest of our lives, and figure out how to cope and enjoy what we have. We'll tell stories about the amusing and surprising things we see, and how we deal with it all. *Karen Purcell DVM (m), Leo d'Entremont, Lenore Jean Jones, Quill Shiv (Corinne Luz), Heather Urbanski*
- 228 **Dealing with Crisis in Conrunning** *Hale (3W)*
A Guest of Honor goes missing. Your hotel contract doesn't actually say quite what you thought it did. What crises have our panelists experienced while working as conrunners, and how did they handle it? We're not just sharing horror stories, we'll also talk about the ways you can prepare for the unexpected so that you can handle a crisis when one comes up at the most inopportune moment. *James Meickle (m), Colette H Fozard, Jesi Lipp, Elizabeth McCarty, Noel Rosenberg*
- 229 **The Year in Science—2017** *Burroughs (3E)*
A compendium of the top science stories of the year! This annual panel looks out at space, down at particles, around at medicine, and in at psychology! And that's never all! *Mark L Amidon (m), David E. Brahm, Dr. Pamela Gay, Abby Noyce, Hannah Simpson*
- 230 **Kumihimo Workshop** *Independence (3E)*
Kumihimo is a Japanese braiding technique used to make decorative cords, such as the obi jime used to secure the obi worn with kimono. Students will learn the 8 warp round braid and begin work on an obi jime to finish at home. \$10 materials fee. Limit: 15. SIGN UP IN PROGRAM NEXUS *Jennifer Old-d'Entremont (m)*
- 231 **Mutant Chronicles: Siege of the Citadel (4hr 30min)** *Harbor I (3E)*
In this dramatic adventure game, you command a team of brave Doomtroopers. They are sent to strike deep into the Citadel of the Nepharite Alakhai, whose corrupt Dark Legion is trying to conquer the Solar System. It is here, deep within the Citadel that your Doomtroopers must battle Alakhai's Dark Legion, perform perilous missions, and outdo the other corporation teams, in a heroic stand to save Mankind. This 1993 competitive co-op game features tactical combat with miniatures.
- 232 **Teenage Mutant Ninja Turtles: Shadows of the Past (3hr)** *Harbor I (3E)*
Come try your hand as Leo, Donnie, Raph or Mikey and take on the evil Shredder and his Foot clan. IDW Games' TMNT: Shadows of the Past is co-op scenario-driven board game in which the players play as the turtles and their friends vs a Game Master in 60-90 minute missions based in the universe of the IDW comic book. We will play through two scenarios, in which success or failure in the first changes the setup of the second. *Rick Bergeron*
- 233 **Codenames (boardgame) (1hr 30min)** *Harbor I (3E)*
Codenames is a social word game with a simple premise & challenging game play. Two rival spymasters know the secret identities of 25 agents. Their teammates know the agents only by their codenames. The teams compete to see who can make contact with all of their agents first. Spymasters give one-word clues that can point to multiple words on the table. Their teammates try to guess words of their color while avoiding those that belong to the opposing team. And everyone wants to avoid the assassin.
- 234 **Powergrid: The First Sparks (1hr 30min)** *Harbor I (3E)*
This game distills the dynamic and feel of a power grid to a paleolithic society without money or energy. Picture humanity developing after the monolith first visited. Food is your money and technologies help you hunt and gather more food, so you can grow your tribe. The winner is the person with the most tribe members on the board at the end of the game.
- 235 **Electronica in Art Show** *Harbor III (3E)*
An informal performance by one or more of our Minstrels. *Aaron Emmanuel, Nora Maynard*
- 236 **Mosaic—PoC & Ally Meet Up** *Otis (2W)*
Come hang out with people of color and allies in a welcoming and inclusive space! Chat about the con and make new friends. Discuss ways fandom (including Arisia) can work to be more actively inclusive of fans of all backgrounds. If so inclined, talk about what can be done at Arisia to honor Dr. Martin Luther King Jr's birthday. *Benjamin Chicka, Diana Hsu, Victoria Sandbrook*
- 237 **Sing-along: Funny Songs** *Paine (2W)*
Participatory sing-along (words provided). Come sing along with some of the funniest songs, filk or otherwise, that we could find! Note that this is not a specifically all-ages event, so "funny" doesn't necessarily mean "funny for kids". Lyrics will be either projected or handed out so everyone can join in. *Nat Budin (m), Danny Miller, Mercy Van Vlack*
- 238 **Cartoons (Looney Tunes) (30min)** *Revere (2W)*
Classic cartoons.
- 239 **What Do You Mean, 10 and Up? (3hr)** *Hancock (2W)*
Have you been playing board games that say "10 and up" since you were 6? Wish you had? Come play with us. We will teach and play some board games intended for adults but accessible to children with a knack for board gaming. Feel free to bring your own (reasonably short) games. *Nicole Robinson (m), James Cronen*
- 240 **Kids' Tour of the Art Show** *Hancock (2W)*
Come learn about the Art Show—and then head over to take a tour and vote for your favorite art! *Aimee Bouchard*
- 241 **Beyond Hogwarts: A Young Fan's Reading List** *Hancock (2W)*
Harry Potter was great, but there are a lot more fantasy and science fiction books out there for kids and young adults. What is out there for kids that doesn't insult the intelligence, but also doesn't fly over the heads faster than a Firebolt? *Aurora Celeste (m), Emma Caywood, Dianna Sanchez*
- 242 **All About Poi** *Webster (2W)*
Poi is a performance art in which a ball or balls suspended from a length of flexible material, usually a plaited cord, are held in the hand and swung in circular patterns. In this class, you will create practice poi and learn some basic dance moves. *Forest Handford (m), Michelle Wexelblat*



- 243 Dern Grim Bedtime Tales & Other Stories** *Webster (2W)*
 ★ Gather 'round to listen to Daniel Dern read from his *Dern Grim Bedtime Tales (Few Of Which End Well) & Other Stories*, like "The Boy Who Didn't Like His Food Touching Each Other", "The Girl Who Put Off Cleaning Her Room A Little Too Long, Oh No!", "The Girl Whose Mama Was A Kangaroo", and his ever-popular "If You Give A T. Rex A Cookie". *Daniel P. Dern*
- 244 Driving Mr. Wednesday: American Gods** *Marina 1 (2E)*
 2017 saw Neil Gaiman's 2001 novel *American Gods* adapted for television. His tale of old gods vs. new, and the people swept up in their ongoing struggles, found itself ideally suited to showrunner Bryan Fuller's iconic visual style. Join the panel as they discuss how they thought the series fared as an adaptation, where the second season may find Shadow Moon heading, and when exactly we're going to get to the House on the Rock. *A.J. Odasso (m), Emperor Joey-I, Ryan Leonard, Andy Rosequist, Damarie Aurora Underhill*
- 245 How it Ends the Last Time: Broken Earth Trilogy** *Marina 2 (2E)*
 With *The Stone Sky* published in August, N.K. Jemisin's Hugo Award-winning Broken Earth Trilogy comes to an end. The first and second books, *The Fifth Season* and *The Obelisk Gate* have now both won the Hugo Award for best novel, two years in a row. Panelists will discuss the arc of the trilogy, the standout moments of each book, and the impact this series has had on the genre. *Julia Gilstein (m), Jacqui B., Daniel Brian, Megan Kearns, David Weingart*
- 246 How to Create a Bad@ss Protagonist** *Marina 3 (2E)*
 What makes a character Badass? This panel will outline the building blocks of a badass protagonist—one who is active, unusual, and has something to overcome in the story. Learn the "Badass" ingredients, how you can apply them to your OWN protagonist or supporting character, how a badass character can help you strengthen your plot or theme, and what are the pitfalls when every character is a badass? *Andrea Hairston (m), Kel Bachus, Hillary Monahan, Amy J. Murphy, John Sundman*
- 247 Basic Stage Makeup** *Marina 4 (2E)*
 There's a tremendous difference between makeup worn every day and makeup for the stage. Good makeup will enhance even the simplest costume walk-across. Discover how simple the basic techniques are. We'll cover techniques for a variety of skin tones and characters. Learn what supplies you can pick up at any drug store and get an idea about where to start experimenting with the really good stuff. *Gaia Eirich (m), Marlin May, Ryan Pagella, Carol Salemi, Raven Stern*
- 248 En Garde! SCA Rapier Fencing Demo (1hr)** *Commonwealth (1W)*
 ✕ Ever wish you could duel like the Three Musketeers, swashbuckle like a pirate, or fight in a tavern brawl? Fencers from Barony of Carolingia — Boston's local Society for Creative Anachronism (SCA) group — will demonstrate 16th & 17th Century rapier techniques. Spectators will experience the duel and group melees up close, and see how historical sword fights differ from the world of Hollywood adventure. *Meg Swanton (m), J.M. Aucoin, Ilene Boucher, Tom Boucher, Jeanne Clifton, Genevieve Coombs, Rowan Hershberger, Doug Kozlowski, David Ludwig, Dan "Grim" Marsh, Matthew Murphy, Alexandre Quesnel, SCA Rapiers, Kate Sokol, Whitney Sternberg, Daniel Vildoso, Timothy Walsh, Matt Zurschmeide*
- 249 Eastern European/Balkan/Klezmer Tunes in Lobby** *Other*
 🎵 An informal performance by one or more of our Minstrels. *Max Rothman, Yaron Shragai*

2:45pm

- 250 Gundam Thunderbolt: December Sky** *Griffin (3E)*
 🎮 The One Year War isn't over yet! In the treacherous Thunderbolt Sector, a patch of space dominated by the ruined Moore Colony, a unit of Federation troops made up of Moore survivors struggles to reclaim their homeland. On the other side, the Zeon have deployed an experimental pilot team of badly wounded combat veterans with prosthetic limbs, the Living Dead Division. Aces Io Fleming and Daryl Lorentz are on opposite sides, and they

know just one thing: they're destined to kill each other! (dubbed in English)

3:00pm

- 251 3DS Street Pass Meetup (1hr)** *Carlton (3E)*
 🎮 Bring your own 3DS and Street Pass with other gamers!
- 252 Marvel vs Capcom Infinite Tournament PS4 (2hr)** *Carlton (3E)*
 🎮 Compete in a Tournament where we finally answer the age-old question: Who would win in a fight, Rocket Raccoon or Megaman?!
- 253 The Adventures of Rocky and Bullwinkle (22min)** *ArisiaTV*
 📺 The Ruby Yacht (episode 2 of 3).

3:15pm

- 254 Moonwalk (1hr)** *Revere (2W)*
 🎬 This film was made by Theo Kamecke on contract to NASA and shot during the Apollo 11 mission. It was made for theatrical release, but by the time it was ready for theatres there was little interest and so it sat in vaults for many years. This film includes a lot of footage that was never used elsewhere and seldom seen. We have a 16mm print of the abbreviated 1-hour version on loan from the Marshall Spaceflight Center archives. This is a beautiful and artistic view of the pinnacle of the Space Race.

3:30pm

- 255 Mrs. Hawking, Part IV: Gilded Cages (1hr 30min)** *Grand B (1W)*
 London, 1884—Mrs. Hawking returns! For 25 years, our hero has battled injustice as the Lady's Champion of London. But it has been a difficult path that led her to her life's work as a superhero, and finally the truth behind Mrs. Hawking's discovery of her calling will be revealed. As she takes on a case like none she's ever tackled, against an enemy beyond any she's ever faced, the struggles and mistakes of her past have come back to haunt her. More information at www.mrshawking.com. *Phoebe Roberts (m), Jack Cockerill, Lori-Anne Cohen, Lucas Commons-Miller, Kay Coughlin, Sara Dion, Travis Ellis, Jackie Freyman, Bernie Gabin, Stephanie Haddad, Mrs. Hawking, Zoey Howe, Naomi Ibatistas, Sarah Jenkins, Sam Jones, Matthew Kamm, Arielle Kaplan, Cari Keebaugh, Christian Krenek, Michael McAfee, Anna Munch, Damien Murray, Jeremiah O'Sullivan, Isaiah Plovnick, Andrew Prentice, Casey Roberts, Circe Rowan, Sara Smith, Renee Walsh*
- 256 Hallucinating Shakespeare, V2.0 The Ted Talk (1hr)** *Grand CD (1W)*
 Hallucinating Shakespeare is a manic romp through meta-Shakespeare. Michael Anderson does a wild image-backed Ted Talk on baseball chatter, stage malfunction, and 50 other things you didn't know about the Plays in 50 minutes. *Michael Anderson (m)*
- 257 Renaissance Ball (1hr 30min)** *Commonwealth (1W)*
 Come join in a variety of lively dances from the European Renaissance (15th—17th centuries), suitable for historical or LARP events. Everything will be taught, and no previous experience is required. If you have costuming from the period that would be great, but it's absolutely not necessary. (This is the annual event where we often find a stormtrooper dancing a stately pavane with a warrior princess.) Sponsored by the Society for Creative Anachronism. *Mark "Justin" Waks (m), Marion Anderson, The Waytes of Carolingia, Chris Cotsapas, Tom Courtney, Troy Daniels, Lisa Koch, Marnen Laibow-Koser, Thomas Natoli, Deirdre Rees, Robert Rossi, Annette Somers, Craig Stanfill, Susan Weiner, Jesse Wertheimer*

- 258 Mrs. Hawking, Part IV: Gilded Cages (1hr 30min)** *ArisiaTV*
 📺 (broadcast of live event)

4:00pm

- 259 Victorian Costuming** *Adams (3W)*
 We'll talk about dress from all social classes, from everyday clothing to formal wear, as well as the foundations that made the silhouette. Learn about the progression of fashion through the era. Includes topics such as Victorian moralism and the effects of politics and technology on the fashions of the age. *Barbara M Pugliese (m), Lily Fehler, Catt Kingsgrave-Ernstein, Mark Millman, Antonia Pugliese, Nightwing Whitehead*
- 260 SFF Relationship Goals** *Bulfinch (3W)*
 SFF doesn't always have the best reputation when it comes to



depicting romantic relationships, but that doesn't mean that respectful, loving partnerships are nowhere to be found. In this panel, we will explore the good ones, where to find them, and what commonalities they might share. What can authors do to feature good relationships in their stories? *Julia Rios (m), E. C. Ambrose, Grant Carrington, Diana Pho, Meredith Schwartz*

- 261 **Ask Us About Our Feminist Comics Agenda!** *Douglas (3W)*
Go on, we dare you! That's right fellas, all us mean ol' feminists are coming to your house and we're gonna rip up those sexist, misogynistic comics you love so much! Except not really, but we do want to talk about the continuing problems that comics seem to have with letting female characters and creators have a voice, let alone exist. If you're wondering why we still need to have this panel, please do show up and find out! *Donna Martinez (m), Alexa Dickman, Ellie Hillis, Juliet Kahn, Jet Levy*

- 262 **10 Things I Wish I'd Known Before My First LARP** *Faneuil (3W)*
There are many, many opportunities for LARPing in New England and around the world. The panelists will discuss how to find the right LARP for you, and how to get yourself started. They will talk about the lessons they learned the hard way, on everything from etiquette to casting, to help you get started on the right foot. *Shoshana Traum (m), Anna R Bradley, Nat Budin, Adria Kyne, Ben "Books" Schwartz, William C. Walker*

- 263 **Ship It Safely** *Hale (3W)*
Creating cool stuff is only half the battle—once you're done, you need to get your work where it needs to go, whether that's across town or across the country. Our panelists will discuss their shipping woes and provide tips and tricks to help your hard work arrive on time and in one piece. *Scott Lefton (m), E. J. Barnes, Lisa Hertel, Johnna Y Klukas*

- 264 **Technology's Not a Cure: Disability in SFF** *Burroughs (3E)*
Uncanny Magazine's *Disabled People Destroy Science Fiction* Kickstarter reached almost all of its stretch goals, and completed funding. *Defying Doomsday*, an anthology of post-apocalyptic survival fiction that focuses on disabled characters, was published in 2016. The conversation around disability in SFF is growing, but there are still many problems and problematic tropes in common use. Where do we, as a genre, need to go to create a better genre for disability representation? *N.S. Dolkart (m), Bekah Anderson, LJ Cohen, LB Lee, Elsa Sjunneson-Henry, Tikva (raycho)*

- 265 **Momotaro: Sacred Sailors** *Griffin (3E)*
As the Pacific War of the 1940s picks up, Japan is defended from nefarious western invaders by the noble Momotaro and his brave animal friends. Momotaro, Sacred Sailors was Japan's first feature-length animated film. A notable accomplishment for its time, the project was funded by the Navy Ministry of Japan during World War II, along with another early masterpiece, *The Spider and the Tulip*. These films are presented as milestones of the Japanese animation industry and historical artifacts of World War II.

- 266 **Wild About Craft Foam!** *Independence (3E)*
Making masks and accessories with craft foam workshop. Sewing not really your thing? Want to start small/cheap? Find sources of inspiration, discuss techniques, and create something of your own. Limit: 15. SIGN UP IN PROGRAM NEXUS *D. Little (m)*

- 267 **D&D 5th Edition: City on the Edge (6hr)** *Harbor I (3E)*
See #3 for description.

- 268 **Pandemic—Trauma Center Edition (1hr 30min)** *Harbor I (3E)*
The GUILT viruses are running rampant across the globe and it's up to Derek Stiles and the talents of the world renowned Caduceus USA staff to find the cures. Come join us for a fan-made mask of the original Pandemic game and On The Blink expansion. SPOILER WARNING: You don't have to be familiar with Trauma Center to play but be warned, there will be spoilers.

- 269 **Tactile Tour of the Art Show** *Harbor III (3E)*
The use of touch can stimulate the imagination and help complete your mental image of a work of art. This guided tour allows access to selected art in the Art Show to do just that.

- 270 **Historical Fencing Demonstration and Class (1hr)** *Otis (2W)*
Characters in the perilous worlds of steampunk study a variety of martial arts. Whether to fight off ruffians, prepare for a duel at dawn, or recreate elegant weapons of a less civilized age, the people of our world's Victorian era did too. Join Dr. Ken Mondschein, Maître d'Armes Historique, author of "Game of Thrones and the Medieval Art of War" and his students from WHS present an exhibition of historical martial arts, followed by a hands-on class in Victorian greatstick fencing! *Ken Mondschein (m), Fletcher Bullock, Jenna Costigan, Jennifer Cote-Larkin, Sandy Coyne, Elizabeth Craun, Ian Crowe, Sarah Dean-Cushman, David Foster, Josh Harger, Patrick Huse, William Kilmer, Zack Kochanski, Bryan Larkin, Ian Mauriello, Donovan Neiford, Brittney Noble, Cheryl Noronha, Chris Palagi, Worcester Historical Swordsmanship*

- 271 **Traditional Ballad Bingo** *Paine (2W)*
Participatory themed song circle. Join the fun as attendees (that's you!) take turns performing traditional ballads for the assemblage. Listen carefully to mark your Ballad Bingo cards when you detect such classic tropes as drowning, pregnancy out of wedlock, or murder of a loved one. Compete for "valuable" prizes! Bingo cards will be provided, but it wouldn't hurt to bring a pen or pencil. *Angela Kessler (m), Jeremy H. Kessler, Zoe Madonna*

- 272 **An Introduction to Magic: The Gathering** *Hancock (2W)*
★ *Magic: The Gathering* is a collectible card game that has been around for over 20 years. Come learn a bit about the game and try it out for yourself. *Micah Schneider (m)*

- 273 **Classic Playground Games** *Webster (2W)*
★ Play some classic playground games with us! Red Light/Green Light, Mama May I, and Tag! *Abby Hafer, Naomi Hinchen*

- 274 **Magic Show: Daniel Dern** *Webster (2W)*
★ Come enjoy an exciting magic show by Daniel Dern. *Daniel P. Dern*

- 275 **50 Panels in 75 Minutes** *Marina 1 (2E)*
You write down panel titles at the beginning. We'll draw them out of a hat, and try to get through 50 panels in 75 minutes. *Kate Nepveu (m), Chris Brathwaite, Mark Oshiro, Jennifer Pelland, Andy Rosequist, Ashe Samuels*

- 276 **Judaism's Influence on SF/F** *Marina 2 (2E)*
Jewish theology and culture permeates SFF & fandom from popular comics to well-known science fiction stories, which filters down in unrealized ways to fandom. What effect has Judaism had on the development of SF/F and fandom in general? Join our panel of knowledgeable fen to learn about Jewish influences. *Michael A. Burstein (m), Steve Berman, Ariela Housman, Daniel M Kimmel, Sonya Taaffe*

- 277 **Doctor Who: State of the Doctor 2018** *Marina 3 (2E)*
After some time away, *Doctor Who* returned to our screens this year, bringing with it a well-received new companion, the return of not one but two Masters, and a dramatic regeneration from the popular Twelfth Doctor, Peter Capaldi. Join the panel as we break down the season, get into depth with regards to companion Bill Potts, and wrap up the Steven Moffat era! *Andy Hicks (m), Sidney J Hackney, Hildy Silverman, Hannah Simpson, Gabriel Valdez*

- 278 **Writing Diverse Urban Fantasy** *Marina 4 (2E)*
Urban Fantasy is one of the hottest-selling genres, but how do you nail the diversity and vibrancy of an urban setting, and then extend it into your non-human characters and worldbuilding? Our panelists will discuss who are the people in your neighborhood, how to make the city itself a character, how to RESPECTFULLY weave other people's cultures into your story, pitfalls to avoid, and how to extrapolate a realistic urban setting and characters to your un-real science fiction or fantasy story. *Andrea Hairston (m), Mikki Kendall, Victoria "V.E." Schwab, W. B.J. Williams, Keith Yatsushashi*

- 279 **Fiddle Tunes in Lobby** *Other*
An informal performance by one or more of our Minstrels. *Charlotte Morgan*



4:15pm

- 280 **Space (15min)** *Revere (2W)*
 We've shown documentaries from the NASA archives for the past 20 years, but here is the first Soviet film we've been able to obtain about the space race. Presented in 16mm with English dubbing.

4:45pm

- 281 **Detective Dee & The Mystery of the Phantom Flame (2hr 15min)** *Revere (2W)*
 When members of Empress Wu's court start bursting into flames, it's up to disgraced Detective Di Renjie to solve the mystery. Shown in Mandarin with English subtitles.

5:00pm

- 282 **Rocket League 2v2 Tournament (2hr)** *Carlton (3E)*
 Bring a teammate or meet a new friend and play the mix of Soccer and Car Racing in Rocket League for PS4!
- 283 **Saturday PM Yoga (1hr)** *Otis (2W)*
 This posture sequencing guides you through poses/asanas in a mindful flow designed to source all our movement from deep strength. We will practice strategies to lengthen & loosen stubborn hamstrings & hips, eliminate pain & compression in the lower back and neck, and create opening and flexibility in your upper back and shoulders. Careful attention is shown to awareness of proper posture and breathing/pranayama while in transitions & stillness. Please bring your own yoga mat, straps, blocks. *Eric Bornstein (m)*
- 284 **Princess Bride—Shadowcast Performance (2hr)** *Grand CD (1W)*
 A show sure to make you believe in true wuv—to miss it would be inconceivable! The Tesseracte Players return with their version of this classic—a new family-friendly Arisia tradition. *Glenn MacWilliams (m), LJ Andrews, Jessica Lee Annis, Harley Bean, Kevin Benoit, Tesseracte Players of Boston, Holly Brady, Patrick Connolly, Sandy Cronin-Tassi, Evie Da Rosa, Ken Davis, Sara Dion, Ruth Ferrick, Doug Fitzgerald, Maggie Flanagan, Brianna Guerin, Ashley Haslam, Jakki Hicks, Rachel Howell, Robyn Jareth, Kendra Jendro, Peter Kukolich, Amy Lake, Arthur Laurie, Amy Macabre, Nikki Marie, Jacob Martino, MacKenzi McNeely, James Mobius, Hope Moore, Samantha Murphy-Cripps, Amber Pelkey, Melissa Perreira-Andrews, Genna Rosa, Jon Steiner, Tori Sviokla, Kyle Tassi, Leah C Walker, A J Watts, Chaz Whitten, Michael Wilcox, Keith Yampanis*

5:05pm

- 285 **The Middleman: The Pilot Episode Sanction (42min)** *ArisiaTV*
 Wendy gets recruited by a secretive agency after they see her keep her cool after being threatened by a body parts monster. Her first assignment with the Middleman is getting to the bottom of Genetically Enhanced Gorillas who first are going to take out the mob and then take over the world. (2008)

5:15pm

- 286 **In This Corner of the World (2hr)** *Griffin (3E)*
 The award-winning story of In this Corner of the World follows a young lady named Suzu Urano, who in 1944 moves to the small town of Kure in Hiroshima to live with her husband's family. Suzu's life is thrown into chaos when her town is bombed during World War II. Her perseverance and courage underpin this heart-warming and inspirational tale of the everyday challenges faced by the Japanese in the midst of a violent, war-torn country. (subtitled in English)

5:30pm

- 287 **First Steps for New Costumers** *Adams (3W)*
 So you want to be a costumer, but don't know where to begin? Then this panel is for you. Our group of veteran costumers tell you how to get started in the hobby with, everything from tips and tricks to demystifying the terms and expectations that are out there. We all had to start somewhere, so let us help you do the same. *Jennifer Old-d'Entremont (m), Sith Lantern Cosplay, Anastasia Holt, Marlin May, Sarah "Tashari" Morrison, Jamila Sisco*

288 **Depicting Diversity in Visual Art***Douglas (3W)*

Most figure drawing techniques are based on an idealized human form. This simplifies the drawing process, but it often leaves artists ill-prepared for representing characters of diverse age, size, gender, ethnicity, ability, etc. How can artists practice representing more diverse characters, and how can art education be improved to help them learn these skills? *Ariela Housman (m), Angela DeCarlis, Buzz Harris, Olivia Li, Mercy Van Vlack*

289 **Games in Education***Faneuil (3W)*

Humans learn best by doing, and games of all sorts can allow us to experience "doing" in a safe and managed way. This panel will explore the many ways in which games can be used for education, both for teaching basic life skills and more specific ones, to children and adults. *Rebecca Slitt (m), Stephen R Balzac, Melissa Carubia, Susan Weiner, Scott Wilhelm*

290 **Teen Unconference***Hale (3W)*

See #171 for description.

291 **Fan Culture, Boundaries, and Harassment***Burroughs (3E)*

Mikki presents her lessons learned on how fandom can be its own worst enemy. Bring popcorn and expect her to take no prisoners. *Mikki Kendall*

292 **Chainmail 101: European 4 in 1 Weave***Independence (3E)*

Learn to make this popular pattern, used in jewelry and armor. We'll make an easy bracelet, and discuss adapting the pattern for your needs. This is a beginner class. Materials kits available for \$5.00 in the workshop. Arisia will provide pliers for in-class use. Space is limited to 15, please sign up in Program Nexus before the workshop. *Liz Cademy (m), Jonathan Cademy-Pfeffer*

293 **Open Jam: Anything Goes***Harbor Prefunction (3E)*

- An open tune & song jam with some of our Minstrels. May include rock, blues, bluegrass, English, Celtic, Balkan... Bring it on! NOTE: This session may run long if there's interest. *Alec Heller, Marnen Laibow-Koser, Daniel Raine, Yaron Shragai, Aaron Tornberg*

294 **Red Dragon Inn (Session 1 of 2) (4hr 30min)***Harbor I (3E)*

- So, you're an adventuring group who's just gotten back from an adventure. You and your adventuring buddies are just chilling in the inn, so what do you do? Why, you drink, fight, and gamble till there's only one of you standing, of course! Come play as one of many heroes with diverse specialties and try to be the last one standing. *Kfir Wexelblat*

295 **Lurking Shadows (Vampire 20th ed) (4hr 30min)***Harbor I (3E)*

- See #47 for description.

296 **UberCarcassonne (4hr 30min)***Harbor I (3E)*

- There are a lot of expansions for Carcassonne. Have you ever wondered what it would be like to play with far more of them than is really sensible? This is your chance to find out! Some experience necessary (have played this or similar games before) *Julian Lighton*

297 **Savage Worlds: Children of the Apocalypse (3hr)***Harbor I (3E)*

- Experience Savage Worlds! In this Renaissance-era fantasy adventure, the characters return from a treasure-hunting expedition only to find chaos unleashed in their home town. What is the origin of the strange creatures attacking the city, and how can they be stopped? *Scott Marchand Davis*

298 **Physical Disability & Fandom Gathering***Paine (2W)*

Living with a visible or invisible physical disability poses a variety of challenges and experiences. Arisians with physical limitations are invited to share a safe space and speak freely about their experiences in Fandom. *Bekah Anderson, Tikva (raycho)*

299 **Diamond-Breaking: On Comics Publishing***Marina 1 (2E)*

Comics in the US are going through growing pains, with the rise of a much larger audience base that is less willing to navigate the tedious waters of the direct market (single issues). Let's talk about the intersections of comics distribution, publishing models, target audience, and formats as a means to discuss what American Comics are now and some things we'd like to see it become. *Zachary Clemente (m), Robin Brenner, Ed Fuqua, Morgana Hartman, Shannon Watters*

300 Fantasy that Speculates *Marina 2 (2E)*
Fantasy lands such as Westeros or Stillness, with their dramatic variations in climate or seismic activity, provide a fertile ground for speculation within the story. The Stillness plans ahead and takes these factors into account; Westeros does not. Why? This panel will discuss speculation in fantasy, which stories are more speculative, and how fantasy can extrapolate from its premise. *James Hailer (m), Debra Doyle, Ruthanna Emrys, Victoria Sandbrook, Victoria "V.E." Schwab*

301 The Truman Show at 20 *Marina 3 (2E)*
In 1998, Truman Burbank, a suburban American everyman with a decent job and stable marriage, began to suspect that something just wasn't...right. 20 years after the fact, we'll use comedy, poetry, storytelling, and film criticism to take a deeper look at the implications of the world established in the iconic film, and explore how being the reality star of the world's most famous TV program has in many ways morphed from nightmare to aspiration for millions of people. *Wes Hazard*

302 Arisia Pitch Mania! A Competition For Your Story *Marina 4 (2E)*
Bring the first page of your story to our Arisia pitchapalooza to read aloud until one of the judges says 'stop!' Learn what people who vet fiction for a living think of your story, get some feedback, and learn from the mistakes and triumphs of your fellow writers. The winner will be determined by the panel of judges from all of the first pages that are read all of the way through. *Kate Kaynak (m), Gordon Linzner, Leigh Perry, Alex Shvartsman, Hildy Silverman*

303 Waltz Class (30min) *Commonwealth (1W)*
Waltz is an elegant partner dance that is done in triplets. We will cover basic timing and figures that will get you moving across the floor with grace. This will be a beginner waltz lesson, in which people will change partners frequently. All experience levels are welcome and it is not necessary to bring a partner. 1-2-3 WALTZ! *Clayton Jennings (m)*

6:00pm

304 PFS: No Response from Deepmar, Part 2 [Lvl 7-9] (4hr 30min) *Harbor I (3E)*

No Response from Deepmar—(Levels 7-9) A hundred miles off the Chelish coast lies the remote island of Deepmar, where the House of Thrune sends prisoners to work in crystal mines, wresting valuable spell components from the depths of the earth. A month ago, all contact with the penal colony ceased, and now someone must discover what mysterious fate has befallen the prisoners and guards of this isolated mining operation...

305 Starfinder 1-04: Cries from the Drift [1-4] (4hr 30min) *Harbor I (3E)*
 See #26 for description.

306 Pathfinder #8-13 What Sleeps in Stone (7-11) (4hr 30min) *Harbor I (3E)*
 See #26 for description.

307 Pathfinder: #8-21 Champion's Chalice Part 2 [1-5] (4hr 30min) *Harbor I (3E)*
 See #26 for description.

308 D&D Adventurers' League — Moor Trouble (2hr) *Harbor I (3E)*
 After the first expedition to locate an ancient tomb was ended by monsters, the SALT Consortium is doubling down. They are looking for adventurers to make their dreams come true, but the leader of the Consortium is hiding something. Will the characters be able to avoid the Man Slayer tribe that destroyed the first expedition, help Larazmu settle his internal struggles, and locate the tomb that they have been searching for without getting into Moor Trouble?

309 The Cutting Truth of the Sword (1hr 30min) *Otis (2W)*
 Athena School of Arms presents: A demonstration of cutting with a variety of real swords, along with other elements of advanced training. Immediately followed by hands-on lessons in either the Longsword or Broadsword. All equipment provided, no experience necessary. Advanced lessons available for students who have already done the basic lesson. *Andrew Kilgore (m), Robyn Alman, Athena School of Arms, Tyler Brown, Colleen Cannon, Matthew Coyle, Miranda Dobbs, Joseph Giuliano, Steven Hirsch, Ting Hsu,*

Julie Olson, Andrew Powers, Scott Riley, Cecilia Villero, Nathan Weston

310 Geeky Belly Dance (2hr) *Grand B (1W)*
From a galaxy far, far away, the geeky bellydancers return to Arisia once more! From Star Trek to Firefly, science fiction and fantasy have long been entranced by the shimmying undulations of bellydance. Join us as we explore brave new worlds of geeky bellydance fusion, featuring performances from some of infinity and beyond's finest dancers! *Samara Metzler (m), Iain Babeu, Diana Bellington, Mariah Bellington, Sam Blakey, Angela Bowen, Rachael Bulba, Victoria Chapman, Sarah Coflan, Gina DellaPasqua, Stacy Doray, Arlene Elkins, Edith Gabor, Rachel Gabriel, Danielle Guimond, Katherine Harris, Joyce Kahakalau, Jennie Lee, Heather Lundin, Savannah Luther, Melissa Maguire, Laura Markis, Whitley Marshall, Carly Mason, Sean Metzler, Sarah Miller, Michelle Nathan, Catharine Nichols, Maria O'Connor, Kelly Ramos, Diana Restrepo, Carol Rule, Lauren Schwartz, Angela Seeber, Amy Sinatra, Lori Sinatra, Tracie Slade, Geeky Belly Dance Troupe, Nova Wagg, Brianne Wall*

311 Waltz Session (30min) *Commonwealth (1W)*
Waltz is an elegant partner dance normally done in triple time. This will be an open waltz session, in which people are encouraged to change partners frequently. All experience levels are welcome and encouraged, and it is not necessary to bring a partner. *Clayton Jennings (m)*

312 Geeky Belly Dance (2hr) *ArisiaTV*
 (broadcast of live event)

7:00pm

313 The Search for the Snow Dragon (3hr) *Alcott (3W)*
 You play a wizard looking for the mythical and rare Snow Dragon, who seasonally journeys across the north pole from Siberia. The Snow Dragon is immensely powerful and cunning, confounding every expedition to document its cryptozoological properties, often fatally. You'll receive a character, then go from scene to scene experiencing disaster and ruin, deciding who lives and who dies. There is a high probability your character will die during the event, but that's all part of the fun. *Miranda Chadbourne (m)*

314 Yuri on Ice & Beyond: The Work of Sayo Yamamoto *Adams (3W)*
Everyone knows about Yuri on Ice, but what do you know about its director and her other works? Sayo Yamamoto has directed two other powerful series— Michiko & Hatchin, and Lupin the Third: The Woman Called Fujiko Mine. She's also worked as an episode director and storyboard artist on many different projects. Join us as we discuss the sensuality that ties her work together, and how her work explores themes and viewpoints rarely seen in anime. *Morgana Hartman (m), Feklar42, Colin Janson, Juliet Kahn, Mike Toole*

315 Teen Unconference *Bulfinch (3W)*
See #171 for description.

316 First People, Future Tales: Indigenous Futurism *Douglas (3W)*
Coined by Grace Dillon, who was inspired by the Afrofuturisms movement, Indigenous Futurism encourages Indigenous authors and creators to speak back to the colonialist tropes so prevalent in science fiction. What speculative topics resonate most for First Peoples? What perspectives do the authors bring to the genre, and who are some of the indigenous authors you should be reading? *Victor Raymond (m), Darcie Little Badger, Andrea Hairston*

317 The Fall of the House of Ideas or WTF Marvel!? *Faneuil (3W)*
For the last 20 years Marvel Comics has dominated the mainstream comics market. They often outpaced their Distinguished Competition with a massive output, clever marketing tactics and a hit Hollywood Franchise. Marvel was also seen as being more progressive, but things have taken a disturbing turn over the last few years. Is this a strategic move or commercial suicide for the once-lauded house of ideas? *Bob Chipman (m), Lisa Evans, Woodrow Hill, Sioban Krzywicki, Jonathan Woodward*

318 Young Adult Fantasy Reading *Hale (3W)*
 From Frankenstein to Fae, with a cameo from Cthulu. Authors will be reading their own original works of young adult and all-



ages fantasy. *Genevieve Iseult Eldredge, Robert B. Finegold, Alisa Kwitney, Alex Shvartsman*

- 319 **Steven Universe: We'll Always Find a Way** *Burroughs (3E)*
Steven Universe continues to be a show that deals uncompromisingly with issues around gender, childhood, and family in ways both unexpected and delightful (if not without the occasional problem). It's also telling a great long-form adventure story. We'll talk about all elements of this show in a panel that, like the show itself, will appeal to fans of all ages. *Kate Nepveu (m), Rachel Kenley, Brian Liberge, Julia Rios, Hannah Simpson*

- 320 **Productivity Journaling Workshop** *Independence (3E)*
Have you been hearing your friends taking up the virtues of a Bullet Journal? Do you find yourself wondering what this thing called a BuJo is? In this workshop we will go over the basics, start your own journal (or work one you already have if you have one), and go over some handy helpful hacks. Come ready to put pen to paper! Limit: 15. SIGN UP IN PROGRAM NEXUS. *Anna R Bradley (m)*

- 321 **WWE 2K18 Extreme Rules Tournament PS4 (2hr)** *Carlton (3E)*
Battle other players in an Extreme Rules WWE 2K18 tournament! Who will rule the ring and become Arisia 2018 WWE Champion?

- 322 **Clank! A Deck-Building Adventure (1hr 30min)** *Harbor I (3E)*
Clank! is a deck-building press-your-luck game for 2–4 players. Players must sneak into a dragon's lair and make off with as much loot as possible before the dragon catches and eats them! Will you creep along slowly and silently and grab just a little bit? Will you smash your way in at a dead run and try to leave with armfuls of treasure? Whatever you do, don't stay too long or the dragon is sure to catch you! *Taylor Heffernan*

- 323 **Pirate Songs** *Paine (2W)*
Participatory themed song circle. Arrr—Give us a song, mate! Bring your best pirate songs, be they gruesome, funny, or swash-buckling. *April Grant (m), John Borecki, Greykell (werewolf!!) Dutton, Jeff Keller, Kat Weiler*

- 324 **Hidden Figures (2hr 15min)** *Revere (2W)*
As the United States raced against Russia to put a man in space, NASA found untapped talent in a group of African-American female mathematicians that served as the brains behind one of the greatest operations in U.S. history. This film follows three of these women, known as “human computers”, as they quickly rose the ranks of NASA alongside many of history's greatest minds specifically tasked with calculating the momentous launch of astronaut John Glenn into orbit, and guaranteeing his safe return.

- 325 **A Wrinkle in Time and Entries into Fandom** *Marina 1 (2E)*
For many girls, A Wrinkle in Time was their first taste of science fiction, and the soon-to-be-released movie promises to introduce another generation to Madeline L'Engle's stories. What makes A Wrinkle in Time such a powerful entry into fandom, and what other stories – including books, movies, and videogames – have drawn people into fandom? And what impact does your entry into fandom have on what kind of fan you are and what kind of stories you love? *Dianna Sanchez (m), Jacqui B., Michael A. Burstein, Ashe Samuels, Rachel Silber*

- 326 **Fandom and Disability** *Marina 2 (2E)*
Many fen have disabilities, and they aren't always visible. Physical disabilities are not always easy to spot, and mental illness can easily go unnoticed by most people. What can conventions do to make sure every fan gets the full convention experience? What can all fans do to help their fellow fen who need it? How can we, as attendees and organizers, make our conventions more welcoming and inclusive? *A.J. Odasso (m), Bekah Anderson, Lenore Jean Jones, A Joseph Ross, Elsa Sjunneson-Henry*

- 327 **SETI: Lurk or Post?** *Marina 3 (2E)*
The Search for Extra-Terrestrial Intelligence (SETI) has been listening for alien radio signals for decades. Nothing has turned up. There is now a faction in SETI who wants to stop lurking and start trying to explicitly announce our presence, in hopes of getting replies. Others don't think this is a good idea. Is announcing our-



selves really desirable, or even wise? What do we gain by keeping quiet; what are the risks and gains of speaking up? How should this be decided? *Jeff Hecht (m), Corbin Covault, Greg R. Fishbone, Dr. Pamela Gay, Tom Wysmuller*

- 328 **Roleplaying Without Combat** *Marina 4 (2E)*
Ever wanted to run a social or political oriented campaign? Merchant-adventurers? Mysteries? Espionage? Romance? Experienced GMs and designers talk about adventure design and game systems intended to optimize everything besides combat. *Ellie Hillis (m), Joshua A.C. Newman, Dr. Lisa Padol, Caelyn 'inurashii' Sandel, Christopher Sheldon-Dante, Lisa J Steele*

- 329 **Luna's Dark Fantasy Cello in Lobby** *Other*
A performance by Luna of her unique and evocative music on electric cello. *The Wandering Cellist*

7:15pm

- 330 **The Dragon Dentist episodes 1-2 (2hr)** *Griffin (3E)*
Going into war against a dragon takes incredible courage, but even that danger pales in comparison to the hazards of young Nonoko's job. As a Dragon Dentist, she's charged with venturing into the jaws of the country's dragon protector to keep its pearly canines free of plaque, decay, and other debris. One day, Nonoko discovers an unconscious soldier between her dragon's teeth instead of a cavity, and she finds herself caught up in a series of events that have been foretold to bring disaster to her people! (dubbed in English)

7:30pm

- 331 **Teen Sword Fighting (1hr)** *Otis (2W)*
Swords! Swords for teenagers! Come learn sword-fighting! Teenagers will learn the martial art which was practiced by knights and sword masters in the medieval era. Class will focus on the medieval longsword, in the German martial tradition. *Mr. Ferguson (m), Damarie Aurora Underhill*

- 332 **Kadesh Flow (1hr)** *Grand CD (1W)*
The NPC Collective's Kadesh Flow is excited to bring sci-fi, anime, and video game inspired vocal and trombone sounds to Arisia 2018! Prepare yourself for dancing, head-bobbing, and soul-searching to nerdy hip hop, funk, and lyricism at its finest. *Kadesh Flow (m), Bonnie Decker, EyeQ*

- 333 **Anglo/Scottish Ceilidh (2hr)** *Commonwealth (1W)*
A fun social dance from England and Scotland with live music and caller. Squares, longways, circles and Contra lines all feature! *Alex Cumming (m), Carol Bittenson, Stephen Thomforde*

8:00pm

- 334 **Magimundi: The Vacant Chair (FATE) (5hr)** *Harbor I (3E)*
The Vacant Chair is a sprawling action and magic-filled adventure set during the final year of the American Civil War and paralleling real historical events with those that happened in the Magimundi, North America's hidden magical universe. You will find intrigue, treachery, strange beasts and stranger spells, both railroad tracks and ley lines twisted and wrecked by unstoppable armies, and—perhaps—the end of a great terror that threatens to up-end the world.

8:05pm

- 335 **The Middleman: The Boy-Band Superfan Interrogation (44min)** *ArisiaTV*
Everyone suspects that there's something subversive about boy bands. In this case, this boy band is not only capable of creating warp holes, but is willing to sacrifice the Earth to pull off their nefarious intergalactic crime. (2008)

8:15pm

- 336 **Sailor Moon R: The Movie (subtitled in English) (1hr)** *Griffin (3E)*
Long before Mamoru found his destiny with Usagi, he gave a single rose in thanks to a lonely boy who helped him recover from the crash that claimed his parents. This long-forgotten friend, Fiore, has been searching the galaxy for a flower worthy of that sweet gesture long ago. The mysterious flower he finds is beautiful, but has a dark side- it has the power to take over planets. To make matters worse, the strange plant is tied to an ominous



new asteroid near Earth! Faced with an enemy blooming out of control, It's up to Sailor Moon and the Sailor Guardians to band together, stop the impending destruction and save Mamoru!

8:30pm

- 337 **Fanservice Hellscape—A Critical Discussion** Adams (3W)
If you've watched anime, you've probably encountered fanservice. It's practically inescapable. And after watching enough shows, fans tend to become inured to it. But should they be? Streaming has provided a larger variety of shows than ever before, but fans must still navigate a minefield of kinks and sexual objectification to find shows that appeal to them. Panelists will discuss the role of fanservice in anime, how it affects the community, and the fanservice trash they love and hate. *Colin Janson (m), Hanna Lee Rubin Abramowitz, Marzell Barker, Juliet Kahn, Mike Toole*
- 338 **Teen Unconference** Bulfinch (3W)
See #171 for description.
- 339 **SF and the Feminine Elder** Douglas (3W)
As our population ages and more people are living longer lives of greater vigor, older folks remain underrepresented as protagonists in SFF. Older women, in particular, rarely appear even as supporting characters, and often only appear in trope-laden roles we've all seen before. What stories break this mold? What stories are there yet to be told for older women in SFF? How do the fem-of-center relate to technologies of life extension or body replacement? *Lisa Batya Feld (m), N.S. Dolkart, Greer Gilman, Andrea Hairston*
- 340 **Sexuality & the Superheroine Redox** Faneuil (3W)
A lot of the debate around female characters in comics centers around their sexuality. It's a contentious issue: can these characters truly have agency? What does it mean for a female character created and written by men to "own" her sexuality? Is there a difference between "empowered" fishnets and "degrading" ones, in the context of superhero comics? Can a fictional character be slut-shamed? Let's tackle these questions and more! *Gillian Daniels (m), Ed Fuqua, Jet Levy, Donna Martinez*
- 341 **Mixed Genre Reading** Hale (3W)
 Authors will be reading their own original works of fiction and non-fiction. *Stephen R Balzac, Abby Hafer, Tori Queeno, John Sundman*
- 342 **Winter is Here: Game of Thrones Season 7** Burroughs (3E)
We are nearing the end of the HBO TV adaptation of George RR Martin's novel series. Khaleesi has finally sailed to Westeros with her army and now grown dragons. What lies ahead for what's left of the Starks, Lannisters, and the survivors of season 6? Who is next in the ever increasing casualty list? What is the endgame for the series? And can anybody have something resembling a happy ending? *Mark W. Richards (m), Hannah Panek, Santiago Rivas, Sarah Smith*
- 343 **Immortal Politics (3hr)** Independence (3E)
 There are many immortals who still walk the earth hidden from public eye. One must wonder what happens when one brings a group of some of the most powerful beings together to discuss the fate of all humanity? Will they choose to destroy mankind, will they save us all, or will they be much too busy getting revenge for ancient crimes long forgotten by history? Participants will take the role of a powerful immortal in this Nordic-Style LARP setting. *Dori Schendell (m)*
- 344 **New World Magischola House Rivalry (2hr)** Harbor I (3E)
 See #1 for description.
- 345 **Now Everyone Get The F%\$# Out! (4hr 30min)** Harbor I (3E)
 Our game, Now Everyone Get The F%\$# Out!, is a fast-paced, screw-your-friends-over party game. You and your fellow players are college students trying to study for a final, but there's a huge dorm hall party happening where you live. The only way to get the partiers out and study is to make the other players' rooms more fun than yours, so the partiers will leave your room for theirs. Take control of the party and get everyone the F%\$# OUT!
- 346 **Dixit (boardgame) (1hr 30min)** Harbor I (3E)
 Every picture tells a story – but what story will your picture tell?



Dixit is the lovingly illustrated game of creative guesswork, where your imagination unlocks the tale. Players will use the beautiful imagery on their cards to bluff their opponents and guess which image matches the story. It's Apples-to-Apples meets surrealism!

- 347 **Polyamory Meetup** Otis (2W)
Come make connections with other members of the Arisia community who identify as polyamorous or engage in other forms of ethical non-monogamy. Commiserate about the challenges that are unique to people in non-traditional relationship structures. We want this to be a welcoming environment for people of all experience levels and those who are not open to more relationships at the moment—this is not the place to seek out a new partner or date. *Adri, Barbara A Woodward*
- 348 **SCA Bardic Circle** Paine (2W)
 Participatory themed song circle. Come sing the songs that are sung at bardic circles of The Society for Creative Anachronism: Songs from the middle ages, songs about the middle ages, songs about the "current middle ages", and other songs that don't really fit any of the above but are still sung by SCAdians. *Lee C. Hillman (Gwendolyn Grace) (m), Dan "Grim" Marsh*
- 349 **Nerf War: Revolution 3018 Session 1 (4hr)** Webster (2W)
 It is the year 3018. It has been 500 years since the fall of the Aearth Alliance. Its successor, the Terryn Empyre, rose to prove it was corrupt and sadistic, cruel and oppressive. After 500 years of the enslavement of all the known worlds and their indigenous people, the Revolution has begun. Freedom Alliance forces have come out of hiding and begun a war for their Freedom and Independence. Join the Revolution, choose your side. Cruel Empyrium Troopers? Or Courageous Allyance Freedom Fighters? *James Henderson (m)*
- 350 **When the Panel Goes Rogue...** Marina 1 (2E)
An off-topic panelist. An audience member who seems to think they're on the panel. An ineffective moderator. How do you address these situations when they arise? What is the role of the moderator, other panelists, and the audience itself? *Jonathan Woodward (m), Michael A. Burstein, Christopher K. Davis, Kate Nepveu, Heather Urbanski*
- 351 **Introduction to Asexuality** Marina 2 (2E)
Asexuals are people who do not experience sexual attraction (but who may experience romantic attraction). We'll discuss what asexuality is and is not, the umbrella of asexual identities, and talk about some common challenges asexual people face and why visibility matters. *Julia Gilstein (m), Darcie Little Badger, Feklar42, Sidney J Hackney, Jesi Lipp*
- 352 **Death Science: Autopsies, Cremations, & Burials** Marina 3 (2E)
Despite the taboos surrounding them, there is nonetheless much critical science surrounding post-mortem analysis and proper corpse disposal. Why do some doctors prefer to operate after the patient has died? How hot should crematory fires be, and what if the smoke gets in your eyes? What are the public health concerns for a proper burial? *James Meickle (m), Amy Chused, Alexander Jablovkov, James Macdonald, Lisa J Steele*
- 353 **Representation in Gaming** Marina 4 (2E)
Some forms of gaming have long had problems with representation, whether it be an absence of female characters (aside from ones in chainmail bikinis) or weirdly racist takes on historic events. Are things improving? What are the issues, and what can be done to improve them? *Caelyn 'inurashii' Sandel (m), Kel Bachus, Melissa Carubia, Games by Play Date, Victor Raymond*

9:00pm

- 354 **PMRP: Amok Time** Grand B (1W)
Join Captain Jane T. Kirk and the rest of the Enterprise crew in the Post-Meridian Radio Players' latest production: a genderswapped interpretation of Star Trek: The Original Series episode: Amok Time! This will be a live "old-time radio" style performance, complete with Foley sound effects! *Caitlin (m), Sarah Brinks, Brian Edgar, Kristen Heider, Adria Kyne, Kathleen Lewis, Michael Lewis, Michael Lin, Rosalind Martin, Liberty Mclead, Mindy, Post-Meridian Radio Players, Karen S., Liz Salazar, Pieter Wallace*

All panels are 75 minutes unless marked otherwise.

355 Murder Ballads (1hr) *Grand CD (1W)*
 Murder Ballads is a duo of singer-songwriters playing an eclectic blend of folk, blues, and occasionally even murder ballads. *Adam Fromm, Catt Kingsgrave-Ernstein, Marnen Laibow-Koser*

356 PMRP: Amok Time (1hr 30min) *ArisiaTV*
 (broadcast of live event)

9:15pm

357 Starship Troopers: Traitor of Mars (1hr 30min) *Griffin (3E)*
 C'mon you apes, you wanna live forever?! The bugs have breached Mars and the Federation's Fleet is too far away to help. It's up to Johnny Rico, Diz Flores, and the Federation's finest marines to save the planet. On the bounce, Troopers! The only good bug is a dead bug! (dubbed in English)

358 Coneheads (1hr 30min) *Revere (2W)*
 Cone-headed extraterrestrials Beldar and Prymaat find themselves in New Jersey after a recon mission for their home planet of Remulak goes awry. Stranded, they are forced to live as typical suburban humans. Beldar gets a job, and daughter Connie grows up to be a typical, if oddly shaped, teenager. When INS agents start investigating the family and Beldar receives sinister orders from Remulak, the Coneheads must decide where their allegiance lies.

10:00pm

359 Body Art and Modification in Fandom *Adams (3W)*
 Whether it's tattoos, piercings, or purple hair, body art and modification is rampant in fandom — or at least more common than what many of us see in our day-to-day lives. Our panelists will discuss how their fannish identities influence their choice of body modification, and vice versa. We'll also discuss what the future of body modification might look like, and what sorts of ideas and technologies we're excited to try out for ourselves. *Jaime Garmendia (m), Chris Brathwaite, Asher Kory, Cody Lazri*

360 Teen Writers Late-Night Slumber Party *Bulfinch (3W)*
 Teen writers — grab your writing journal and jammies for some late-night fun and writing games! Our YA authors will lead you through some time-honored slumber party favorites like Truth or Dare, Have You Ever, and create your own Mad Lib stories, all with a writer's twist, as well as Word Wars and other writing-adapted activities. Snacks, swag and prizes abound — the best freaky, funny, and/or fantastic story ideas win! *Anna Erishkigal (m), Jacqui B., Kaleigh Perkins*

361 No Safe Words: Writing Erotica 18+ *Douglas (3W)*
 There's no denying erotica is one of the hottest genres, but creating a story with memorable characters and riveting, unique sex scenes is harder than trying to find a billionaire shifter with six-pack abs who's into ménage-a-trois. This panel will tackle the nitty gritty of the genre and sex scenes in particular, including what makes a story sexy, creating chemistry, what's taboo, how to avoid cookie cutter characters, show an emotional story arc, and keep it fresh every single scene. 18+ *Rachel A. Brune (m), Genevieve Iseult Eldredge, Ed Fuqua, Rachel Kenley, Connie Wilkins*

362 Everybody vs. Everyone III: THE REVENGE! *Faneuil (3W)*
 LADIES AND GENTLEMEN! Once again, the time for battle has come! Bring your craziest, weirdest, wackiest ideas before our esteemed panelists and find out who's got the stuff to WIN IT ALL! What if Toph fought The Thing? What if Wonder Woman fought Red Sonja? Or Ambush Bug versus the Tick? YOU DECIDE! Well, no, actually our PANELISTS WILL DECIDE! *Ian Campbell (m), Kevin Cafferty, Alex Jarvis, Sioban Krzywicki, Pablo Miguel Alberto Vazquez*

363 Mixed Genre Reading *Hale (3W)*
 From alternate history to space operas, authors will be reading their own original works of fantasy and science fiction. *Timothy Goyette, James Macdonald, Suzanne Palmer*

364 We Got Movie Sign!: Mystery Science Theater 3000 *Burroughs (3E)*

After a Kickstarter campaign that wound up becoming the most successful media-related effort in its history, Joel Hodgson brought his creation back to an audience starved for the opportunity to see puppets snark at bad movies. With new host Jonah Ray, the return of MST3K was an immediate success story for Netflix and precipitated a live tour. Join the discussion as we go over the new episodes, argue about the new cast, and speculate what a twelfth season might bring! *Bob Chipman (m), Michael Bailey, Sidney J Hackney, Cassandra Lease, Dan Toland*

365 Jackbox Freeplay (3hr) *Carlton (3E)*

Compete with other players on your Smartphone and the projector screen! Games available to play include Drawful, Quiplash and more!

366 Bawdy Songs *Otis (2W)*

Unsuitable for children of all ages! Sing or listen in a moderated circle for songs that are suggestive, erotic, bawdy, raunchy, or just plain lewd. Bawdiness in any orientation is welcome, and songs may be as rude as you like—but rudeness in excess of cleverness is tacky. Note: If you think violence is clever, you're mistaken. *Jeremy H. Kessler (m), E. J. Barnes, John Borecki, Mercy Van Vlack*

367 Open Singing *Paine (2W)*

Come listen to and/or make music in this unthemed song circle. All types of music are welcome. Time permitting, everyone who wishes to lead a song will have at least one opportunity to do so. *Benjamin Newman (m)*

368 Introduction to Kink *Marina 2 (2E)*

There are a lot of different ways to practice Kink & BDSM. How can you get into it without getting in over your head? What can you do to stay safe while experimenting and exploring your own limits? We'll go over a few do's and don'ts so you can find new ways to explore sexuality. 18+ only. *Scratch (m), Marzell Barker, Michelle Driscoll, Mark W. Richards, Ellie Younger*

369 Poverty in SFF: Money Makes the Worlds Go Round *Marina 3 (2E)*

Space is expensive. Magic swords are made of rare metal. Evil pays well, but heroes are often from humble backgrounds. What is SF/F that dwells in the mean streets and the gutter like? What authors have taken the themes of poverty and want into their work? What is the future of poverty, and how do we see poverty represented in speculative fiction? *Sarah Smith (m), Ellen Cheeseman-Meyer, Alexander Jablovkov, Dr. Lisa Padol, T.X. Watson*

370 Ingress, Pokemon Go, and the Future of AR Games *Marina 4 (2E)*

Augmented Reality games have been around for a while, but really took off with Pokemon Go. What are they like, and how does one get into these games? What impact do we see from games that encourage people to get "out and about"? Where do we see them going? *Mildred Cady (m), Aurora Celeste, Greykell (werewolf!!) Dutton, Micah Schneider, Alan Wexelblat*

371 Techno Contra (1hr 30min) *Commonwealth (1W)*

Lively traditional dance with decidedly untraditional music and lighting: Come enjoy a Techno-Contra-dance with live music from Somerville's groovy-eclectic contra sensation Chimney Swift and calling by Angela DeCarlis. This is a special contra dance with live electronic-acoustic music and club lighting. Blacklight-friendly clothing encouraged! All experience levels welcome. All dances will be taught. No partner necessary. *Angela DeCarlis (m), Cecile Leroy, Zoe Madonna, Daniel Raine, Yaron Shragai*

10:30pm

372 Disney After Hours (1hr 30min) *Grand CD (1W)*

What goes on in the Disney castles after hours... stories and songs. 18+ only. *Emily Simon (m), Chris Doherty, Aliza Jasmine*

373 Predestination (1hr 37min) *ArisiaTV*

For his final assignment, a top temporal agent must pursue the one criminal that has eluded him throughout time. (R, 2014)

10:45pm

- 374 **HELLS (2hr)** Griffin (3E)
 Rinne Amagane's new school is really something else. The other girls are ghoulish, the teachers are terrifying, and the headmaster is Hellvis, a demon in tight pants and white sequins with a craving for rock n' roll. There's just one problem: Rinne's not supposed to be here! When Rinne meets others like her, living souls in the land of the dead, she learns that Hellvis himself is the reason that Hell is turned upside down! (subtitled in English)
- 375 **Extra Bad Movie: Teenagers from Outer Space (1hr 30min)** Revere (2W)
 Alien teenager Derek abandons his crew to search for a new life on Earth, while one of his crewmates is sent to kill him while they attempt to eradicate human life in order to farm Earth with giant lobster-like livestock. Dodgy special effects, thirty-something "teenagers", and more make this a B movie for the ages.

11:00pm

- 376 **Dr. Horrible's Sing-a-Long Blog (1hr)** Grand B (1W)
 Groupies, corporate tools, and members of the ELE: Does the status not feel quo? Join The Tesseracte Players for a sing-a-long where the rapture or evil inside of you will be rekindled. 18+ only. *Glenn MacWilliams (m), LJ Andrews, Jessica Lee Annis, Harley Bean, Kevin Benoit, Tesseracte Players of Boston, Holly Brady, Patrick Connolly, Sandy Cronin-Tassi, Evie Da Rosa, Ken Davis, Sara Dion, Ruth Ferrick, Doug Fitzgerald, Maggie Flanagan, Brianna Guerin, Ashley Haslam, Jakki Hicks, Rachel Howell, Robyn Jareth, Kendra Jendro, Peter Kukulich, Amy Lake, Arthur Laurie, Amy Macabre, Nikki Marie, Jacob Martino, MacKenzi McNeely, James Mobius, Hope Moore, Samantha Murphy-Cripps, Amber Pelkey, Melissa Perreira-Andrews, Genna Rosa, Jon Steiner, Tori Sviokla, Kyle Tassi, Leah C Walker, A J Watts, Chaz Whitten, Michael Wilcox, Keith Yampanis*

11:30pm

- 377 **Come Get Some More Late Night Sexy Comics** Faneuil (3W)
 Head back into the night with our panelists as we talk about even more sexy comics! We'll talk about the storied past of the genre, our current hot faves, and the up and coming titles that leave us wanting more! *Donna Martinez (m), Alexa Dickman, Ed Fuqua, Mehitabel Glenhaber*
- 378 **Humorous Horror Reading** Hale (3W)
 Authors will be reading their own original works of science fiction and fantasy that include elements that are both dark and humorous. *Kel Bachus, Donald S. Crankshaw, Gordon Linzner*
- 379 **Singing into the Night (3hr 30min)** Paine (2W)
 Open Singing descends into chaos. Music will continue as long as people are interested.

12:00am SUNDAY

- 380 **Saturday Night Dance Party (6hr)** Commonwealth (1W)
 KNTRL will be bringing a multimedia showcase of sound and light with "Tech Noir"—Arisia's Saturday night dance party. KNTRL's "Tech Noir" will be making your dance floor fantasy a reality with the finest in retrowave, techno, and house beats to your favorite tracks. KNTRL is made up of veteran club scene DJs, AlexXxan and DJ Howie Disco Rivet who have packed dance floors of night clubs, music festivals, and conventions from coast to coast. *Alexan Mardigian, Howie D. Rivet*
- 12:15am
- 381 **It (3hr 15min)** Revere (2W)
 In 1960, a group of social outcasts who are bullied by a gang of greasers led by Henry Bowers are also tormented by an evil demon who can shape-shift into a clown and feed on children's fears and kill them. After defeating the demonic clown as kids, it resurfaces 30 years later and they must finish it off as adults once again.
- 382 **Häxan (1hr 45min)** ArisiaTV
 Fictionalized documentary showing the evolution of witchcraft, from its pagan roots to its confusion with hysteria in modern Europe. (NR, 1922)

12:30am

- 383 **Buffy the Vampire Slayer: Once More With Feeling** Grand B (1W)
 Groupies, corporate tools, and members of the ELE: Does the status not feel quo? Join The Tesseracte Players for a sing-a-long where the rapture or evil inside of you will be rekindled. 18+ only. *Glenn MacWilliams (m), LJ Andrews, Jessica Lee Annis, Harley Bean, Kevin Benoit, Tesseracte Players of Boston, Holly Brady, Patrick Connolly, Sandy Cronin-Tassi, Evie Da Rosa, Ken Davis, Sara Dion, Ruth Ferrick, Doug Fitzgerald, Maggie Flanagan, Brianna Guerin, Ashley Haslam, Jakki Hicks, Rachel Howell, Robyn Jareth, Kendra Jendro, Peter Kukulich, Amy Lake, Arthur Laurie, Amy Macabre, Nikki Marie, Jacob Martino, MacKenzi McNeely, James Mobius, Hope Moore, Samantha Murphy-Cripps, Amber Pelkey, Melissa Perreira-Andrews, Genna Rosa, Jon Steiner, Tori Sviokla, Kyle Tassi, Leah C Walker, A J Watts, Chaz Whitten, Michael Wilcox, Keith Yampanis*

12:45am

- 384 **Adieu Galaxy Express 999 (2hr 15min)** Griffin (3E)
 Earth has become a battlefield between finite and infinite life, humans and machines. Caught in this struggle, Tetsuro Hoshino receives a message from Maetel, instructing him to ride the Galaxy Express 999 once again. Tetsuro is shocked to learn that not only is Maetel not aboard the GE999, but the train's destination is unknown... (dubbed in English)

2:15am

- 385 **The Witches of Oz (2hr 52min)** ArisiaTV
 Dorothy Gale discovers that her best selling novels are actually based on suppressed childhood memories of her time in Oz, and that she may be in danger of experiencing it all over again. (TV-14, 2011)

3:00am

- 386 **Lupin the 3rd: Voyage to Danger (1hr 30min)** Griffin (3E)
 Someone sent orders to assassinate Lupin! After the intrepid Inspector Zenigata is reassigned from the Lupin case to destroying the international weapon smugglers Shot Shell, master thief Lupin the Third decides to help the old man get his old job back. If that weren't enough, Zenigata's Interpol successor is an assassin with orders to take out the entire Lupin Gang! (subtitled in English)

3:30am

- 387 **Metalstorm (1hr 30min)** Revere (2W)
 On a desert planet, warlord Jared-Syn is trying to convince a tribe of mutants that he's their messiah and gain unlimited power hidden in a crystal. Ranger Dogen and explorer Dhyana, whose father was murdered by Syn, must stop him.

4:30am

- 388 **Ranma 1/2 The Movie** Griffin (3E)
 Ranma 1/2 Movie 1: Big Trouble in Nekronon, China! It's just another day at the Tendo Anything-Goes Martial Arts Training Hall— that is, until a strange girl named Lychee and her giant elephant Jasmine arrive! A zany mix-up involving scrolls sees the Prince Kirin whisk Akane away, so Ranma & Co. have no choice but to follow Prince Kirin's majestic flying barge all the way to Nekronon, China where they find themselves in a showdown with the Seven Lucky Gods of martial arts! (dubbed in English)

5:00am

- 389 **Hardware Wars (15min)** Revere (2W)
 Lucasfilm won't let us show Star Wars, so enjoy this cult classic parody film from 1978 instead.

5:15am

- 390 **Groundhog Day (1hr 45min)** Revere (2W)
 Phil (Bill Murray), a weatherman, is out to cover the annual emergence of the groundhog from its hole. He gets caught in a blizzard that he didn't predict and finds himself trapped in a time warp. He is doomed to relive the same day over and over again until he gets it right.

- 391 **Addams Family (1hr 39min)** *ArisiaTV*
 Con artists plan to fleece an eccentric family using an accomplice who claims to be their long-lost uncle. (PG-13, 1991)

5:45am

- 392 **Astroboy episodes 1–3** *Griffin (3E)*
 In a future where science fiction is reality, Dr. Boynton creates a super-robot in his deceased son's image. Named Astro Boy, the robot can swim oceans, leap over mountains and even fly into space—but he can't replace the doctor's son. Abandoned and disowned, soon Astro Boy is befriended by Dr. Packadermus J. Elefun of the Institute of Science, and together, they embark upon an amazing adventure. With super strength, rocket-powered flight, a selfless heart, and a kind demeanor, Astro Boy fights a never-ending crusade against the forces of evil! (dubbed in English)

7:00am

- 393 **Transformers: The Movie (1hr 30min)** *Griffin (3E)*
 For millennia, the heroic Autobots, led by Optimus Prime, have been at war with the evil Megatron and his Decepticons over control of their home planet of Cybertron. However, an even greater threat—Unicron, a colossal converting planet that devours everything in its path—is heading right for Cybertron. The only hope is the Autobot Matrix of Leadership. Will the Autobots be able to save themselves and their home world in time? (dubbed in English)
- 394 **Teenage Mutant Ninja Turtles (1hr 45min)** *Revere (2W)*
 In New York, mysterious radioactive ooze has mutated four sewer turtles into talking, upright-walking, crime-fighting ninjas. The intrepid heroes—Michelangelo, Donatello, Raphael, and Leonardo—are trained in the Ninjutsu arts by their rat sensei, Splinter. When a villainous rogue ninja, who is a former pupil of Splinter, arrives and spreads lawlessness throughout the city, it's up to the plucky turtles to stop him.

- 395 **Classic Cartoons (2hr)** *ArisiaTV*
 Classic cartoons to start the day.

8:00am

- 396 **D&D 5th Edition: City on the Edge (14hr)** *Harbor I (3E)*
 See #3 for description.
- 397 **D&D 5th Edition: Over the Edge (14hr)** *Harbor I (3E)*
 See #4 for description.

8:30am

- 398 **Marketing Your Book in a Digital Age** *Douglas (3W)*
 Ebooks now constitute 30% of the book market, with some genres (such as romance) approaching 89%. How do you market these books? What opportunities does digital provide? What's a reader magnet? And how do keywords make your book more visible? Come learn how to use MailChimp to build an email subscriber list, leverage your website, and reach out to readers without appearing spammy. *Chris Philbrook (m), Anna Erishkigal, Timothy Goyette, Glenn Hauman, Rachel Kenley*
- 399 **1982: The Year No One Left The Theater** *Faneuil (3W)*
 One of the greatest years in the history of genre movies, 1982 saw the release of *E.T.: The Extraterrestrial*, *Star Trek II: The Wrath of Khan*, *Blade Runner*, *The Thing*, *Tron*, *Poltergeist*, *The Secret of NIMH*, *The Dark Crystal*, *Conan the Barbarian*... what was in the water that led to this much concentrated awesome? *Victoria Janssen (m), Nomi S. Burstein, Randee Dawn, Terry Franklin, Stephen R Wilk*
- 400 **Valerian and Laureline episodes 1–3** *Griffin (3E)*
 The first rule of time travel is to never change anything. Otherwise, the resulting "butterfly effects" can ripple through time and wreak untold havoc on the unwritten future. But on his last test as a Space Time Agent, Valerian messes up. Not only does he save someone who would have been killed, but he'd have died himself if Laureline hadn't rescued him! As a result, nothing in the future is where he left it—including the Earth! Based on the same classic French comics that inspired the 2017 movie! (dubbed in English)
- 401 **PFS: Down the Blighted Path, Part 1 [Lvl 5] (4hr 30min)** *Harbor I (3E)*
 More than a hundred years ago, Delbera Axebringer—a mighty

warrior and dwarven leader—slew the necromancer Audalot Karexin, but spared his young apprentice Zohir. In the ensuing decades, the bitter survivor brooded and plotted her revenge. Now, descendants of the Axebringer clan are vanishing, dragged screaming into the darkness by the animated bodies of their fallen kin. The Axebringers and their hometown of Davarn need heroes to break this family curse...

- 402 **PFS: 4–17 Tower of the Ironwood Watch [5–9] (4hr 30min)** *Harbor I (3E)*
 See #26 for description.

- 403 **PFS: Gallows of Madness, Part 2 [1–3] (4hr 30min)** *Harbor I (3E)*
 See #26 for description.

- 404 **Starfinder: #1–00 Claim to Salvation (4 Pregens) (4hr 30min)** *Harbor I (3E)*
 See #26 for description.

- 405 **Geeky Play Date—Sunday Morning** *Webster (2W)*

Looking to meet up with other parents and kids at the con? Geeky Play Date is a casual, drop-in space for you and your children. Kids can bring their favorite toys and make new friends! Parents can do the same! Please note: this is NOT a babysitting service/venue, plan on tending to your children. If you need to leave a Red-Ribbon Fast Track child for a 10am panel, you may do so after 9:45, and checking in with Fast Track staff.

- 406 **Sunday AM Yoga (1hr)** *Commonwealth (1W)*
 This class focuses on connecting breath and movement in flowing asana sequences and transitions. We begin with a centering meditation and pranayama breathing technique practice. Expect a variety of balance, strength, and flexibility building postures. This class will integrate meditation, breathing techniques and intention setting, ending with restorative, relaxing postures and a guided savasana informed by the process of the Yoga Nidra. Please bring a Yoga mat or a towel & dress comfortably. *Patrick St. Pierre, Samela St. Pierre*

8:45am

- 407 **Who Framed Roger Rabbit? (1hr 45min)** *Revere (2W)*
 A toon-hating detective is a cartoon rabbit's only hope to prove his innocence when he is accused of murder.

9:00am

- 408 **Belly Dance Class (1hr 30min)** *Otis (2W)*
 Belly dancing is a great form of exercise! Come learn some basic moves with us, and join a nice wake-up session. *Samara Metzler (m)*
- 409 **Harry Potter & the Cursed Child Read-Through (2hr)** *Grand CD (1W)*
 Just for fun! We'll cast the parts and do an informal read-through of "Harry Potter and the Cursed Child" (or as much of it as we're allowed time for). Does it play better than it reads? How far can we ramp up the drama? Everyone will get a chance to read, with an additional role of Chorus to read the stage directions. *Inanna Arthen (m)*
- 410 **Howl's Moving Castle (1hr 59min)** *ArisiaTV*
 When an unconfident young woman is cursed with an old body by a spiteful witch, her only chance of breaking the spell lies with a self-indulgent yet insecure young wizard and his companions in his legged, walking castle. Miyazaki. (PG, 2004)

9:45am

- 411 **Boruto: Naruto the Movie (1hr 45min)** *Griffin (3E)*
 The Hidden Leaf Village is planning to host the Chunin Exams to train new shinobi from the village and from their allied villages. Among the entrants are Sasuke's daughter, Sarada, Mitsuki, an exceptionally talented yet mysterious shinobi... And Boruto, Naruto's talented but impetuous son. But the mysterious and ominous Momoshiki and Kinshiki appear and attempt to assassinate Naruto. Petrified, Boruto is shielded by Naruto—only to see his dad, the Hokage, disappear! (dubbed in English)

10:00am

- 412 **Writing Realistic Young Adult Fiction** *Adams (3W)*
 Writing teen characters that don't sound like minivan driving soccer-moms preaching is a difficult act. Come learn how to

talk like a teenager without sounding like a dumb@\$\$, tip-toe through the minefield of sex, drugs, and swearing, teen-level decision making versus too-stupid-to-live, what issues resonate with teens today, and how to write from a YA point of view. *Genevieve Iseult Eldredge (m)*, *Alisa Kwitney*, *Hillary Monahan*, *Mark Oshiro*, *Victoria "V.E." Schwab*

- 413 Improving Creativity by Thinking in the Box** *Bulfinch (3W)*
If you've ever tried to create but found yourself struggling with a creative block keeping you from seeing the good idea hiding within the vast expanse of options before you, then you should be in this workshop. Artist and Creativity Supporter, Griffin Ess, will show you why the ways we've been told to find good ideas fail in practice and then teach you a more effective way to find your creativity where and when you need it. Limit: 30. SIGN UP IN PROGRAM NEXUS *Griffin Ess (m)*
- 414 Frankenstein Turns 200** *Douglas (3W)*
Mary Shelley's novel "Frankenstein" was published in London in 1818, and is often considered to be the first science fiction novel. We'll discuss its impact on the genre and culture in general, including its role in the genre canon, its status as a classic novel, works inspired by it, and whether or not it's even really that good of a book. *Heather Albano (m)*, *Ed Fuqua*, *Mehitabel Glenhaber*, *Elaine Pascale*
- 415 Cross-Cultural Costuming** *Faneuil (3W)*
When presenting a character or costume of a race, ethnicity, or culture not your own, to what issues must we be sensitive? What are the pitfalls, and how do we avoid them? Where is the line between respectful cultural representation and cultural appropriation? *Woodrow Hill (m)*, *Lily Fehler*, *Marlin May*, *Jamila Sisco*
- 416 Gaming with Kids** *Hale (3W)*
Which videogames are family-friendly? Can I bring my kids to my LARP? How do I get my children involved with my monthly game day? Having children doesn't mean you have to lose your passion for gaming, but it introduces a host of new questions to think about. The panelists will discuss these and many other issues involved with bringing your children into your hobby. *Jonathan Woodward (m)*, *Jordana Riley*, *Micah Schneider*, *Henry M. White*, *Barbara A Woodward*
- 417 Psychology vs. LGBTQ: Classification History** *Burroughs (3E)*
Psychologists being people, they've been subject to the taboos of their times, but they've also been instrumental in hauling society past deep prejudices. When was homosexuality first considered a mental illness rather than a crime, and when was it finally removed from the list of mental illnesses? Why are trans folk lagging homosexuals in this progression of perception? *Bhadrika Love (m)*, *Leo d'Entremont*, *Rose Hayes*, *James Meickle*, *Michelle Wexelblat*
- 418 Make a Beaded Talisman Pouch** *Independence (3E)*
Join us for a workshop to create a lovely beaded talisman pouch to wear as a necklace. The kit is \$10 and includes all materials and supplies needed. Limit: 15. SIGN UP IN PROGRAM NEXUS *Carol Salemi (m)*, *Lisa A Ashton*
- 419 Lazer Ryderz (1hr 30min)** *Harbor I (3E)*
See #19 for description.
- 420 Tree Teens in Oh, Land! Oh! (Gamma World d20) (3hr)** *Harbor I (3E)*
Angst! Acne! Alligators! Mutations! Want to experience a real teenage wasteland? Come play as a teenager in a post-apocalyptic wasteland rife with Gator Folk and weird technology. Knowledge of GW d20 or D&D 4e is helpful but by no means necessary. It's quick to learn and an easy, fun system. Come for some light, ridiculous post-apocalyptic role-playing. *Rick Bergeron*
- 421 New World Magischola House Rivalry (2hr)** *Harbor I (3E)*
See #1 for description.
- 422 Mysterium (English version) (3hr)** *Harbor I (3E)*
Several psychics have traveled to a Scottish castle to solve a murder with the aid of a helpful but silent ghost who can communicate only in pictures. Using your skills of deduction and imagination, can you and your teammates uncover the killer, the

location, and the means of death before the night is through? A clever cross of Dixit and Clue.

- 423 Agricola Expansion: Farmers of the Moor (4hr 30min)** *Harbor I (3E)*
This is Agricola with the heating expansion, for experienced players already comfortable with the base game. The expansion adds new improvements, an additional bonus action component, the need to heat your house each harvest, and horses! Yum!
- 424 Masks (Powered by the Apocalypse) (3hr)** *Harbor I (3E)*
Masks is a tabletop roleplaying game in which you play young superheroes who are growing up in a city several generations into its superheroic age. You are trying to figure out who you are and what kind of hero you want to be. The rest of the world is telling you what to do, but you'll find your own path amidst the noise. And kick some butt along the way. After all, what's the point of being a hero if you can't fight for the things you believe in?
- 425 Directors' Tour of the Art Show** *Harbor III (3E)*
Come get a guided tour of the Art Show with commentary by our art show directors, and hear what goes into putting an art show together. *Megan Lewis*, *Nicholas "phi" Shectman*
- 426 Sing-along: Cartoon and TV Show Theme Songs** *Paine (2W)*
Participatory sing-along (words provided). Come join us to sing (or just listen, but we hope you'll sing) the theme songs from your favorite childhood (or adulthood) cartoons and tv shows. In homage to those morning cartoons of yore, perhaps you'll wear pajamas? *Anna R Bradley (m)*, *Greykell (werewolf!!)* *Dutton*, *Benjamin Newman*, *Daniel Raine*
- 427 Duct Tape Roses** *Hancock (2W)*
Learn how to make roses out of duct tape! Feel free to BYO tape (2-3 colors), but limited colors will be available. *Kate Brick*
- 428 Learn to Knit** *Hancock (2W)*
Learn to knit—we provide everything! *Marnen Laibow-Koser*, *Aimee Yermish*
- 429 Swords of Chivalry 2** *Webster (2W)*
Hands-on swordsmanship lessons for kids. Come use safe foam weapons to learn the skills a knight would have used! *Mr. Ferguson*
- 430 Magic Show** *Webster (2W)*
A magic show for kids! *James Macdonald*
- 431 It Takes a Village...** *Marina 1 (2E)*
The family has always provided a support network for parents and children, from relief childcare to answering those questions too awkward for parents, and has also provided additional role models. Many of us live in small communities with "found families". Let's chat about these extended families, and the roles we can play as aunts and uncles, supporting each other, and helping parents raise the next generation. *Kat Tanaka Okopnik (m)*, *James Cronen*, *Quill Shiv (Corinne Luz)*, *Chris Philbrook*, *Valerie White*
- 432 Out of the Shadows: Spiritual Traditions in SFF** *Marina 2 (2E)*
SFF tends to fictionalize practitioners of real-world spiritual beliefs in fantasy, inhabiting the liminal space between "normal" society and the supernatural world. These practitioners and their beliefs are often lazily and irresponsibly portrayed, creating further misinformation and stereotype. Our panelists will look at stories about practitioners of real spiritual beliefs in fictional settings, and which portrayals are respectful and responsible. *Ariela Housman (m)*, *Aurora Celeste*, *Robert B. Finegold*, *Ken Gale*, *Pablo Miguel Alberto Vazquez*
- 433 Riverdale: A Great Place to Get Away With It All** *Marina 3 (2E)*
Most people could be forgiven for not thinking that an Archie comics teen version of *Twin Peaks* would be an obvious, unqualified success. Nevertheless, *Riverdale* premiered in 2017 to strong ratings, positive reviews, and picked up a Saturn Award along the way. What is it that makes Archie and his gang work for a modern audience? *Ellie Hillis (m)*, *Kevin Eldridge*, *Naomi Hinchey*, *Daniel M Kimmel*, *Adam Lipkin*

- 434 Making Safer Makerspaces** *Marina 4 (2E)*
Makerspaces are often governed by their members as a sort of anarchic collective. This has its benefits (no one's in charge) and its drawbacks (no one's in charge). When it comes to creating safe spaces to create, learn, and grow, does do-ocracy have its limits? Where does anarchy end and community begin? *Andrew Anselmo (m), James Bredt, Lisa Hertel, Drew Van Zandt*
- 435 Walk the Labyrinth, Sunday (1hr 30min)** *Commonwealth (1W)*
What's blue & white and bigger on the inside? Our 30'x30' seven-circuit classical labyrinth! A tool for walking meditation, self-inquiry, relaxation, or just for fun; use it to find a little peace during the excitement of Arisia. The labyrinth is open to all who can respect the space. You can arrive anytime and walk it as many times as you'd like. *Jude Shabry (m), Derek D Lichter*

10:30am

- 436 Salem Zouaves: 1860s Musket, Bayonet, and Saber (1hr)** *Otis (2W)*
✕ In the mid-nineteenth century, a military fashion craze swept Europe and the United States. Known as Zouaves, they were originally French-Algerian light infantry famous for their colorful Turkish uniforms, athletic precision drill, and ferocity with cold steel in battle. The Salem Light Infantry, an elite militia company from Salem, Massachusetts, went Zouave in April, 1861. This demonstration will feature the Salem Zouaves' uniforms and the Civil War-era weapons drills they practiced. *Mark Millman (m), Caroline Bigelow, Kendra Brown, Laura Eisener, Paul Kenworthy, John O'Brien, Monique Todd, Andy Volpe, Amy West, Alexander Wurst, Karl Wurst, Nicholas Karl Wurst, Salem Zouaves*
- 437 The Fifth Element (2hr 15min)** *Revere (2W)*
🎬 In the colorful future, a cab driver unwittingly becomes the central figure in the search for a legendary cosmic weapon to keep Evil and Mr. Zorg at bay.

11:00am

- 438 Space: The Infinite Edge (4hr)** *Alcott (3W)*
🎮 In a faraway galaxy, humans and supernatural beings mix in an uneasy peace. Humans dominate the system, pushing mages, vampires, changelings, werewolves, and other strange creatures to the margins of society. But those on the edges see the dangers hidden from human society, and today they gather to address the issue. Gathered together, they will form alliances, resolve old grudges, and determine who comes out on top when one wrong move can endanger them all. *Krista Parker (m)*
- 439 Coraline (1hr 40min)** *ArisiaTV*
📺 An adventurous girl finds another world that is a strangely idealized version of her frustrating home, but it has sinister secrets. (PG, 2009)

11:30am

- 440 Writing Faith Into Your Fiction** *Adams (3W)*
For the genre that spawned J.R.R. Tolkien and C.S. Lewis, religiously inspired fiction is appallingly absent from modern sci-fi, fantasy, and horror. How can faith—or its absence—shape our characters? Does belief inspire, or inhibit, worldbuilding? How can you portray a faith that is not your own? Or appeal to readers without appearing preachy? Five authors with diverse religious backgrounds will discuss how to develop worlds, plots, and characters whose struggles transcend the human spirit. *Kristin Janz (m), Lisa Batya Feld, Robert B. Finegold, Anne Nydam, Keith Yatsuhashi*
- 441 Writing and Tarot** *Bulfinch (3W)*
What can the Tarot do for your writing? Whether you want to learn about Tarot to incorporate it into your work or whether you want the cards to help you out of a sticky story element, this workshop will give you tools you can use write away. You don't need to bring your own cards, but do bring a pencil, paper, and your questions for Trisha. Trisha has been reading Tarot for over 20 years and working as a professional writer for almost fifteen years. Limit: 30. SIGN UP IN PROGRAM NEXUS *Trisha J. Wooldridge (m)*
- 442 Queering Harry Potter** *Douglas (3W)*
As the Harry Potter canon continues to grow, fans are still frus-

trated by Rowling's coy attitude toward her (lack of) gay, lesbian, and trans characters, despite her statements about representation and diversity. Panelists will discuss queer parallels in Harry Potter, the lack of queer characters in the Potterverse, and the role of fanworks in presenting queer interpretation and representation. *Cecilia Tan (m), Leo d'Entremont, Lee C. Hillman (Gwendolyn Grace), Cassandra Lease*

- 443 Stage Presentation: A Minute or Less to Impress** *Faneuil (3W)*
A minute can seem so short when trying to put together a masquerade presentation, but it can feel like an eternity on stage. How do you use the time allowed to both entertain the audience and wow the judges? Can it be done in less than 30 seconds? *Gaia Eirich (m), Michael Bailey, Jill Eastlake, James Hinsey, Anastasia Holt*
- 444 Play that Book!** *Hale (3W)*
Whether it is the LARP based on a popular book, the board game inspired by a movie, or the videogame working from a hit TV show, we are used to adaptations. But not every book works for every purpose. What sorts of stories work for what sorts of games? How does player familiarity with the source material help or hinder the game? Should you "replay" events, or chart out what happens next? And what about copyright? *Jonathan Woodward (m), Kel Bachus, William Frank, Mehitabel Glenhaber, Mark "Justin" Waks*
- 445 Just the Facts: Autism** *Burroughs (3E)*
"Just the Facts" panels address topics where many people believe they know what's going on, but what "everybody knows" can be inaccurate or contradictory. To some, autism is frightening; to others, it's just another aspect of being human. Is it a disease? A brain-level "software error"? A super-power? Is it new, or has it been with us all along? *David G. Shaw (m), Reuben Baron, Richard Moore, A.J. Odasso, Aimee Yermish*
- 446 Tamako Love Story (1hr 30min)** *Griffin (3E)*
🎬 While everyone else is excited about high school finally coming to an end, Tamako has a sad realization: getting older means losing touch with friends as they drift off to new lives. While Tamako's friends all seem to have big plans and amazing dreams, Tamako's never thought beyond staying right where she is, working in her family's mochi shop. But maybe she won't be as alone as she thinks—because there may be someone who wants to make plans that include Tamako! (subtitled in English)
- 447 Chainmail 102: Byzantine Weave** *Independence (3E)*
This jewelry pattern looks much more complicated than it is. This is a great chainmail class for beginners where we'll make multi-colored bracelets. Materials kits available for \$5.00 in the workshop. Arisia will provide pliers for in-class use. Space is limited to 15, please sign up in Program Nexus before the workshop. *Liz Cademy (m), Jonathan Cademy-Pfeffer*
- 448 Return to the Stars! (2hr)** *Harbor I (3E)*
🎮 By the 27th century, hyperspace travel has scattered like-minded communities across the galaxy — including the Convention Authority, which was founded to celebrate the now-classical arts of SF, fantasy, gaming, and geek culture. But when the hyperspace beacon goes silent without warning, making interstellar travel impossible, a crew of genetically engineered cosplayers, gamers, makers, and pop culture scholars must reconnect the lost worlds of humanity. (Tabletop space opera RPG)
- 449 Castles of Mad King Ludwig (2hr)** *Harbor I (3E)*
🎮 See #152 for description.
- 450 New Angeles: Intrigue, Domination, & Deception (4hr 30min)** *Harbor I (3E)*
🎮 Corporate oligarchy, governance, and backstabbing in the age of space travel. Set in Fantasy Flight's Android universe, this game takes place in Ecuadorian New Los Angeles at the root of the newly-constructed space elevator. Manage crime, unrest, and natural disasters while maneuvering to pad their bank accounts. Recommended for fans of gritty sci-fi, cloak-and-dagger alliances, and the Battlestar Galactica board game. *Taylor Heffernan*

- 451 **Celtic/Quebecois/etc. Tunes in Art Show** Harbor III (3E)
 An informal performance by one or more of our Minstrels. *Zoe Madonna*
- 452 **Button-Mashing Master Cuts: Swords & Video Games (1hr)** Otis (2W)
 Is a fatality combo like a murder strike? Do you need the Master Sword to do a master cut? Do steppe horsemen really ride in circles during combat? Do swordfighting scholars really cry if you make them watch a fight scene with 8-foot-long swords and backspins? Come find out what we love, what we can't stand, and maybe even how we feel about your favorites. The details of what we do and don't like may surprise you! Caution: May ruin your ability to take fantasy swordfights seriously. *Kendra Brown (m), Doug Brown, Tristan Brown, Michael Chidester, CHEMAS Group, Violet Kirk, Mark Millman, Ean Moody*
- 453 **Sing-along: Instrument-Friendly Classic Songs** Paine (2W)
 Participatory sing-along (words provided). Bring your instruments! Bring your voices! We'll do a bunch of well-known songs—pop, folk, who-knows-what. Lyrics, chords, and maybe score will be projected. *David Weingart (m), Susan Weiner*
- 454 **Marginalized Groups in Polyamory** Marina 1 (2E)
 Polyamory, and other forms of non-monogamy in general, is not only for those with financial stability and white skin, yet those are often the faces we see representing the communities. Why is that? Is non-monogamy different in other communities? How do we broaden this representation? How do we include more diverse communities here at home? *Kris "Nchanter" Snyder (m), Ken Kingsgrave-Ernstein, Kat Tanaka Okopnik, Tikva (raycho), Pablo Miguel Alberto Vazquez*
- 455 **You Got Your Science in My Magic** Marina 2 (2E)
 We often talk about science fiction, realism, and fantasy as separate things, but the genre borders are awfully fuzzy. In stories, what does magic look like in a modern setting? We'll explore what happens when science collides with magic, especially when that magic isn't rule-based, and books or movies where magic and non-handwavy science work together. *Ken Gale (m), Gwendolyn Clare, Andrea Corbin, Roy Kilgard, Victoria Sandbrook*
- 456 **Hear Me Roar: Representation of Women in SF/F** Marina 3 (2E)
 From *Furiosa*, to the *Ghostbusters*, to *Wonder Woman*, the past few years have seen a marked increase in women-led films. Men have long had strong representation in media, but women and girls are finally seeing more of themselves onscreen, and the reactions have been overwhelming. There's much that's been done, and more work to do. We'll share stories, discuss what else needs doing, and speculate on where things are going. *Andrea Hairston (m), Julie C. Day, Lyndsay Ely, Megan Kearns, Hillary Monahan*
- 457 **The Finishing Touch** Marina 4 (2E)
 The final stages of the creative process are often the most transformative. Our panelists will discuss processes for putting the finishing touch on models and other works of physical art, including painting, polishing, and more! *Drew Van Zandt (m), Lisa Hertel, Johnna Y Klukas, Scott Lefton, Sarah "Tashari" Morrison*
- 458 **Tales From the Kalevala (1hr)** Grand CD (1W)
 Come listen to some of the Finnish stories that inspired Tolkien, interpreted in spoken word, poetry, and song. Some themes may be emotionally challenging, and not particularly appropriate for children. *Angela Kessler (m)*
- 459 **Anglo/American Tunes and Dances in Lobby** Other
 An informal performance by one or more of our Minstrels. *Alex Cumming (m), Alice Kaufman*

12:00pm

- 460 **Magimundi: The Vacant Chair (FATE) (5hr)** Harbor I (3E)
 See #334 for description.
- 461 **Mrs. Hawking, Part IV: Gilded Cages (1hr 30min)** Grand B (1W)
 See #255 for description.

12:30pm

- 462 **International Folk Dance (1hr 30min)** Commonwealth (1W)
 Dance authentic folk dances and dances in folk styles from a variety of countries, with live music. All dances taught. *Yaron Shragai (m), Colin Ferguson, Marnen Laibow-Koser, Heather Lee*

12:45pm

- 463 **Guardians of the Galaxy Vol. 2 (2hr 30min)** Revere (2W)
 The Guardians must fight to keep their newfound family together as they unravel the mystery of Peter Quill's true parentage.
- 464 **Willy Wonka & The Chocolate Factory (1hr 39min)** ArisiaTV
 When Charlie Bucket receives a fabled Golden Ticket by chance, he is granted access to the mysterious Willy Wonka Chocolate Factory. Inside, he discovers a strange and magical world of pure imagination... but a sinister atmosphere overshadows the trip, and Charlie and four other children quickly learn that there is more to the Factory than they initially thought. (G, 1971)

1:00pm

- 465 **Outsider Anime** Adams (3W)
 Did you know that Hayao Miyazaki isn't the only Japanese animator to win an Oscar? Outside of the realm of the carefully planned anime we all know and love, there's a challenging and daring artistic community thriving—one driven not by global appeal and mass consumer products, but by the razor-sharp visions of true auteurs. Some of them have even infiltrated more traditional anime studios! Join host Mike Toole for a look at Japanese animation that stretches the boundaries of the medium. *Mike Toole (m)*
- 466 **Teen Unconference** Bulfinch (3W)
 See #171 for description.
- 467 **Writing Heart-Pounding Sci-Fantasy Thrillers** Douglas (3W)
 Everyone loves action that doesn't quit. Our panel of thriller writers will discuss how to create a compelling, fast-paced narrative, including how to jump-start the action in the first 5 pages. Learn how to weave in character backstory and dialogue so it doesn't slow down your plot. Also learn how thriller worldbuilding differs for the sci-fi and fantasy genres; including high stakes, misdirection, and "ticking bombs" to keep the reader invested until the last page. *E. C. Ambrose (m), Don Chase, Timothy Goyette, John Sundman, Keith Yatsushashi*
- 468 **Hats & Headwear for Costumers** Faneuil (3W)
 Hats and headwear can add another level of style to your costume and tie the entire look together. Learn techniques on how to make them, re-purpose old hats, make foundations for headpieces, the resources available, and how to keep them on your head. *Carol Salemi (m), Aurora Celeste, Ariela Housman, Jamila Sisco*
- 469 **Internalizing Creative Suppression** Hale (3W)
 Impostor Syndrome is the internalized belief that one does not deserve the position of competence or creativity that one holds. Doubt, confusion, despair, and other negative emotions can interfere with the work. How does impostor syndrome relate to suppression of marginalized voices? How can we produce fiction even when our minds are screaming about how much we suck? How can we develop the patience and long-term vision we need to cope with setbacks? How can we recover from an emotional slide? *Julie C. Day (m), Marzell Barker, LB Lee, Scott Lefton, Ashe Samuels*
- 470 **Marvel Cinematic and TV Universe, 2017 Edition** Burroughs (3E)
 In 2017, we saw three theatrical releases (*Guardians of the Galaxy Vol. 2*, *Spider-Man: Homecoming*, and *Thor: Ragnarok*), two network TV shows (*Agents of S.H.I.E.L.D.* and *Inhumans*), and three Netflix series (*Iron Fist*, *The Defenders*, and *The Punisher*) from the MCU, easily the most in such a short time to date. Can Marvel keep going at this pace? Come discuss what we saw and speculate where we're going! *Troy Minkowsky (m), Gillian Daniels, Ed Fuqua, Naomi Hinchey, Ryan Pagella*
- 471 **Your Name (2hr)** Griffin (3E)
 Mitsuha and Taki are complete strangers living separate lives... until they suddenly switch places. Mitsuha wakes up in Taki's body, and he in hers. This occurrence happens randomly, and

they must adjust their lives around each other. Yet, somehow, it works. The two teenagers build a connection by leaving notes for one another until they wish to finally meet. But something stronger than distance may keep them apart. (dubbed in English)

- 472 **Color and Texture with Inks and Texture Mediums/Independence (3E)**
Johnna Klukas (Artist GoH, Arisia 2016) will demonstrate how to produce patina-like effects, ceramic-like glazes, and more. She will be using wood as a substrate, but any acrylic-friendly surface will work. These techniques can be applied to anything from models to fine art. This is not a hands-on workshop. Limit: 15 SIGN UP IN PROGRAM NEXUS *Johnna Y Klukas (m)*

- 473 **Mario Kart Wii U Tournament (2hr)** *Carlton (3E)*
🎮 Compete in 4 player races Grand Prix style! Top 2 players from each race move on, the rest move into the second chance lower bracket!!

- 474 **Open Jam: Folk Music Old and New** *Harbor Prefunction (3E)*
🎵 An open tune and song jam with some of our Minstrels. Bring an instrument! Bring your voice! NOTE: This session may run long if there's interest. *Susan Weiner (m), Nat Budin, Alec Heller, Charlotte Morgan*

- 475 **PFS: Down the Blighted Path, Part 2 [Lvl 6] (4hr 30min)** *Harbor I (3E)*
🎮 See #26 for description.

- 476 **PFS: 6-13 Of Kirin and Kraken [7-11] (4hr 30min)** *Harbor I (3E)*
🎮 See #26 for description.

- 477 **Starfinder: 1-03 Yesteryears Truth [1-4] (4hr 30min)** *Harbor I (3E)*
🎮 See #26 for description.

- 478 **PFS: 8-07 Tome of Righteous Repose [3-7] (4hr 30min)** *Harbor I (3E)*
🎮 See #26 for description.

- 479 **Folk Tunes in Art Show** *Harbor III (3E)*
🎵 An informal performance by one or more of our Minstrels. *Len Bittenson*

- 480 **Swordswomen through the Ages (1hr 30min)** *Otis (2W)*
✂ The sword was the weapon par excellence for hundreds of years, and the symbol of nobility and might. And throughout history, women became experts in its use. In this demonstration, we'll discuss famous fighting women from European history. For each woman, we'll demonstrate an authentic swordplay style, taken from a surviving text, that she might have used, ranging from the subtleties of the medieval longsword to the simplicity of the Napoleonic saber. *Mark Millman (m), Doug Brown, Kendra Brown, Laura Eisener, CHEMAS Group, Frank Hunt, Holly Hunt, Paul Kenworthy, Brianna Lueders, Monique Todd*

- 481 **Parents with Infants & Toddlers Meetup** *Paine (2W)*
We have run into each other in panels, in hallways, and in elevators with strollers, but have we really *met*? Let's let the kids run around for an hour, catch our breath, bemoan cluster feeding/colic/climbing/teething/growing pains, and celebrate the fact that we're OUT OF THE HOUSE and among our people. *Terri Ash, Damarie Aurora Underhill*

- 482 **Cartooning & Comic Creating** *Hancock (2W)*
✳ Learn how to draw cartoons and construct a comic. *Mercy Van Vlack (m), Charlie Boatner*

- 483 **Science Experiments** *Hancock (2W)*
✳ Come participate in cool science experiments using common household materials. *Stephen R Wilk (m), Scott Wilhelm*

- 484 **I've Got All the Balls in the Air, Now What?** *Webster (2W)*
✳ Juggling for Kids; for both first time and experienced jugglers. *James Cronen (m), Hannah Simpson*

- 485 **Project Cosplay: Props & Accessories (2hr)** *Webster (2W)*
✳ Come make your own props to go with your Project Cosplay costume. Then, show off your creation in the Masquerade tonight. *Kate Brick, Jill R. Pelavin Singer, Aimee Yermish*

- 486 **Policing Diverse Creators** *Marina 1 (2E)*
Lately there have been many instances of diverse creators, both writing #ownvoices and not, who are subject to more scrutiny in things such as reviews and commentary about their works than white, non-#ownvoices authors who write about the same. What

can we do to mitigate this? And how do we criticize problematic aspects while remaining aware of the power differential? *Mark Oshiro (m), Genevieve Iseult Eldredge, Keffy R.M. Kehrli, Diana Ph*

- 487 **Arisia Corporate Meeting** *Marina 2 (2E)*
An open meeting of Arisia Inc., the organization that helps the con committee do its job every year. Non-members welcome (and welcome to join us). *Noel Rosenberg (m), Anna R Bradley, Jaelen Hartwin, Richard Kovalcik, Benjamin Levy, Sharon Sbarsky, Kris "Nchanter" Snyder*

- 488 **Latinx and Natives in Comics** *Marina 3 (2E)*
Latinx and Native Americans have been a part of comics since the beginning. However, the representation these groups get in the comics themselves can sometimes be lacking. In this panel, we'll talk about the creators that forged a path for the newcomers as well as which books get things right for this diverse group of fans and creators. *Donna Martinez (m), Darcie Little Badger, Jaime Garmendia, Juliet Kahn*

- 489 **Consent in Practice** *Marina 4 (2E)*
Many communities share "cosplay is not consent" signs, but what is consent? How do you get consent? How do you give consent? What is "enthusiastic consent"? How do you teach others about consent? How do we handle it when consent is violated? Join us as we explore this important concept. *Rachel A. Brune (m), Catt Kingsgrave-Ernstein, Amos Meeks, Sarah Morehouse, Lee Roberts*

- 490 **The Vox Hunters Concert (1hr)** *Grand CD (1W)*
🎵 The Vox Hunters are seekers and singers of old songs, tireless multi-instrumentalists, and a driving force of traditional folk music in Rhode Island. The duo is known to instigate singing and music-making at any opportunity. With a pair of oft-harmonizing voices accompanied by fiddle, free-reeds, and tenor guitar, The Vox Hunters present an exciting and eclectic repertoire of traditional folk songs, driving dance tunes, percussive footwork, and other musical varia. *Armand Aromin (m), Benedict Gagliardi*

2:00pm

- 491 **March of Doom (30min)** *Other*
🎵 Who doesn't love a parade? Come join us dressed to lure others to their doom (think mermaid, merman, siren, etc.), or join the throng of the doomed! The procession will be led by an assortment of mer-folk. We shall assemble just outside the Marina ballrooms and wend our way through various public spaces, ending at Grand Ballroom CD just in time for the Doom, Gloom, and Dependency song competition. Gloomy attire and comportment are encouraged. *Jeremy H. Kessler (m)*

2:30pm

- 492 **Gate of Truth—Revisiting Fullmetal Alchemist** *Adams (3W)*
Fullmetal Alchemist: Brotherhood came out 7 years ago, and remains a show that many hold dear to their hearts. With the help of a little alchemy, the story of Edward & Alphonse has reached far and wide, spreading outside of just anime fandom. FMA has made us laugh, and has definitely made us cry, but what is it about the world of FMA and its characters that keeps bringing us back? Join our panelists for a discussion on the country of Amestris and all the horror and wonder contained within. *Ben "Books" Schwartz (m), Zachary Clemente, Colin Janson, Kate Nepveu*

- 493 **Techniques for Body Positive Cosplay** *Bulfinch (3W)*
Have you ever felt like you're too fat/skinny/busty/short/etc to cosplay your favorite character? Ever felt pressured to lose weight, gain muscle, or just flat-out change yourself so that you can cosplay who you want? People come in all shapes and sizes, and cosplay should too! Join other body-positive cosplayers as we discuss design, construction, and modeling techniques to help your cosplay look good on whatever body you happen to have right now. Limit: 30. SIGN UP IN PROGRAM NEXUS *Kirkette (m)*

- 494 **Writing Series, Sequels, and Spin-Offs** *Douglas (3W)*
It's no secret that book series have a better chance of discoverability. What's the secret to writing a successful series? How do you plan and develop multi-book series that sell? Create series arcs? And how do you keep track of multiple plotlines and char-

acters across many books? How can you expand existing material to create a series? And when is it time to pull the plug and move onto other things? *LJ Cohen (m), E. C. Ambrose, ML Brennan, Craig Shaw Gardner, Victoria "V.E." Schwab*

- 495 **Star Trek: Discovery: Before the 5 Year Mission** *Faneuil (3W)*
After *much* delay, the first chapter of *Star Trek: Discovery* hit CBS All Access in fall 2017, with the second chapter due to premiere shortly. Featuring a diverse cast and a new angle through which to tell a classic story, how has *Discovery* succeeded (or not) in continuing in the tradition of the most iconic SF television series of all time? *Michael A. Burstein (m), Wes Hazard, Kat Tanaka Okopnik, Pablo Miguel Alberto Vazquez, Frank Wu*

- 496 **Speculative Fiction Reading** *Hale (3W)*
Authors will be reading their own original works from across the genre of speculative fiction. *Jess Barber, Gillian Daniels, April Grant, A.J. Odasso*

- 497 **Interview of Artist Guest of Honor Ashe Samuels** *Burroughs (3E)*
Past Guest of Honor Victor Raymond interviews Arisia 2018's Artist Guest Ashe Samuels about the means, methods, and madness of her mythologically inspired work. *Victor Raymond (m), Ashe Samuels*

- 498 **Soldering 101** *Independence (3E)*
Learn to solder by building a simple circuit that blinks. This year, it's a custom Lensman-themed badge. Limit 15, sign up in Program Nexus. Materials fee: \$5 per participant. Kids under 10 may participate but must have an adult "assistant." *Kevin Osborn (m)*

- 499 **Five Tribes (2hr 30min)** *Harbor I (3E)*
In Naqala, the Sultanate of legend, vie with other contestants to dominate the market, grab up as much territory as you can, and win the most victory points to rule the markets! *Michael Sharrow*

- 500 **Red Dragon Inn (Session 2 of 2) (4hr 30min)** *Harbor I (3E)*
So, you're an adventuring group who has just gotten back from an adventure. You and your adventuring buddies are just chilling in the inn, so what do you do? Why, you drink, fight, and gamble till there's only one of you standing, of course! Come play as one of many heroes with diverse specialties and try to be the last one standing. *Kfir Wexelblat*

- 501 **The Tale of the Prince of Sun and Moon (13th Age) (4hr 30min)** *Harbor I (3E)*
In Caliph's Bay, a strange spire serves as the port town's light-house. It casts an eerie glow by night but vanishes entirely during the day. Imprisoned at the top is the governor's youngest son, trapped by a eldritch curse and a strange bargain. Rescuing him would fetch a fine ransom—but who has the courage and cunning to do it? An adventure for 3rd level characters. *Jason Schneiderman*

- 502 **Paperback (Board Game) (1hr 30min)** *Harbor I (3E)*
Word-building meets deck-building in the unique game Paperback. Players start with a deck of letter cards and wild cards. Each hand they form words, and purchase more powerful letters based on how well their word scored. Most letters have abilities that activate when they are used in a word, such as drawing more cards or double letter score. Players buy wilds to gain victory points.

- 503 **Isle of Skye (2hr)** *Harbor I (3E)*
In Isle of Skye: From Chieftain to King, a tile-laying game for 2–5 players with a unique bidding mechanism, each player is chieftain of a small tile-based kingdom. After five-ish rounds, the highest-scorer (based on variable scoring goals) earns the title of King. Players grow their domains with new tiles every round; buying at most one from another player, plus any no one bought from them. They add them to their kingdoms, trying to score while keeping their income roads open. *Mary Olszowska*

- 504 **Telephone Pictionary! (1hr 30min)** *Harbor I (3E)*
The game we all know and love, called by many different names! Players sit in a circle and everyone begins by writing a short sentence. That gets passed to the next person, who draws a small picture, and the person after that only gets to see the picture to describe what's going on. By the end of the page, you hopefully

have a bizarre and hilarious artistic miscommunication! Special paper will be provided, and we'll divide up into groups and do multiple rounds, depending on attendance! *Rosie Wagner*

- 505 **Luna's Dark Fantasy Cello in Art Show** *Harbor III (3E)*
A performance by Luna of her unique and evocative music on electric cello. *The Wandering Cellist*

- 506 **Fighting With Swords!** *Otis (2W)*
Athena School of Arms presents: the Scottish Broadsword, Medieval Longsword, Sword & Shield, Dagger, and other historical fighting styles. Demonstration will be followed immediately by hands-on lessons in either the Longsword or Broadsword. All equipment provided, no experience necessary. Advanced lessons available for students who have already done the basic lesson. *Andrew Kilgore (m), Robyn Alman, Athena School of Arms, Mike Baker, Murphy Barrett, Tyler Brown, Fletcher Bullock, Colleen Cannon, Jenna Costigan, Jennifer Cote-Larkin, Matthew Coyle, Sandy Coyne, Elizabeth Craun, Ian Crowe, Sarah Dean-Cushman, Miranda Dobbs, David Foster, Joseph Giuliano, Josh Harger, Steven Hirsch, Ting Hsu, Patrick Huse, William Kilmer, Zack Kochanski, Bryan Larkin, Ian Mauriello, Ken Mondschein, Donovan Neiford, Brittney Noble, Cheryl Noronha, Julie Olson, Chris Palagi, Andrew Powers, Scott Riley, Worcester Historical Swordsmanship, Cecilia Villero, Nathan Weston*

- 507 **Knitters Meetup** *Paine (2W)*
Come meet other knitters, trade stories, get help, and hang out with other knitty geeks while making progress on your projects! *Anna R Bradley, Shelley Marsh*

- 508 **Mask Making** *Hancock (2W)*
Masks make your personality, with costumes or without. *Dawn Albright (m)*

- 509 **Collectible Card Games** *Hancock (2W)*
Duel Masters, Yu-Gi-Oh, Magic: The Gathering, and more. Let's talk about our favorites and show off our collections!

- 510 **Spoon-A-Pults** *Hancock (2W)*
Come and construct your own spoon-a-pult. *Scott Wilhelm (m)*

- 511 **Improv Theater Games For Kids** *Webster (2W)*
Using exercises inspired by improv theater, New Games, and "Whose Line Is It Anyway?", we'll play, pretend, and get random together. You'll be surprised by how fast you can think and how creative you can be. No acting experience required, only the willingness to be silly. *Melissa Carubia (m), Emma Caywood, Forest Handford*

- 512 **Down with Grimdark, Up with...** *Marina 1 (2E)*
Grimdark stories, ones that focus on darkness and angst, have been prevalent throughout SFF recently. However, many people are pushing for change, with suggestions such as Solarpunk, Genderpunk, and Hopepunk, ones that focus on a bright future. Solarpunk is focused on green energy and sustainability, whereas Hopepunk is about people choosing love over hate, and fighting for that possible bright future. Will these new genres will gain a foothold? What other "punks" do you see emerging in SFF? *Sarah Lynn Weintraub (m), Terri Ash, Ruthanna Emrys, Alexandra Rowland, T.X. Watson*

- 513 **Disney Costuming** *Marina 2 (2E)*
Disney provides a HUGE array of animated and live action costuming opportunities spanning periods all over history, and encompassing a range diverse characters and body types. Our panel of Disney enthusiasts will touch on what makes Disney so appealing, as well as executing a Disney Cosplay. *Elizabeth O'Malley (m), Lily Fehler, Anastasia Holt, Milo Martinez, Antonia Pugliese*

- 514 **Children of the Atom: X-Men and Representation** *Marina 3 (2E)*
The X-men were introduced in 1965 and took clear inspiration from the Civil Rights movement of the day. Over the years the X-Men as a metaphor for issues faced by minorities has mutated in some surprising ways. This panel will explore what the X-Men mean for modern representation, as well as our favorite story lines and characters from Marvel's (hopefully) Merry Mutants. *Victoria Janssen (m), Danny Miller, Maddy Myers, Daniel Neff, Ryan Pagella*

515 **Feminism Today** Marina 4 (2E)

Feminism has had “waves”—our feminism is different from our parents’, and their parents’. What are the differences? How has the current social climate changed feminism and our experience of it? Let’s examine how it influences everything from science fiction awards to our everyday interactions. *Suzanne Reynolds-Alpert (m), Jacqui B., Rose Hayes, Mikki Kendall, David Larochelle*

516 **Doom, Gloom, and Despondency** Grand CD (1W)

☞ A mock-serious, formal, thematic, judged song contest. Attendees are expected to maintain a solemn aspect (e.g., dark clothes, long face, and soft, respectful speech). In the event of a breach of decorum (e.g., laughter), the offender will be evicted for the duration of the current song—and the singer will receive bonus points! All attendees welcome; contestants should sign up in advance at Program Nexus. *Jeff Keller (m), Angela DeCarlis, Angela Kessler, Jeremy H. Kessler, Michael Meissner, Kat Weiler*

517 **Interstellar (2hr 49min)** ArisiaTV

☞ A team of explorers travel through a wormhole in space in an attempt to ensure humanity’s survival. (PG-13, 2014)

518 **Renaissance Music in Lobby** Other

☞ An informal performance by one or more of our Minstrels. *Troy Daniels*

3:00pm

519 **Girls und Panzer: This is the Real Anzio Battle! (45min)** Griffin (3E)

☞ For the enthusiasts who’ve puzzled over the epic tank battle between the girls of Oorai Girls’ Academy and their Italian-themed rivals from Anzio High School, we present these classified videos for your eyes only! Miho and Team Oorai will have their hands full with the impulsive attacks of Vice-Commander Pepperoni and facing the raw fury of Vice-Commander Carpaccio... but the real question is whether they can hold off Anchovy’s ultra-secret secret weapons! Will they persevere? Or will their opponents end up saying “tank” you very much... for the victory?! (subtitled in English)

520 **3DS Street Pass meetup (1hr)** Carlton (3E)

☞ Bring your own 3DS and Street Pass with other gamers!

521 **Nidhogg 2 Tournament (2hr)** Carlton (3E)

☞ Compete for glory in this indie sword fighting battle game on PS4!

522 **Make Your Monster** Webster (2W)

★ Cut up stuffed animals and sew them back together to make a monster of your own imagination. Can you make one that will impress everyone at Arisia? *Todd Cooper*

523 **English Country Dance (1hr 30min)** Commonwealth (1W)

ECD is an elegant, flirtatious, and popular form of community social dance enjoyed by people all over the world; but where else in New England can you try Jane Austen-style dancing with the likes of Darth Vader? Taught by experienced caller Sam Weiler, with lively music by Marnen Laibow-Koser and friends. Dancers are encouraged to change partners between dances. All experience levels welcome. No partner necessary. Costumes optional. *Sam Weiler (m), Carol Bittenson, Alex Cumming, Marnen Laibow-Koser*

3:15pm

524 **Beetlejuice (1hr 45min)** Revere (2W)

☞ When a recently-deceased ghost couple find their now-vacant home invaded by an obnoxious family, they hire a sleazy ghost who gets rid of humans to help them.

3:45pm

525 **Girls und Panzer der Film (2hr)** Griffin (3E)

☞ When the Ministry of Education goes back on its promise to keep Oorai Girls Academy open, the task of saving the five-mile-long Academy Ship from the wreckers falls to Miho and her barely-seasoned tankery team. However, things go off track almost immediately. While the Oorai tank crew may have won the high school tournament, they’re now facing a larger and more experienced university team, and if they fail, their armored vehicles will

be forfeit! Will they be swapping their tanks for the memories? (subtitled in English)

4:00pm

526 **Tricks for Self-Editing** Alcott (3W)

You’ve finished your manuscript. Great! Now what...? Whether you’re looking to submit your work to a traditional publisher or go the independent route, your manuscript should be at its best. But it’s hard to look at your baby and find faults. This workshop will help you trick your brain into giving your beloved creation a more critical treatment. Bring a single page of your manuscript to work on, as well as pen and paper for notes. Limit: 40 SIGN UP IN PROGRAM NEXUS *Trisha J. Wooldridge (m)*

527 **Canonicity in Theatre** Adams (3W)

The concept of “canon” is important to fans and fanworks. But when everyone sees a different production of the same theatrical work, what is canon? Our panelists will attempt to answer this question, and discuss how that answer influences things like fanfiction and fanart. *Rebecca Maxfield (m), Chris Brathwaite, Lee C. Hillman (Gwendolyn Grace), Jesi Lipp, Sonya Taaffe*

528 **Teen Unconference** Bulfinch (3W)

See #171 for description.

529 **How to be Inclusive** Douglas (3W)

Outreach and diversity is awesome! People from different communities have shown up. Now what? We’ll discuss strategies to create an inclusive community, how to create connections, and how to support each other to help facilitate a true sense of community. *Diana Hsu (m), Jacqui B., Benjamin Chicka, Cody Lazri, Kat Tanaka Okopnik*

530 **Hail to The King: 100 Years of Jack Kirby** Faneuil (3W)

This past August marks the 100th anniversary of the birth of Jack “King” Kirby, the undisputed champion of American comics. Creator of numerous household characters such as Captain America, The X-Men, The Fantastic Four, and The Incredible Hulk—Kirby’s work is much of the foundation of the “Big 2”. Come celebrate the works of The King in all his Krackling resplendence. *Kevin Cafferty (m), Ken Gale, Emperor Joey-1, Sioban Krzywicki, Jared Walske*

531 **Cosplay and Photography: Creating Art Together** Hale (3W)

After creating a beautiful costume, you want to be able to show it off to the world! This usually includes collaborating with a photographer to show your work at its best. The panel of costumers and photographers will talk about the process from photoshoots, to prints, to sharing and image rights. *Raven Stern (m), Elizabeth O’Malley, Israel Peskowitz, Lee Roberts*

532 **Foodcraft: How Science Can Reinvent Your Kitchen** Burroughs (3E)

Foodies are always inventing and adapting scientific techniques to prepare their favorite ingredients in exciting new ways, but how can these modern miracles be made available to someone on a budget? Or is the Modern Kitchen only a pipe dream? Learn the wonders of sous vide, sonic cavitation, and food grade centrifuges. *David G. Shaw (m), B. Diane Martin, Cecilia Tan*

533 **Chainmail 101: European 4 in 1 Weave** Independence (3E)

See #292 for description.

534 **D&D 5th Edition: City on the Edge (6hr)** Harbor I (3E)

☞ See #3 for description.

535 **Savage Worlds: Legion of Liberty (3hr)** Harbor I (3E)

☞ Experience Savage Worlds with Superpowers! It’s 1775, and the British are placing increasing pressure on the American colonies. War could break out at any moment. But the colonists have an edge: a small number of children born in the Americas have extraordinary abilities. Help Paul Revere, the Fastest Patriot Alive, escape from British captivity and warn the colonists of an impending attack. *Scott Marchand Davis*

536 **Eastern Euro/Balkan/Klezmer Tunes in Art Show** Harbor III (3E)

☞ An informal performance by one or more of our Minstrels. *Max Rothman, Yaron Shragai*

537 **Fight Science for Writers — Hands-On Demos** Otis (2W)

Have you ever wondered how your fight scene would look acted



out in real life? Here's your chance to play with some toy soldiers, see your fight scene acted out with authentic weapons, and listen to our panel of martial artists and authors SHOW you what works vs. doesn't work in your or other writer's fiction. Submit your 800-word fight scene to fights@arisia.org for a chance to have your scene incorporated into the discussion, or just come watch. *Mark Millman (m), Michael Bailey, Rachel A. Brune, Genevieve Iseult Eldredge, Dan "Grim" Marsh*

538 Sing-along: Disney Songs Paine (2W)

🎵 Participatory sing-along (words provided). Come sing along on some of your favorite Disney songs! Songs will be led by panelists, with lyrics projected on a screen. They'll likely take requests. *Becca Mandel (m), Melissa Carubia, Andy Hicks, Kat Weiler*

539 Monsters in the Elevator 2 Hancock (2W)

✳️ Monsters in the Elevator is a card game for 2–6 players ages 7–11 (and up). It features quirky cooperation, sneaky math, and lots of cute monsters! *Jason Wiser*

540 Learn to Crochet Hancock (2W)

✳️ Learn to crochet—we provide everything! *Jill R. Pelavin Singer*

541 Pokemon TCG Hancock (2W)

✳️ Come learn how to play the Pokemon Card Game and battle with your friends! *Kate Nepveu (m), Micah Schneider*

542 Children's Filk Concert Webster (2W)

✳️ Filk! Sing-a-longs! Bring your voice! *Emma Caywood (m)*

543 Star Wars, 2018 Edition: The Last Jedi and More Marina 1 (2E)

Our annual discussion of all things Star Wars rolls around again, focusing on December's *The Last Jedi*, looking at it within the framework of the franchise as a whole, with an eye towards this year's Han Solo movie. We'll also take a look at *Rebels*, *Forces of Destiny*, comics, games, and more! *Heather Urbanski (m), Deirdre Crimmins, Christopher K. Davis, Ryan Leonard, Gabriel Valdez*

544 SFF, Homage and Transformation Marina 2 (2E)

A vast majority of literature has homages to previous works—familiar tropes and nods to existing tales. Some stories, however, seem to be nothing other than things you've seen before. Our panelists will discuss the art of homage and transformation, and the ways in which the familiar can be remade into the startling. *Ken Schneyer (m), Ruthanna Emrys, William Frank, Greer Gilman, Victoria "V.E." Schwab*

545 The State of Microcontrollers Marina 3 (2E)

Microcontrollers like the Arduino and Raspberry Pi have changed a lot in the last few years, and new devices like the Particle Photon have come onto the scene. Our panelists will discuss the latest tools and how they use them to make robots, art, and other awesome stuff. *Drew Van Zandt (m), Phillip Hallam-Baker, Roy Kilgard, Emily Lam*

546 Meet Arisia's Comics GoH: Shannon Watters! Marina 4 (2E)

Joining Arisia this year is Shannon Watters, editor at BOOM! Studios, co-creator of the wildly successful GLAAD Media Award-winning *Lumberjanes*, founder of the BOOM! Box imprint, and advocate for YA comics made for queer readers made by queer creators. Come meet one of the rising stars in the comics industry! *Zachary Clemente (m), Shannon Watters*

547 European & American Tunes in Lobby Other

🎵 An informal performance by one or more of our Minstrels. *Charlotte Morgan, Rebekka Schellenberg*

4:30pm

548 Lazer Ryderz (1hr 30min) Harbor I (3E)

🎮 See #19 for description.

5:00pm

549 Street Fighter V Tournament (2hr) Carlton (3E)

🎮 World Warriors Unite! Come battle in a double elimination tournament on PS4!

550 Wonder Woman (2hr 30min) Revere (2W)

🎬 When a pilot crashes and tells of conflict in the outside world, Diana, an Amazonian warrior in training, leaves home to fight a war, discovering her full powers and true destiny.



551 Sunday PM Yoga (1hr) Commonwealth (1W)

This posture sequencing guides you through poses/asanas in a mindful flow designed to source all our movement from deep strength. We will practice strategies to lengthen and loosen stubborn hamstrings and hips, eliminate pain and compression in the lower back and neck, and create opening and flexibility in your upper back and shoulders. Careful attention is shown to awareness of proper posture and breathing/pranayama while in transitions & stillness. Please bring your own yoga mat, straps, blocks. *Eric Bornstein (m)*

5:30pm

552 Internet Scams and Risks (and How to Avoid Them) Alcott (3W)

The World Wide Web has become a scary place. Phishing gangs, identity thieves, malware, advance fee frauds. Find out about the latest risks and how to stay safe online from two information security industry veterans with fifty years experience between them. Limit: 40. SIGN UP IN PROGRAM NEXUS. *Phillip Hallam-Baker (m)*

553 The Power of Teen Movies Adams (3W)

The teenager, as a concept, is a relatively recent invention. And attitudes and beliefs about this transitional period between childhood and adulthood have changed over the years. What's the best way to understand how the way in which we think about teenagers has shifted? Teen movies, of course. From *Rebel Without a Cause* to *The Breakfast Club* to *Mean Girls*, we'll look at the impact of teen movies and what they say about being a teenager. *Suzanne Reynolds-Alpert (m), Chris Brathwaite, Robin Brenner, Danny Miller, Gabriel Valdez*

554 Teen Unconference Bulfinch (3W)

See #171 for description.

555 Polyamory in Theory and Practice Douglas (3W)

Once you've learned the basics, how do you make polyamory work in the real world? In this panel, we'll tackle some of the harder questions, such as: How do you deal with different privilege levels? Should you? How can you find people whose polyamory styles are compatible with yours? What if my partners don't like each other? *Jonathan Woodward (m), Michelle Driscoll, Amos Meeks, Kris "Nchanter" Snyder, Valerie White*

556 Wonder Woman: All the World Was Waiting For You Faneuil (3W)

2017's long-anticipated *Wonder Woman*, the first major theatrical motion picture adaptation of a female superhero in over a decade, instantly connected with audiences who had been waiting years to finally see a hero with whom they could identify. Come share your insights on what the film meant to you, where you'd like to see the story go, and just be amazed at the idea that it turns out they can make good, fun movies about DC properties after all. *Gillian Daniels (m), Woodrow Hill, Donna Martinez, Liz Salazar, Heather Urbanski*

557 Mystery and Supernatural Reading Hale (3W)

📖 Authors will be reading their own original tales of mystery and the supernatural. *Andrea Corbin, Debra Doyle, Hildy Silverman*

558 Publishing and Self-Publishing Games Burroughs (3E)

So you've come up with a great board game, or a cool demo for a videogame. What next? What is involved in finding a publisher and working with them? Is it practical to try and go it yourselves, and if so, how does that work? What are the risks, either way? This panel will focus on the practical realities of taking your great idea and putting it in front of people. *Dr. Pamela Gay (m), Games by Play Date, Katie Hallahan, Joshua A.C. Newman, T.X. Watson*

559 Open Jam: Irish and English Harbor Prefunction (3E)

🎵 An open tune and song jam with some of our Minstrels on songs and tunes from the British Isles. Bring an instrument! Bring your voice! NOTE: This session may run long if there's interest. *Armand Aromin (m), Len Bittenson, Alex Cumming, Benedict Gagliardi, Alice Kaufman, Zoe Madonna*

560 Card Masters (Fate Accelerated) (4hr 30min) Harbor I (3E)

🎮 After the team's success in the Cardgame City Team Battle Invitational, our heroes are invited to playtest RichmondCorp's latest virtual reality video game, based on the popular Card Masters



card game. But all is not well in RichmondCorp, and the team will have to rely on each other, as well as their cards, to make it out alive. Fudge dice and pencils/notepaper optional. *Chris Ramsley*

561 Roll the Dice! (1hr 30min) Harbor I (3E)

🎲 Hours of character creation got you down? Sick of a DM who won't let you do anything fun? Bored of the same old warriors, mages, and rogues? Well boy, do I have the game for you! Welcome to Roll the Dice!, where the only thing limiting your creativity is RNG. Want to have your character be 100 feet tall and be able to talk to bees? Roll the dice! Want to retire from adventuring to become a peaceful farmer with a nagging spouse named Skree? Roll the dice! Anything is possible with enough luck! *John G. McDaid*

562 Gender Non-Binary Mixer & Safe Space Otis (2W)

Androgynous, GenderQueer, Gender Expansive, BiGender, and everyone whose identity lies outside of the male-female gender binary is invited to socialize with new and old friends in a judgement-free zone. We'll begin with introductions, follow with a party game, and end with attendees having the space to mix and mingle. (To maintain a safe space, allies are asked to not attend.) *Cody Lazri, Ben "Books" Schwartz*

563 Songs of Rudyard Kipling Paine (2W)

🎵 Participatory themed song circle. Rudyard Kipling wrote a wealth of poems that make excellent songs, as demonstrated by the likes of Peter Bellamy and (especially in filk and SCA circles) Leslie Fish. Come "Kiple" with us as we indulge in a number of them and maybe a few parodies. If you can, bring some to share! *Jeremy H. Kessler (m), April Grant, Benjamin Newman, Sonya Taaffe*

564 NERF Gun War (2hr 45min) Webster (2W)

★ Bring your NERF guns and plenty of ammo for an all-out NERF gun battle! Please note that protective eyewear is *Mandatory*—bring goggles if you have them. A limited number of NERF guns and protective goggles are available for those who don't own any. Because of safety considerations, please do not bring modified NERF guns.

565 Mikki Kendall Reading and Q&A Marina 1 (2E)

📖 Fan Guest of Honor Mikki Kendall reads macabre selections from her oeuvre. Some of them might even be fictional! *Mikki Kendall*

566 In Praise of Villainesses and Antiheroines Marina 2 (2E)

We love villains. We love compelling, break-out, has-a-point villains and badass antiheroes who look cool and say cool one-liners. The problem is, the list of those compelling bad (and sort of bad) guys are all... guys. Those femme-of-center villains and antiheroes that do appear often find themselves in the love-to-hate, rather than the hate-to-love. Our panelists will be exploring compelling villainesses and why they deserve more appreciation than they often receive. *Henry M. White (m), Gwendolyn Clare, Tom Deady, Hillary Monahan, Victoria Sandbrook*

567 Should I Get My Genes Analyzed? Marina 3 (2E)

Ancestry.com, 23 & Me, TeloYears—everyone is offering genetic analysis. The FDA, however, has established that the results of these analyses cannot be considered medical advice. What purpose, then, is served by having your genes analyzed? Will it help you find lost relatives? Will it indicate a likelihood of being affected by a particular ailment? Is it a substitute for a real medical practitioner? *Thomas A. Amoroso (m), Darcie Little Badger, Daniel Neff, Hannah Simpson, Frank Wu*

568 The Hidden Figures of Comics Marina 4 (2E)

For many of the celebrated men who ushered in the Gold Age of comics, there were wives who helped out with inking and coloring. There were editors who kept books on track and kept story lines moving forward. They were an unsung yet vital part of comics history, and this panel will help bring their stories to light. *Juliet Kahn (m), Alexa Dickman, Mehitabel Glenhaber, Mercy Van Vlack*

569 Arrival (1hr 56min) ArisiaTV

📺 When twelve mysterious spacecrafts appear around the world,

linguistics professor Louise Banks is tasked with interpreting the language of the apparent alien visitors. (PG-13, 2016)

5:45pm

570 Time of Eve: The Movie (1hr 30min) Griffin (3E)

🎬 Rikuo, a high school student, has been taught from childhood that androids are not to be viewed as humans, and has always used them as convenient tools. One day Rikuo discovers some strange data in the behavior records of his family's household android, Sammy. Rikuo and his friend Masaki trace Sammy's movements, only to discover a mysterious cafe that features a house rule that "humans and robots are to be treated the same"... (subtitled in English)

6:00pm

571 PFS: Down the Blighted Path, Part 3 [Lvl 7] (4hr 30min) Harbor I (3E)

🎲 More than a hundred years ago, Delbera Axebringer—a mighty warrior and dwarven leader—slew the necromancer Audalot Karexin, but spared his young apprentice Zohir. In the ensuing decades, the bitter survivor brooded and plotted her revenge. Now, descendants of the Axebringer clan are vanishing, dragged screaming into the darkness by the animated bodies of their fallen kin. The Axebringers and their hometown of Davarn need heroes to break this family curse...

572 Starfinder 1–06: Night of the Nightmarch (4hr 30min) Harbor I (3E)

🎲 See #26 for description.

573 Starfinder: 1–01 The Commencement [1–2] (4hr 30min) Harbor I (3E)

🎲 See #202 for description.

574 PFS: 9–05 Call of the Copper Gate [3–7] (4hr 30min) Harbor I (3E)

🎲 See #26 for description.

575 D&D Adventurers' League: Halls of Goldahroud (4hr) Harbor I (3E)

🎲 See #308 for description.

6:30pm

576 Scottish Country Dance Lesson (30min) Commonwealth (1W)

SCD is an energetic and fun folk dance style similar to contra. Come and skip along as we cover some basic figures and perform some easy dances together! Please wear clothing you can move around in comfortably. *Katarina Dutton (m)*

7:00pm

577 Ask an Editor: Five Minute Critiques Alcott (3W)

You've revised your manuscript dozens of times, but is your book ready to publish? Bring a 1,000 word sample for our panel of authors and editors to critique, find out what is positive or not working with your story, and get invaluable advice on how to improve your plot, characters, and other story elements based on years of experience. You will get better results if you print out your story-sample beforehand. Teen writers welcome. *Genevieve Iseult Eldredge (m), Tanya Gold, Alex Shvartsman, Hildy Silverman, Ian Randal Strock*

578 Dealing with Day-to-Day Isms in Game Culture Adams (3W)

We all hear about the egregious examples of sexism and racism in game culture: Gamergate has been all over the news for a couple of years. But most problems are subtler than this: bias and harassment in gaming communities is too often spoken of quietly behind the scenes, rather than openly, driving members out of the group and even presenting serious safety concerns. The panelists will discuss the common problems, and suggest some techniques to improve the situation within our communities. *Games by Play Date (m), Kel Bachus, Mildred Cady, Benjamin Chicka, Maddy Myers*

579 The Strong Sound Bulfinch (3W)

🎵 Sing and be heard without strain. Lead songs with confidence. Learn to sing with a loud, clear voice without harming your throat. Improve your range and increase your vocal stamina. This workshop is an introduction to Anabel Graetz's vocal and centered breathing technique. Helpful for all singers. This workshop is limited to 30 students; attendees should sign up in advance at the Program Nexus. *Anabel Graetz (m)*

- 580 We See the Exoplanets — Where Are the Aliens?** Douglas (3W)
We have discovered an amazing abundance and variety of exoplanets, some in habitable zones. The closer we look, the more chances we see for the type of chemistry to get life started, although it may not be on a terrestrial model. Where are the little green beings? Is there something very important that we've been missing—like sensors monitoring our every move? Is the galaxy full of aliens who think we have cooties? What's going on out there? *Dr. Pamela Gay (m), Corbin Covault, Roy Kilgard, Dennis McCunney, Tom Wismuller*
- 581 Anime Revivals—Classics Brought Back to Life** Faneuil (3W)
Getting into older anime and manga titles can be difficult, if you can even find them in the first place. Luckily, we live in the era of anime rebots and remakes, and are also seeing older manga titles get licensed. With the announcement of shows like Devilman: Crybaby, FLCL 2 & 3, and Patlabor EZY, getting into older titles and franchises is easier than it's ever been. Join us as we discuss classic anime and manga that are being revived for new audiences. *Morgana Hartman (m), Colin Janson, Richard Ralston, Mike Toole*
- 582 QUILTBAG Happy Endings** Hale (3W)
There is a lot of media where QUILTBAG characters are killed off for dramatic effect, usually to further the stories of the cisnet (usually white) main character(s). Where, in the literary world, can QUILTBAG people go to find their happy endings? *Connie Wilkins (m), Steve Berman, Larissa Glasser, LB Lee, Victor Raymond*
- 583 TV Year in Review** Burroughs (3E)
Our annual look back at SF, horror, and fantasy in 2017 on TV (including streaming services). What were the memorable shows? What are the new ones to watch? What's hot and what's not? *Ran-dee Dawn (m), Griffin Ess, Gordon Linzner, Hannah Simpson*
- 584 Everything but the Writing** Independence (3E)
Being a professional writer is more than just finishing great manuscripts, it's a business. How do you want to make your money as an author? Do you want to eventually quit the day job? This workshop will break down the business steps of being a professional writer, from deciding what publishing route serves you best to how to treat writing as a business. Handouts will be provided with markets, tips, and other information, but also bring pen and paper. Limit: 15 SIGN UP IN PROGRAM NEXUS *Trisha J. Wooldridge (m)*
- 585 Injustice 2 Tournament (2hr)** Carlton (3E)
🎮 Batman! Superman! Joker! Choose your hero or villain and battle on PS4!
- 586 Forever Amber—Laundry Files (Cthulhu Light) (3hr)** Harbor I (3E)
🎮 The Characters are external resources for the Capital Laundry Services (Supernatural Regulating Agency of the UK) going to a Nazi community in Argentina to go to an auction for an Amber Music Box and an Amber Room (Summoning Grid), which was once made for Catharine the Great of Russia. As external resources they can be disavowed if needed. Get the Case Nightmare materials out of the wrong hands. The setting is based on a series written by Charles Stross.
- 587 Trick of the Rails (2hr)** Harbor I (3E)
🎮 Want to play a train game but don't have all day to do it? Like trick-taking card games? Trick of the Rails is for you! This rare Japanese game from 2011 was recently Kickstarted for the US market. Experience all the stock rounds, operating rounds, stock collection, and corporate intrigue of an 18xx game in the space of 20 minutes. *Mary Olszowka*
- 588 The Arisia Munch** Otis (2W)
A munch is an informal gathering of people interested in BDSM and other fetish activities. Munches are held so that kinky people can socialize and talk about *any* of their hobbies or interests in a non-sexual environment. Munches are often the first step for those interested in kink to join their local fetish scene. Connect with Arisia's experienced BDSM players, the kink-curious, and fetishists of all kinds. 18+ only. *Adri, James Meickle, Micah Schneider*

- 589 Sing-along: Best of Filk—Old and New** Paine (2W)
🎵 Participatory sing-along (words provided). Sing along as seasoned filkers present some of the best and most singable filk songs ever written, alternating between classic (>10 years old) and new. Many of these songs are past winners of the Pegasus Award. Lyrics will be either projected or handed out, and leaders will play accompaniment so everyone can join in. *Nat Budin (m), Benjamin Newman, David Weingart*
- 590 Relationship Basics** Marina 1 (2E)
No matter your relationship structure, the keys to happy, healthy relationships are similar and every so often we could all benefit from a little refresher. What are the secrets to good relationships? Come learn about ways to make your relationship(s) better. *Michelle Wexelblat (m), Darcie Little Badger, James Cronen, Kristin Janz, Ken Kingsgrave-Ernstein*
- 591 Which Book First: Introducing SF to Kids** Marina 2 (2E)
Every adult SF fan who got into it as a kid has fond memories of the books that got them hooked on the genre. There are plenty of lists of books out there that older fans should be passing on to the young. This panel asks when, and in what order. Do we risk something on a younger fan that might be upsetting or a stretch? Do we hold back something past the age where it will be most enjoyed so they might see the problematic aspects of it? What do we hand to young fans, and when do we do it? *Dianna Sanchez (m), Hilary L. Hertzoft, Walter H. Hunt, Victoria "V.E." Schwab, Henry M. White*
- 592 Art and Illness** Marina 3 (2E)
Many artists and craftspeople struggle with chronic illness or other debilitating physical and/or mental health problems. How do they balance creativity and the demands of dealing with disability, exhaustion, and pain? Our panelists discuss their experiences and how they face these challenges to continue doing what they love. *Jet Levy (m), Olivia Li, Quill Shiv (Corinne Luz), Ashe Samuels, Lauren Sara*
- 593 Legacy or Curse Redux: When Representation Fails** Marina 4 (2E)
In 2016 we discussed the idea of heroes leaving their iconic roles to have them taken over by diverse characters who are eventually shoved aside to bring the old guard back. It's happening right now, which begs the question: where will these characters who brought much needed representation ultimately end up? Join our panelists as they speculate on the uncertain future of many of these beloved characters and how the audience will cope with the loss of seeing those like themselves on the page. *Alex Jarvis (m), Woodrow Hill, Sioban Krzywicki, Donna Martinez, Israel Peskowitz*
- 594 Masquerade Doors Open (1hr)** Grand AB (1W)
Doors open for seating.
- 595 Scottish Country Dance (1hr)** Commonwealth (1W)
SCD is an energetic and fun folk dance style similar to contra. Dance the basic figures just taught with more experienced dancers joining in for the fun. *Katarina Dutton*
- 596 Tunes From All Over in Lobby** Other
🎵 An informal performance by one or more of our Minstrels. *Joshua Kronengold, Marnen Laibow-Koser, Susan Weiner*
- 7:15pm**
- 597 The Adolescence of Utena (1hr 45min)** Griffin (3E)
🎮 Utena duels her classmates to protect her friend Anthy, who is the key to a magical power that could make her dream—to become a prince—come true. But Anthy hides a terrible secret, and Utena must face the truth about herself and those she loves and learn what it means to be a true hero. (subtitled in English)
- 7:30pm**
- 598 Jurassic Park (2hr 15min)** Revere (2W)
🎮 During a preview tour, a theme park suffers a major power breakdown that allows its cloned dinosaur exhibits to run amok.
- 8:00pm**
- 599 Magimundi: Bad Blood (FATE) (5hr)** Harbor I (3E)
🎮 See #2 for description.

All panels are 75 minutes unless marked otherwise.

- 600 Masquerade (1hr 30min)** *Grand AB (1W)*
The 29th annual Arisia Masquerade. Come watch the entrants perform short vignettes to show off their costumes, and see if your pick matches that of the judges. Master of Ceremonies: Chris Doherty. *James Hinsey (m), Chris Doherty, Gaia Eirich, Christine Evans, Lily Fehler, Richard A. Hill, Jamila Sisco*
- 601 The Arisia Masquerade (3hr 30min)** *ArisiaTV*
[Broadcast of live event.]
- 8:30pm**
- 602 A Wolf By Any Other Name: Session 2 (4hr)** *Alcott (3W)*
[Game] Detention at magic school sucks! To make things worse, the full moon is about to rise and you have the sinking suspicion that someone in detention (maybe you) will turn into a werewolf. What will you do when the moon rises? *Ron Blechner (m)*
- 603 The Real Person in the Artificial Body** *Adams (3W)*
The artificially created person is literally as old as SFF, and they have returned many times in different iterations. What does it mean to be created by human ingenuity today, and how is that different than what it was like when Dr. Frankenstein did it? How has the trope of the artificial person affected our views of humanity, of assistive technology, and of bodily autonomy? Our panelists will explore the created person, what they have meant, and what they continue to mean to us today. *Ken Schneyer (m), LB Lee, John G. McDaid, Kate Nepveu, Kevin Turausk*
- 604 Techniques for Effective Author Readings** *Bulfinch (3W)*
Author readings—live or as audiobooks and podcasts—are essential for engaging your audience. But voice presentation of your work is a whole art in itself. In this workshop, we'll learn simple acting techniques, methods of handling nervousness and stage fright, how to choose a selection, timing, and more. Bring selections to practice with. Limit: 30. SIGN UP IN PROGRAM NEXUS *Inanna Arthen (m)*
- 605 The Great Debate: Is [Blank] a Sandwich?** *Douglas (3W)*
Is a hot dog in a bun a sandwich? What about an ice cream sandwich? A wrap? How about a burrito? Is there any firm consensus on what does—and does not—constitute a sandwich? And is there any wiggle room? Come debate this issue of vital national importance with Arisia, as we attempt to answer the age-old question: Is [blank] a sandwich? *Christopher K. Davis (m), Bhadraka Love, Suzanne Palmer, Eyal Sagi, David G. Shaw*
- 606 Beyond Metaphor: Explicit Representation in SFF** *Faneuil (3W)*
There are many SFF works that talk around an issue, rather than facing it head-on. What works are there that directly talk about race, sexuality, gender identity, disability; things that have been addressed in the past mostly as metaphor? Are there any ways we are moving away from only being able to imagine ourselves in our protagonists in vague and subtle hints? What still has to happen before explicit representation works properly for everyone? *N.S. Dolkart (m), Steve Berman, Keffy R.M. Kehrli, Sarah Lynn Weintraub*
- 607 Self-Publishing 101: Become an Authorpreneur** *Hale (3W)*
Who needs gatekeepers when you can market your stories directly to your readers? Come find out what it will take to transform that manuscript into a marketable product. This panel of indie authors, small presses, and comic creators will tell you what resources are out there, scams to avoid, and what to expect. Come over to the Dark Side of indie publishing. We have candy... *Anna Erishkigal (m), Timothy Goyette, Mike Luoma, Chris Philbrook*
- 608 2017: The Year in Stephen King** *Burroughs (3E)*
2017 saw the release of both *The Dark Tower* and the first chapter of the remake of *It*, both long-awaited adaptations of two of Stephen King's most iconic properties. Additionally, *The Mist* made its way to television screens. It was a busy year for fans of King's stories, but was it a successful one? *Griffin Ess (m), Deirdre Crimmins, Morgan Crooks, Tom Deady, Genevieve Leonard*

- 609 Using Story Forge Cards and Tarot for Plotting** *Independence (3E)*
You have a great "What if" idea. Now what? How do you go from idea to plot outline considering all the various possibilities for the story arch? Who is your villain, really? What is his great secret? Discover how to use StoryForge cards and classic Tarot layouts to build a bridge between idea and finished story. Limit: 15 SIGN UP IN PROGRAM NEXUS. *D. L. Carter (m)*
- 610 Rousing Chorus Songs** *Paine (2W)*
[Music] Participatory themed song circle. Come sing (or just listen, but we hope you'll sing) songs with uncommonly good and energetic choruses that really pull people in. Filk, folk, and anything else are all welcome, but insufficiently rousing songs and songs without choruses will be gonged! *Kat Weiler (m), Elizabeth Birdsall, John Borecki, April Grant, Angela Kessler*
- 611 Nerf War: Revolution 3018 Session 2 (4hr)** *Webster (2W)*
[Game] It is the year 3018, It is 500 years since the fall of the Aearth Alliance. Its successor, the Terryn Empyre, rose to prove it was corrupt and sadistic, cruel and oppressive. After 500 years of the enslavement of all the known worlds and their indigenous people the Revolution has begun. Freedom Alliance forces have come out of hiding and begun a war for their Freedom and Independence. Join the Revolution, Choose your side. Cruel Empyrium Troopers? Or Courageous Allyance Freedom Fighters? *James Henderson (m)*
- 612 Femme But Not a Woman** *Marina 1 (2E)*
Being feminine, but not identifying as a woman, brings particular issues and stumbling blocks. Without invalidating anyone's identity, how can we describe ourselves? How can we learn to experiment and find what fits, in a world that assumes those two things go together? How can we deal with people's assumptions that femmes are, automatically, women? *A.J. Odasso (m), W. "Ian" Blanton, Cody Lazri, Brian Liberge*
- 613 Friendship in Fandom Through the Years** *Marina 2 (2E)*
Today, we call them "internet friends," who we met on Tumblr, or Livejournal, or forums, or an IRC, depending on how long we've been internet-ing. What were they called before the internet took over? What was it like creating long-distance fandom friendships in the days of mimeographed fanzines and writing letters? What was it like in the early days of the internet, and what is it like now? What is different, and what is the same? *Dan Toland (m), William Frank, Diana Hsu, Shannon Watters, David Weingart*
- 614 Getting Started with Experimental Video Game Dev** *Marina 3 (2E)*
One of the best ways to get involved with videogames is to just start doing it, and anyone can do it—get together with friends, using the tools that are out there, and begin to create something. This panel will talk about the practical realities of getting started: the useful tools, the skills that you will want to pick up, and the pitfalls that you should be ready for. *Kel Bachus (m), Katie Hallahan, Forest Handford, Naomi Hinchin, Caelyn 'inurashii' Sandel*
- 615 Just the Facts: Stem Cells** *Marina 4 (2E)*
"Just the Facts" panels address topics where many people believe they know what's going on, but what "everybody knows" can be inaccurate or contradictory. Here, we look at those magic building blocks of our bodies which can become or cure anything, right? What are their actual limits? And where do they really come from? *Thomas A. Amoroso (m), Amy Chused, Dr. Jim Prego*
- 616 Contra Dance (2hr)** *Commonwealth (1W)*
Fun and energetic traditional New England folk dancing with live music by Reelation, an up-and-coming Boston local dance band, and calling by Angela DeCarlis. No experience or partner needed; all dances are called. Dancers are encouraged to change partners from one dance to the next. Circle left, swing your partner, say hello to your new neighbor, and don't forget to smile! *Carol Bittenson (m), Steven Bittenson, Alex Cumming, Angela DeCarlis, Rick Kaufman*
- 617 Folk Tunes in Lobby** *Other*
[Music] An informal performance by one or more of our Minstrels. *Benedict Gagliardi, Charlotte Morgan*

9:00pm

618 **Osamu Tezuka's Metropolis (1hr 30min)** Griffin (3E)

In the industrial, tri-level world of Metropolis, Duke Red is a powerful leader with plans to unveil a highly advanced robot named Tima. But Duke Red's violent son Rock distrusts robots, and intends to find and destroy Tima. Lost in the confusing labyrinth beneath Metropolis, Tima is beginning a friendship with the young nephew of a Japanese detective. But when Duke Red separates the two innocents, Tima's life - and the fate of the city - is dangerously at stake. (subtitled in English)

619 **New World Magischola House Rivalry (2hr)** Harbor I (3E)

See #1 for description.

9:30pm

620 **Puppetry Slam (1hr 30min)** Grand AB (1W)

The 2nd annual Arisia Puppet Slam swings in strong with The Magnificent Monster Circus, Sock Monkey Circus, I Hate Brenda, and more, with programs showcasing rod, hand, cranky, & marionette puppetry. We welcome back luminaries Honey Goodenough, Jim Napolitano, Cactushead Puppets, & others with all new programs, ranging from trapeze acts to encounters with blood-curdling monsters, dance routines, literary analysis, & a stunningly beautiful rabbit. Presented by the Boston Area Guild of Puppeteers. *Mitty Magoo (m)*, *Ken Beauchemin*, *Eric Bornstein*, *Doug Cowell*, *Maggie Flanagan*, *Honey Goodenough*, *Harry Lacoste*, *John Lechner*, *Rob Luger*, *Shane McNeal*, *Jim Napolitano*, *Sarah Nolen*, *Boston Area Guild of Puppeteers*, *John Regan*, *Megan Regan*, *Amy Sinatra*, *Lori Sinatra*, *Annie Staats*

9:45pm

621 **Logan (2hr 30min)** Revere (2W)

In the near future, a weary Logan cares for an ailing Professor X, somewhere on the Mexican border. However, Logan's attempts to hide from the world, and his legacy, are upended when a young mutant arrives, pursued by dark forces.

10:00pm

622 **Being a Fan of the Bad Guys** Adams (3W)

Many in fandom are drawn to characters whose morals run the gamut from questionable to unequivocally terrible. But not all bad guys get fanlove. We'll discuss which characters fandom treats as "complex" rather than "evil," including the race and gender factors often at play; which villains and anti-heroes we love; and how to be a responsible fan of these characters without coming across like we're excusing or justifying their often reprehensible behavior. *Bob Chipman (m)*, *Feklar42*, *Mehitabel Glenhaber*, *Daniel Neff*, *A.J. Odasso*

623 **Teen Unconference** Bulfinch (3W)

See #171 for description.

624 **Sing-along: Musicals and Show Tunes (2hr)** Douglas (3W)

Participatory sing-along (words provided). Come sing along on some of your favorite songs from musicals old or new! Songs will be led by panelists, with lyrics projected on a screen. They'll likely take requests. Note that, unless the moderator makes an exception, there will be no assigning or claiming of parts—everyone will be free to sing along on everything. *Becca Mandel (m)*, *Andy Hicks*, *Merav Hoffman*, *Rebecca Maxfield*

625 **Late-Night "Writer's Block" Group Exorcism** Faneuil (3W)

Writer's block is an affliction that binds our Muse and leaves zir silent. Learn tricks to care for and strengthen the muse, smite writer's block, and build a defensive shield around your writing space. What rituals can help you blast through creative stalls? Bring a notebook and paper— we'll perform a group writing exercise to exorcise your writing demons, and then the panel will morph into a late-night writer's support group and meetup. No end time! *Suzanne Palmer (m)*, *Jacqui B.*, *MJ Cuniff*, *Timothy Goyette*, *W. B.J. Williams*

626 **Historical Fantasy and Alternate History Reading** Hale (3W)

How it could have been or might have been: these authors will read for you from their own original fiction of magical, fantasti-

cal, and dystopian worlds. *Inanna Arthen*, *Forest Handford*, *Kristin Janz*

627 **Remembering George A. Romero** Burroughs (3E)

In 2017, the world lost the man who changed horror cinema forever with the release of *Night of the Living Dead* fifty years ago. However, Romero was much more than a director of zombie flicks, and brought his talents to classics like *Martin* and his work with Stephen King. At Arisia 2018, we gather to remember the life and work of George A. Romero. *Chris Philbrook (m)*, *Genevieve Leonard*, *Quill Shiv (Corinne Luz)*, *Jared Walske*

628 **Hands-on (or Hands-off) Theremin Workshop Independence (3E)**

You've heard its spooky noises in movies, but there's so much more that the theremin can do! In this hands-on workshop, participants will learn the basics of theremin technique and will have the opportunity to experiment with this unusual instrument. Some previous musical training is helpful but not required. If you are lucky enough to have a theremin of your own, please bring it! Limited to 5. SIGN UP IN PROGRAM NEXUS *Marnen Laibow-Koser (m)*

629 **Jackbox Freeplay (3hr)** Carlton (3E)

See #365 for description.

630 **Arkham Horror: Night of Mayhem (10hr)** Harbor I (3E)

It is the roaring 20s, and while there's electricity in the air, unnatural storms are brewing as well. Strange things are happening in the small Massachusetts town of Arkham: people have gone missing, and sightings of indescribable creatures grow more and more frequent. Join us for an overnight marathon of eerie happenings until all investigators succumb to the darkness or the morning sun banishes the Ancient One. Games will be drop-in/drop-out and new players are welcome.

631 **Pagan Circle—Dark of the Moon Ritual** Otis (2W)

The nights before the new moon are the "dark of the moon." This is a rich place to accept our shadow selves and prepare for the new lunar cycle. Join us as we celebrate the dark of the moon and the potential it holds.

632 **Open Singing** Paine (2W)

Come listen to and/or make music in this unthemed song circle. All types of music are welcome. Time permitting, everyone who wishes to lead a song will have at least one opportunity to do so. *John Borecki (m)*

633 **Let's (Actually) Talk About Sex** Marina 1 (2E)

Most of us learn that our childhood peers were totally misinformed about sex. But a lot of adults don't have things figured out either! Our panelists draw upon their knowledge & experience to answer anonymously-submitted audience questions. We'll discuss sex with all kinds of bodies, relationships, sexual health, and much more! *Mink Rose (m)*, *Bhadrika Love*, *Mark Oshiro*, *Tikva (raycho)*, *Cecilia Villero*

634 **Did SF Just Say No to Drugs?** Marina 2 (2E)

The 70s appear to have been the high times of SF, but there seems to have been a marked drop-off in SF that addresses drugs and drug use. In this panel, we'll discuss why that may be. Have the ramping up of the War on (Some Classes of People Who Use) Drugs in the 80s and the Tough on Crime policies of the 90s had a chilling effect on stories that look at substance use? What recent stories speculate about altered consciousness and what has yet to be explored on the subject of substances? *James Hailer (m)*, *Rachel A. Brune*, *Alexander Jablovkov*, *James Meickle*, *T.X. Watson*

635 **Monsterhearts Live! (2hr)** Marina 3 (2E)

Sexy monsters, teenage angst, and secret love triangles. It's what so many good weeknight dramas and juicy pageturners thrive on. It's also at the heart of the critically acclaimed tabletop game, *Monsterhearts*. When authors take control of each character, things will get hotter than the Hellmouth below the gym. Get ready for a completely improvised story of vampires in skin-tight skirts and ghoulish prom kings. When the dice gods are involved even authors lose control, so anything can happen! *Brian Liberge*, *Lauren M. Roy*, *Ben "Books" Schwartz*

10:30pm

- 636 **Resident Evil: Vendetta (2hr)** *Griffin (3E)*
 BSAA officer Chris Redfield enlists the help of agent Leon S. Kennedy and Prof. Rebecca Chambers to stop Arias, a death merchant, from spreading a deadly variant of the Raccoon City T-Virus in New York City. (dubbed in English)

11:00pm

- 637 **Masquerade Awards (1hr)** *Grand AB (1W)*
 Masquerade awards will be presented after the Half Time show. *James Hinsey (m), Chris Doherty, Gaia Eirich, Christine Evans, Lily Fehler, Richard A. Hill, Jamila Sisco*
- 638 **Fusion Dance Lesson (30min)** *Commonwealth (1W)*
 Like to dance to your own beat? Enjoy mixing different dance styles? With movement rooted in the blues tradition, fusion dancing ranges across many musical genres. The appeal is broad and the mood adventurous. In this lesson, we'll introduce different ways to move your body and give ideas for crafting your own dance adventure. All experience levels welcome, no partner necessary. Bring your dance shoes and imagination! *Clayton Jennings (m), Danner*

11:30pm

- 639 **Singing into the Night (3hr 30min)** *Paine (2W)*
 Open Singing descends into chaos. Music will continue as long as people are interested.
- 640 **Fusion Dance (4hr 30min)** *Commonwealth (1W)*
 Danner has been into fusion blues since he first heard it 6 years ago. Whether he's playing for huge festivals in NC, local events, or living room parties, he plays music to get you moving and connect with people. Expect downtempo hits & sexy jams late into the night. Downtempo music is suitable for blues fusion, solo dancing, and spinning arts; bring your poi, hoops and other toys! *Danner (m), Clayton Jennings*
- 641 **The Adventures of Rocky and Bullwinkle (22min)** *ArisiaTV*
 The Ruby Yacht (episode 3 of 3)

12:00am MONDAY

- 642 **Masquerade — Replay of the Presentations (2hr)** *ArisiaTV*
 Rebroadcast of the Arisia Masquerade costume presentations.

12:15am

- 643 **The Phantom Creeps (4hr 30min)** *Revere (2W)*
 A military intelligence officer and a reporter try to find a scientist whose inventions can destroy the world.

12:30am

- 644 **Gatchaman: The Movie (2hr)** *Griffin (3E)*
 The Earth is in peril and mankind seems doomed! Led by the sinister mutant Berg Katse, the international terrorist organization known as GALACTOR has launched its armies of henchmen and giant weapons of mass destruction against the entire planet. But the forces of evil are about to meet their match! Utilizing incredible fighting techniques, and with the mighty ship God Phoenix at their command, the Science Ninja Team stands ready to take the battle back to the bad guys and their evil alien overlords! (dubbed in English).

2:00am

- 645 **Stargate: Continuum (1hr 38min)** *ArisiaTV*
 Ba'al travels back in time and prevents the Stargate program from being started. SG-1 must somehow restore history. (NR, 2008)

2:30am

- 646 **Lupin the 3rd: Fujiko Mine episodes 1–3** *Griffin (3E)*
 She's a thief. A killer. A saint and a scandal. She's whatever you need her to be to get the job done. She takes your breath away to get what she wants. She takes everything else just because she can. It's all in a night's work for the woman called Fujiko Mine, the sharp, self-possessed, and powerful thread that holds Lupin III's crew together-- and this is the heist that started it all. (subtitled in English)

3:40am

- 647 **Dracula: Pages from a Virgin's Diary (1hr 14min)** *ArisiaTV*
 A ballet rendition of Bram Stoker's "Dracula", stylized as an Expressionistic silent film. (NR, 2002)

3:45am

- 648 **Arcadia of My Youth: Endless Orbit SSX episodes 1–3** *Griffin (3E)*
 Far into the future, a terrible alien menace named Illumidas has conquered Earth. War hero Captain Harlock and his faithful crew are forced to flee into space on their cutting-edge battleship. As they travel the galaxy fighting injustice, Harlock dreams of some day finding Arcadia, a legendary planet where all humans can be free. But the Illumidas — assisted by a brilliant and traitorous human engineer—have other plans. Harlock and his allies are declared pirates, under the code name SSX! (subtitled in English)

4:45am

- 649 **Killer Klowns from Outer Space (1hr 30min)** *Revere (2W)*
 Aliens who look like clowns come from outer space and terrorize a small town.

5:00am

- 650 **Ninja Nonsense episodes 1–3** *Griffin (3E)*
 Shinobu, a pretty young ninja-in-training, is a student of the great ninja master Onsokumaru — a lecherous, loud, shapeshifting yellow ball. Onsokumaru sends Shinobu out on a mission of vital importance, but in the midst of failing miserably, she manages to befriend hot-tempered schoolgirl Kaede. The two quickly find themselves embarking on countless outrageous adventures with Onsokumaru and his ninja clan. (dubbed in English)
- 651 **Time Bandits (1hr 55min)** *ArisiaTV*
 A young boy accidentally joins a band of time-traveling dwarves as they jump from era to era looking for treasure to steal. (PG, 1981)

6:15am

- 652 **Hi-SCool! Seha Girls episodes 1–6 (subtitled in English)** *Griffin (3E)*
 Three girls meet for the first time at the start of a new semester in a brand new school. But these aren't just any girls, and this isn't just any school! Dreamcast, Sega Saturn, and Mega Drive might be the names of SEGA gaming consoles, but at Sehagaga Academy, they're also three girls destined for greatness! Can they fight their way through the blocky polygons of Virtua Fighter? Can their dance moves get them high enough ratings in Space Channel 5? And that isn't all!

- 653 **Valerian and the City of a Thousand Planets (2hr 30min)** *Revere (2W)*
 A dark force threatens Alpha, a vast metropolis and home to species from a thousand planets. Special operatives Valerian and Laureline must race to identify the marauding menace and safeguard not just Alpha, but the future of the universe.

7:00am

- 654 **Classic Cartoons (2hr)** *ArisiaTV*
 Classic cartoons to start the day.

7:30am

- 655 **Yowamushi Pedal the Movie (1hr 30min)** *Griffin (3E)*
 After the Inter High cycling race finishes, Sakamichi and the other Sohoku team members receive an invitation to compete in the "Kumamoto Hi Province Mountain Range Race." The top-tier teams from around the country participate in this race, including Sohoku's rivals Hakone Academy (who yearns to take down Sohoku), Kyoto Fushimi, and Hiroshima Kureminami — as well as Kumamoto Daiichi High School's team led by Shin Yoshimoto, the "climber of fire." On the stage of Kumamoto Prefecture's Mount Aso, the curtain rises for the "final race" of the Sohoku team led by Kinjo! (subtitled in English)

8:00am

- 656 **D&D 5th Edition: City on the Edge (4hr 30min)** *Harbor I (3E)*
 See #3 for description.

- 657 **D&D 5th Edition: Over the Edge (4hr 30min)** Harbor I (3E)
 See #4 for description.

8:30am

- 658 **Starfinder: Into the Unknown [Lvl 1] (4hr 30min)** Harbor I (3E)
 See #26 for description.
- 659 **PFS: Gallows of Madness, Part 3 [1-3] (4hr 30min)** Harbor I (3E)
 See #26 for description.
- 660 **PFS: 7-21 Sun Orchid Scheme (1-5) (4hr 30min)** Harbor I (3E)
 See #26 for description.
- 661 **Geeky Play Date—Monday Morning** Webster (2W)
 ★ Looking to meet up with other parents and kids at the con? Geeky Play Date is a casual, drop-in space for you and your children. Kids can bring their favorite toys and make new friends! Parents can do the same! Please note: this is NOT a babysitting service/venue: plan on tending to your children. If you need to leave a Red-Ribbon Fast Track child for a 10am panel, you may do so after 9:45 and checking in with Fast Track staff. *Damarie Aurora Underhill*
- 662 **Monday AM Yoga (1hr)** Grand C (1W)
 This class focuses on connecting breath and movement in flowing asana sequences and transitions. We begin with a centering meditation and pranayama breathing technique practice. Expect a variety of balance, strength, and flexibility building postures. This class will integrate meditation, breathing techniques, and intention setting, ending with restorative, relaxing postures and a guided savasana informed by the process of the Yoga Nidra. Please bring a Yoga mat or a towel & dress comfortably. *Patrick St. Pierre, Samela St. Pierre*

8:45am

- 663 **The Nightmare Before Christmas (1hr 30min)** Revere (2W)
 Jack Skellington, king of Halloween Town, discovers Christmas Town, but his attempts to bring Christmas to his home cause confusion.

9:00am

- 664 **Beyond the Boundary: I'll Be HERE (3hr)** Griffin (3E)
 Can anyone outrun their past forever? Mirai Kuriyama's ability to control and manipulate her blood, even to use it as a weapon, has left her an outcast and pariah. But a chance encounter with Akihito Kanbara, whose own lineage is only partially human and allows him to heal from almost any injury, may have finally given her a chance at finding peace. When the cost of that path becomes apparent, will the two of them be willing to pay the price for a true happy ending? Even if it's achieved, how long can it last in a world where Mirai's mere existence is seen as a lethal threat? (dubbed in English)
- 665 **The Cat Returns** ArisiaTV
 After helping a cat, a young girl finds herself involuntarily engaged to a cat prince in a magical world where her only hope of freedom lies with a dapper cat statuette come to life. (G, 2002)

10:00am

- 666 **Mapping the Fantastic** Alcott (3W)
 Authors and artists use maps and geography to worldbuild and create a sense of place. If geography is destiny, how will you build your world to make sense of the cultures, religion, politics, and economies there? What do maps add, for readers and writers, to the worlds that only exist in imagination? *Sarah Smith (m), Greer Gilman, Anne Nydam, Chris Philbrook*
- 667 **Plot — D20! Gamifying Your Fiction** Adams (3W)
 Games have often been created from popular movies and novels, but now board and video games such as "World of Warcraft" are being turned into movies and tie-in novels. Our panel of gamer-authors will discuss how gaming can improve their fiction, how to "build a character" using gaming conventions, how game-theory can solve plot problems and blast through writer's block, choose-your-own-adventure novels, and what the pitfalls of a gamified world are. *Kel Bachus (m), Anna Erishkigal, Timothy Goyette, Lauren M. Roy, Henry M. White*

- 668 **I Welcome Our New Deep Learning Overlords!** Douglas (3W)
 Artificial Intelligence, especially in its current implementations using so-called deep learning, is pushing back the boundaries of what we think computers can and can't do cognitively. But for all that we interact with technologies like Siri, Alexa, and Watson in our day-to-day lives now, there are still major gaps between what we think of as true intelligence and what machines can do. Where are we on the journey to Hal, and should we be looking forward to it or dreading it? *Frederic Jennings (m), Julia Chartove, David Larochelle, Richard Moore, John O'Neil*

- 669 **Masquerade Show and Tell** Faneuil (3W)
 Masquerade staff and judges share their observations on this year's masquerade. Masquerade participants are invited to bring in their costumes to show them off in a more intimate setting. Audience members may get to see the winners up close and review their documentation as available. *James Hinsey (m)*

- 670 **Mixed Genre Reading** Hale (3W)
 Fantasy, fanfic and Frankenstein; our authors will be reading their own works of fiction. *Daniel M Kimmel, Cassandra Lease, W. B.J. Williams*

- 671 **The Children of Urkel: Nerd Culture in Media** Burroughs (3E)
 Depictions of nerdy characters, long shown in media with an inhaler at the ready and glasses held together with tape, are evolving as the culture grows more mainstream. Horshack gave way to Geordi LaForge, we met Liz Lemon and Chuck Bartowski, and Ned carted his Death Star Legos to Spidey's apartment. We'll examine the ways in which smart, awkward people who watch *Star Wars* are portrayed, if the shift is really there, and whether it matters when *Young Sheldon* is allowed to exist. *Nomi S. Burst-ein (m), Bob Chipman, David Olsen, Barbara M Pugliese*

- 672 **Intermediate Chainmail Workshop** Independence (3E)
 This workshop will teach more advanced techniques for those who have already taken the introductory workshops in Byzantine Weave and European 4 in 1 and want to go further. Arisia will provide pliers for in-class use. Space is limited to 15, please sign up in Program Nexus before the workshop. *Liz Cademy (m), Jonathan Cademy-Pfeffer*

- 673 **Return to the Stars! (2hr)** Harbor I (3E)
 See #448 for description.

- 674 **MISSION TO PLANET HEXX! (4hr 30min)** Harbor I (3E)
 See #5 for description.

- 675 **Clans of Caledonia (3hr)** Harbor I (3E)
 Clans of Caledonia is a highly-regarded, heavyish economic game, recently Kickstarted by Juma Al-JouJou, the designer of Green Sky. Clans features a modular board, unique clan powers, and other variable setup factors for maximum replayability. It's been compared favorably to Terra Mystica and A Feast for Odin, with a side of Navegador and Voyages of Marco Polo. Some experience necessary (have played this or similar games before) *Mary Olszowska*

- 676 **New World Magischola House Rivalry (2hr)** Harbor I (3E)
 See #1 for description.

- 677 **Drawing the Costumed Figure** Paine (2W)
 Most students start with drawing nudes because clothes are hard! Costumes are even harder, with lots of fringe, drapery, and different textures. Our costumed volunteers will do several poses for short time periods (up to 15 minutes) to help you get it right. Minimal instruction given; paper and pencils provided, or bring your sketchbook and own materials. Limit: 40. SIGN UP IN PROGRAM NEXUS. *Lisa Hertel (m), Sarah "Tashari" Morrison*

- 678 **Monsters in the Elevator 3** Hancock (2W)
 ★ Monsters in the Elevator is a card game for 2-6 players ages 7-11 (and up). It features quirky cooperation, sneaky math, and lots of cute monsters! *Jason Wiser*

- 679 **Comic Creation with Shannon Watters** Hancock (2W)
 ★ Come learn how to create a comic with our guest of honor, Shannon Watters. *Shannon Watters*

- 680 Quilting Basics** *Hancock (2W)*
 ★ Learn how to take small pieces of fabric and put them together to make a doll-sized blanket or a teddy bear blanket. *Dawn Albright*
- 681 Swords of Chivalry 3** *Webster (2W)*
 ★ Hands-on swordsmanship lessons for kids. Come use safe foam weapons to learn the skills a knight would have used! *Mr. Ferguson*
- 682 Discussing the Hugos** *Marina 1 (2E)*
 Our Panelists will discuss the winners and the sinners. *Kate Nepveu (m), Reuben Baron, Lisa Batya Feld, Julia Gilstein, Mark W. Richards*
- 683 When in Doubt, Go to the Library** *Marina 2 (2E)*
 Fandoms of all sorts have become a key part of library programming, and librarians are including all kinds of fannish activities for everyone from our youngest readers all the way up to adult devotees of Harry Potter or Game of Thrones. Our panelists talk about how everything from small meet-ups to library-wide festivals can use fandom inspirations to bring local fans and library staff together. We'll also discuss how to approach your local library about presenting fannish programs or events. *Michael A. Burstein (m), Robin Brenner, Cate Hirschbiel, Meredith Schwartz*
- 684 Will Eisner at 100** *Marina 3 (2E)*
 He's considered the father of the graphic novel. The Oscars of Comics and a Hall of Fame are named for him. And 2017 marked what would have been his 100th birthday. Will Eisner was, and still is, a unique force in comics whose influence stretches across generations. Join our panelists as they celebrate the life and career of one of the greats. *James Hailer (m), E. J. Barnes, Ed Fuqua, Ken Gale*
- 685 Race and Identity Issues in SF** *Marina 4 (2E)*
 Race and identity are aspects of humanity that are not always addressed in science fiction. From the whitewashing of many SF settings, to the "black dude dies first" trope, to the underrepresentation of minority authors in the genre, there's a long way to go before SF/F is more equitable. What recent (or classic!) SF/F works have handled issues of race and identity well? How can we, as individuals and a community, encourage further progress? *Kat Tanaka Okopnik (m), Diana Hsu, Mikki Kendall, Dianna Sanchez, Pablo Miguel Alberto Vazquez*
- 686 Splendid Teapot Racing (2hr)** *Grand C (1W)*
 Splendid Teapot Racing involves radio-controlled teapots negotiating an obstacle course within a set time. Attach a teapot of your choice to an RC vehicle and embellish to taste! Will your racer clear the Precious Antique Crockery Slalom, climb the Ramp of Doom, and leap Crocodile Chasm? It doesn't matter, because in this sport failure is hilarious, and bribing the judge is always an option. Find the full set of rules at <https://splendidteapotracing.com/>. *Melissa Honig (m), Michael Meissner*

10:15am

- 687 Star Wreck: In the Pirkinning (1hr 45min)** *Revere (2W)*
 📺 A Finnish Star Trek parody that's been making the rounds in Europe for years makes an American appearance. From the twisted minds who would later create Iron Sky. (In Finnish with English subtitles)
- 688 Gizmo! (1hr 16min)** *ArisiaTV*
 📺 Compilation of man inventing strange contraptions in the 30s through 50s. (G, 1977)

11:30am

- 689 Writing Geeky Characters** *Alcott (3W)*
 Not every character has to be a high-powered executive or special forces assassin! Come learn how to write sexy, geeky heroes who solve their dilemmas through a blend of true grit and brains. Panelists will discuss how to write about tech/geek subjects without bogging the plot in the language of tech and geekdom, how to keep geeky characters 'real', how to write about mundane issues without being boring, and how to make the story interesting and cutting-edge. *Nomi S. Burstein (m), Anna Erishkigal, Leigh Perry, W. B.J. Williams, Keith Yatsuhashi*

- 690 Teen Unconference** *Adams (3W)*
 See #171 for description.
- 691 Brainstorming Group Games for Costumers** *Bulfinch (3W)*
 Are you a costumer who's also good at brainstorming? We're trying to come up with costume-themed card and gameshow-style games which can be played at future conventions. We're looking for cosplayers/costumers of all varieties to help us brainstorm themes, topics, and questions. *Jennifer Old-d'Entremont*
- 692 Does Science Fiction Hate Science?** *Douglas (3W)*
 Science is a process of disproof and empiricism, of forming hypotheses, testing them, disproving them (more often than not), and repeating the process. In science fiction, by contrast, the universe usually supports the first theory the protagonist comes up with. Has SF trained generations of fans to believe a good theory doesn't require testing? Has it engendered a disdain for hard data, and actual proof? *Dr. Pamela Gay (m), Kristin Janz, Richard Moore, Ken Schneyer, Jonathan Woodward*
- 693 Gender-Variant Cosplay** *Faneuil (3W)*
 Cosplay can offer a fun way to play with gender, whether one is cross-dressing, gender-bending a favorite character, or something totally different! This panel will offer tips and tricks for new and experienced cosplayers alike, as well as insight on what it's like to play with gender in a con scenario. *James Meickle (m), Kirkette, Milo Martinez, Julia Pugliese, Tori Queeno*
- 694 Fantasy Reading** *Hale (3W)*
 📖 Authors will be reading their own original works about dragons, mysticism, and epic fantasy. *N.S. Dolkart, Stephen R Wilk*
- 695 Disney's Second Renaissance** *Burroughs (3E)*
 From 1989–1999, The Walt Disney Company experienced a period of creative resurgence known as the Disney Renaissance; *The Little Mermaid, Beauty and the Beast, and The Lion King* were artistic and financial wins for a studio coming out of a long slump. Recently, *Frozen, Moana*, and others have led some to declare that the company is in the middle of a new success streak. We'll discuss what we've seen in the past few years from this animation powerhouse, and look ahead to what's to come. *Heather Urbanski (m), Hanna Lee Rubin Abramowitz, Hilary L. Hertzoff, David Olsen, Victoria Sandbrook*
- 696 Crankies! A Moving Panoramic Art Workshop Independence (3E)**
 Learn to make your own mini-crankie with a tea box, dowels and receipt paper. Instructor will give a brief performance, discuss the history of the crankie and share some videos demonstrating what they can do. Materials fee: \$5 payable to instructor. Space limited to 15; please sign up in Program Nexus before the workshop.
- 697 Nexus Elements: Session 2 (3hr)** *Otis (2W)*
 📺 The island of Ashling is becoming more of a focus on the world stage as the news of Lady Catherine's true identity has spread far and wide. New dangers seem to appear on the island year after year and there is no rest for the heroes of Yestin. New heroes are needed to help stem the tide of dangers that could spread beyond the small islands shores! Come for justice, power, or even greed! *Dori Schendell (m)*
- 698 Good Story Songs** *Paine (2W)*
 🎵 Participatory themed song circle. Come sing (or just listen, but we hope you'll sing) songs that tell really neat stories—that is, they have coherent, compelling narratives as well as good lyrics and good tunes. Filk, folk, and anything else is welcome, so long as the story is good. *Benjamin Newman (m), Elizabeth Birdsall, Thom Dunn, Dan "Grim" Marsh, Susan Weiner*
- 699 Make Your Own Slime!** *Hancock (2W)*
 ★ It's a simple recipe but lots of fun! Come make your own slime to bring home. *Aimee Bouchard*
- 700 Last Day Open Play** *Hancock (2W)*
 ★ Come join us for some last-minute fun. Is there a craft you wanted to try or a game you wanted to play? Let's get in some last minute fun before we say Goodbye to Arisia for this year!
- 701 Angry Birds** *Webster (2W)*
 ★ Come Join us for a Live Action Angry Birds game!

702 Spec Poetry Reading *Marina 1 (2E)*
Come and read or listen with us for great SFF poetry. *MJ Cunliff, Gillian Daniels, Merav Hoffman, Catt Kingsgrave-Ernstein, A.J. Odasso, Sonya Taafe, Trisha J. Wooldridge*

703 When Your Child Discovers Fanfiction...and More *Marina 2 (2E)*
Being a fannish parent can mean the joy of witnessing fannish firsts – discovering fanfiction, the first cosplay or convention. Our panelists will talk about being a fannish parent to a fannish child, the joys that come with your child discovering new parts of fandom they want to be involved in, and the challenges of navigating parts of fandom that are not always child-appropriate. *Danny Miller (m), Terri Ash, Michael A. Burstein, Ellen Cheeseman-Meyer, Rachel Silber*

704 Privilege in Fandom *Marina 3 (2E)*
Fandom offers us unique ways to explore experiences outside our own privileges. How do we discuss issues of privilege within fandom? There are many shades of privilege; not everything is about race or gender. In what ways can we explore complex issues like class? Join us as we work to break down boundaries within fandom with a panel of fen of varying & intersectional privileges. *Jaime Garmendia (m), Chris Brathwaite, Lee C. Hillman (Gwendolyn Grace), Brian Liberge, Kat Tanaka Okopnik*

705 Building a Polyamorous Home *Marina 4 (2E)*
You know that multiple relationships are the right path for you, and are thinking of moving from dating to cohabitating. Deciding to move in together can be a tricky proposition for any relationship, but it can get even more complicated when there are more than two people involved. When it's time to pack the U-Haul, what are the potential issues—emotional, legal, and logistical—that you might face? Come hear from our panelists about the joys and challenges of creating a polyamorous home. *Ken Olum (m), Michelle Driscoll, Micah Schneider, Tikva (raycho), Valerie White*

11:45am

706 Dark Star (1hr 8min) *ArisiaTV*
In the far reaches of space, a small crew 20 years into their solitary mission finds things beginning to go hilariously wrong. (G, 1974)

12:00pm

707 Fatal Fury: The Motion Picture (1hr 30min) *Griffin (3E)*
According to legend, the person who collects all six pieces of the mysterious Armor of Mars will become heir to the timeless, all-powerful techniques rumored to be at the base of all the world's martial arts schools, techniques upon which both Master Tung and Wolfgang Krauser's techniques are based. Laocorn Gaudeamus, arrogant young descendant of the armor's long-ago original owner, has scoured archaeological sites around the world, thus far managing to recover half of the mystical armor. Can anything stand in his way? Terry Bogard sure can!

708 Audience Choice (2hr) *Revere (2W)*
Did we show something you wanted to see while you were asleep? Is there something that you just HAVE to see again? We will run any of the movies listed for this weekend. You must arrive at 12:00 PM in order to cast your vote. Movie will begin promptly at 12:15 PM after setup and preparation.

12:30pm

709 Monday Walk the Labyrinth (1hr) *Grand C (1W)*
Walk the Labyrinth for the last time this Arisia. Mindful kids welcome. *Derek D Lichter, Jude Shabry*

1:00pm

710 How to Train your Dragon & Other Writing Issues *Alcott (3W)*
Whether you're writing horses and dragons in a medieval setting, or having your space hero(ine) bond with a psychic cat or flying banshee, incorporating animals into your fiction requires knowledge of how real-life animals act. Our panel of experts will discuss how to write real and unreal animals, what they eat, how often they need to rest, how they act around humans, other animals and machinery, and other interesting tidbits which can bring your sci-fantasy stories to life. *Timothy Goyette (m),*

Felicitas Ivey, Catt Kingsgrave-Ernstein, Sarah Smith, Trisha J. Wooldridge

711 Teen Unconference *Bulfinch (3W)*
See #171 for description.

712 Does Language Influence Thought? *Douglas (3W)*
The idea that language influences or even determines thought is popular among the educated public. Among linguists, it is mostly uncontroversial and mostly—but not entirely—rejected. John O'Neil will take a tour of linguistic relativity, from Sapir and Whorf to Hopi verbs and Eskimo snow, taking a long detour through science fiction novels of the past and present. We'll look at some scientific evidence, and how cutting-edge deep neural networks are influenced by language. *John O'Neil (m)*

713 In Space, No One Can Hear the Laugh Track *Faneuil (3W)*
Fantasy and SF have been staples of television comedy almost from the beginning; from *Bewitched* to *Red Dwarf* to *The Orville*, creators have used genre conventions to inform humor to varying degrees of success. Come join our panel as they try to figure out how a system that can come up with *Futurama* can also be responsible for *Small Wonder*. *Christopher K. Davis (m), Bob Chipman, Alex Shvartsman, Hildy Silverman*

714 Social Themes in SF&F Reading *Hale (3W)*
Authors will be reading their own original works of science fiction and fantasy which tackle contemporary social themes. *Leo d'Entremont, Ruthanna Emrys, Elsa Sjunneson-Henry*

715 Practical Considerations for Costumers *Burroughs (3E)*
Our panel of veteran costumers talk about everything from pockets, to footwear, to how to wear your badge in character. They'll address costume and prop transport and storage, ways to increase your own personal comfort in costume, and safety tips for costuming in crowds. *Jennifer Old-d'Entremont (m), Greykell (werewolf!!) Dutton, Ken Kingsgrave-Ernstein, Kirkette*

716 Blockprinting *Independence (3E)*
See #18 for description.

717 Tokaido (Board Game) (2hr) *Harbor 1 (3E)*
Travellers to Tokaido, Japan, vie for the best gifts and rest stops. Visit the sights and of course try to obtain the most delectable meals! Compete for points in this fun, breezy game of set collection and strategic worker placement. *Michael Sharrow*

718 Songs of Drink *Paine (2W)*
Participatory themed song circle. What goes together better than singing and drinking? Come sing (or just listen, but we hope you'll sing) drinking songs and songs about drink. Any sort of drink—booze, tea, even water! Bring a song about your favorite beverage. Unfortunately, we shall not be able to serve tea at this session, but feel free to bring your own (Starbucks is just a couple of doors away). *Angela Kessler (m), Thom Dunn, Naomi Hinchin, Jeff Keller*

719 El Encanto de Coco *Marina 1 (2E)*
In a true return to form, Pixar's "Coco" brought the Mexican holiday of Dia De Los Muertos (Day of the Dead) to life with brilliant animation, thrilling songs, and a story anyone can enjoy. The film stays true to its cultural roots while touching on the universal themes of remembrance and the importance of familial bonds. Join our panelists as they discuss the visuals, the characters, and the importance of this very memorable film. *Donna Martinez (m), Jaime Garmendia, Genevieve Leonard, Mark Oshiro*

720 The Hows and Whys of Self Publishing Comics *Marina 2 (2E)*
Many have said that one has to be mad to self-publish comics. Many have also said that it's the one key to total creative freedom. If you've ever wondered how it's done or even why it's done, this is the panel for you. The panelists will discuss the process, marketing and having the drive it takes to do it on your own. *E. J. Barnes (m), Zachary Clemente, Glenn Hauman, LB Lee, Olivia Li*

721 The Great Sorting Panel *Marina 3 (2E)*
Star Trek captains, Game of Thrones families, members of the Tudor dynasty, even Pokemon. Everyone has a Hogwarts House, and we will sort any and all fictional or historical characters that



the audience throws at us into the House where they belong. *Karen S. (m), Aurora Celeste, Ellen Cheeseman-Meyer, Quill Shiv (Corinne Luz), Pablo Miguel Alberto Vazquez*

- 722 **In Azeroth, Nobody Knows You're a...** *Marina 4 (2E)*
The stereotype of the MMO player is relatively young, white and male. But the online roleplaying environment allows players a lot of room to explore their online identity—to represent as a different gender, race, age or even species. Panelists will explore the experience of matching your character to your real-life identity or not. *Kel Bachus (m), Melissa Carubia, James Hailer, Forest Handford, Andy Rosequist*

1:30pm

- 723 **Blue Exorcist: The Movie (1hr)** *Griffin (3E)*
 Everyone is in the midst of preparing for a festival that takes place once every 11 years in True Cross Academy Town. However, behind the scenes, a "Phantom Train" goes berserk while the barriers protecting the town from demons is under repair. Rin, Yukio, and Shiemi are sent to exorcise the Phantom Train, but Rin complicates the situation as always. Among all of the chaos, Rin meets a demon in the form of a young boy... (dubbed in English)
- 724 **Monday Nerf Wars (2hr)** *Grand C (1W)*
* Family-friendly nerf wars after fast track closes *James Henderson (m), Sherry Charland, Brandon Hewitt, Sabrina Hewitt, Erin Menard, Joseph Stasio*

2:30pm

- 725 **Houses of the Dead: Haunted Houses in Fiction** *Alcott (3W)*
Many popular genre staples, such as Shirley Jackson's *Haunting of Hill House*, Mark Z. Danielewski's *House of Leaves*, and many of Stephen King's works feature haunted houses. What is it about a confined haunted space draws us in and keeps us hooked? And what can this tell us about ourselves? *Andrea Corbin (m), Morgan Crooks, Felicitas Ivey, Gordon Linzner, Lauren M. Roy*
- 726 **Teen Unconference** *Bulfinch (3W)*
See #171 for description.
- 727 **Just the Facts: Superfoods** *Douglas (3W)*
"Just the Facts" panels address topics where many people believe they know what's going on, but what "everybody knows" can be inaccurate or contradictory. From kale to açai berries to coffee, we've had many foodstuffs pitched to us as "superfoods". But what makes them "super"? And, for that matter, are any of them "super"? *Steven Hirsch (m), Leo d'Entremont, Abby Hafer, Dr. Jim Prego, Heather Urbanski*
- 728 **All Together Now: Yellow Submarine at 50** *Faneuil (3W)*
Fifty years ago, the Beatles participated in their third feature film, one that received almost universal critical and popular acclaim. Containing fantastic creatures, original songs, phantasmagoric animation, and an overarching moral theme of good vs. evil, *Yellow Submarine* has delighted audiences of all ages and generations for its entire history. Come defeat the Blue Meanies with Arisia as we celebrate a landmark work of classic animation. *Sioban Krzywicki (m), Mark L Amidon, Charlie Boatner, Danny Miller, Jennifer Pelland*
- 729 **Spec Fic and Historical Fantasy Reading** *Hale (3W)*
 Step into a different time and place with authors who will be reading their own original works of historical fantasy and speculative fiction. *Greer Gilman, Sarah Smith, Sonya Taaffe*
- 730 **Convention Feedback Monday Session** *Burroughs (3E)*
Tell us how to improve Arisia for next year! *Daniel Eareckson (m), Anna R Bradley, Jaime Garmendia, Diana Hsu, Kris Pelletier, Kris "Nchanter" Snyder, Persis L Thorndike*
- 731 **One Piece Film Z (1hr 30min)** *Griffin (3E)*
 Said to be comparable to the Ancient Weapons of old, the Marines' trump card, the "Dyna Stones," have suddenly been stolen by a group of renegade vigilantes. The terrifyingly powerful man responsible, former Marine Admiral "Z," now stands in the path of Luffy and his Straw Hat Pirates. Can the Straw Hats defeat



"Z" and his crew, or will the New World meet its end at the hands of this mad man? (dubbed in English).

- 732 **Chainmail 102: Byzantine Weave** *Independence (3E)*
See #447 for description.
- 733 **Music Track Debrief (30min)** *Paine (2W)*
 Come tell us what you did and didn't like about this year's music programming, and help us figure out how to make it even better next year! *Jeff Keller, Angela Kessler, Jeremy H. Kessler*

3:00pm

- 734 **Dead Dog Open Filk (5hr 45min)** *Paine (2W)*
 One last chance to sing, play, or listen. While nominally a filk session, all sorts of music are welcome.

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